CEDRIC

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CEDRIC

CEDRIC is a software program for the \underline{C} ustom \underline{E} diting and \underline{D} isplay of \underline{R} educed \underline{I} nformation in \underline{C} artesian space. This manual describes the "Batch Version" written in Fortran 77 and C programming languages for mainframe and workstation computers having UNIX operating systems.

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1. INTRODUCTION

The CEDRIC batch processor is designed primarily for the reduction and analysis of single and multiple Doppler radar volumes in either a Cartesian or a coplane coordinate system. CEDRIC provides a wide variety of options for calculating physical quantities of interest, for editing the data, for filtering, as well as options for displaying the data graphically. Users have flexibility in manipulating fields by building function stacks from algebraic primitives. Also users can obtain color area-filled plots and overlay colored vectors or other contoured fields. The plot files can be easily examined on workstations too, using utilities that are part of the NCAR Graphics Package (GKS) from the Scientific Computing Division (SCD).

CEDRIC requires input data files that are structured in a very specific way. This format is described in some detail in Appendix D of this manual and in the SPRINT documentation. The data files can be the output from other programs such as interpolators like SPRINT, or the output files created by previous CEDRIC runs. The most important requirement for data input to CEDRIC is that it be regularly-gridded data (no staggered grids), and in a format understood by CEDRIC. We provide an input-output software package for reading-writing CEDRIC format for users who wish to interface CEDRIC with their own analysis packages or model data outputs.

Current memory sizing allows data sets that meet the following conditions: a) number of grid points along any one axis must be less than 512, b) number of grid points in a horizontal plane (NX by NY) must not exceed 65536, c) only 12 z-levels are allowed if NX*NY=65536, and d) number of fields allowed is 25. The total number of grid points NX*NY*NZ cannot exceed 786432. More than 12 z-levels are allowed if fewer than 65536 horizontal points are used, but the absolute maximum is 128. The absolute memory limit for the product of grid points and number of fields, NX*NY*NZ*NF, is 8000000.

CEDRIC computer runs consist of three basic parts. The first part is the input stage, where data is read by CEDRIC into an edit volume. The second part is the editing and analysis stage that includes decimation, filling, filtering, as well as multiple Doppler radar wind synthesis and algebraic manipulation of fields to produce other physical quantities of interest. Finally, some kind of output is generated that can be graphical, statistical and numerical output. Additionally, new edit volumes are available for output and later use as input to other CEDRIC runs. Although CEDRIC was designed primarily for multiple-Doppler radar wind analysis, it is very useful for other kinds of gridded data such as from aircraft (ACANAL), mesonetwork (GEMINI) and numerical models.

CEDRIC was written originally by Carl Mohr under the supervision and guidance of L. Jay Miller. Bill Anderson converted that software to the Cray-YMP and has added considerable enhancements such as color area-fill graphics and a complete coplane analysis. Bill is currently responsible for the continued programming aspects of the project, and L. Jay Miller is responsible for the overall direction and the scientific aspects. We request that you acknowledge NCAR/MMM as a source of this software package when it is used or referenced in any resulting research, publications, or subdistributions.

The following pages contain a description of the commands that have been implemented in the batch version of CEDRIC, running either on the Cray-YMP or one of several Unix workstations (DEC, SUN, IBM and SGI). The CEDRIC commands are identical in these two environments; however, the Unix shell scripts are not. Though this document concentrates on the Cray version since the shell scripts for workstations may be system dependent, most of what is documented here applies equally well to the Unix workstation versions. As with any large software package there are bound to be errors that have escaped our scrutiny. Please report any annoying or inconsistent program behavior so that appropriate corrections can be made.

Included in Appendix F is an in-depth review of multiple-Doppler wind synthesis. The basic steps involved in this analysis are also included here as introduction to this software package. The user should also refer to Appendix F for further details. The equations referenced here are within that Appendix.

The following steps are taken for multiple-Doppler radar wind synthesis:

- 1. Interpolate the radar measurements using the SPRINT software package. If measurements were originally taken in the coplane coordinate system, interpolation within these coplanes is selected. If measurements were taken in the normal radar spherical coordinate system, interpolation to Cartesian coordinates should be done. There is little advantage in interpolating to coplanes if the data were not taken in this coordinate system. The SPRINT package has no provision for such interpolation; however, the REORDER package of ATD/RDP does.
- 2. Select the appropriate coordinate system synthesis, integration and interpolation path in CEDRIC. This is done automatically if the appropriate housekeeping words are correctly set. Otherwise, the user must invoke the COORD command to force the correct choice of mathematical formulation.
- 3. Specify the necessary parameters in the SYNTHES command in CEDRIC. The Cartesian, orthogonal particle-motion solutions (U,V,W) are derived from three (or more) equations, relating non-orthogonal radial velocities to the (U,V,W) components. The Cartesian synthesis also allows for an over-determined or least-squares solution for (U,V) in terms of measured radial velocities, associated radar geometries, and an unknown vertical velocity contribution. For coplane synthesis at coplane coordinates, only two radars are allowed. Solutions are obtained for orthogonal, coplane components that are parallel and perpendicular to the two-radar baseline.
- 4. Invoke the CONVERGE command to compute horizontal or coplane convergence, the negative of divergence of the horizontal winds from the solutions in step 3 above.
- 5. Specify the necessary parameters in the INTEGR command for Cartesian or coplane integration integration of the mass continuity equation. When the W-contaminated (U,V) solutions are obtained, one way to solve the mass continuity equation is an iterative scheme implemented in the MASS2 command.

2. REFERENCES

These references are mainly for the CEDRIC software package. Other references on the details of multiple-Doppler radar wind synthesis are included in Appendix F.

- Miller, L.J. and R.G. Strauch, 1974: A Dual Doppler Radar Method for the Determination of Wind Velocities within Precipitating Weather Systems. *Remote Sensing of Environment*, 3, 219-235.
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3. DESCRIPTION OF THE COMMAND SYNTAX

CEDRIC commands consist of 80 character card image formats beginning with a keyword starting in column 1. Each card image is divided into 10, 8-character wide fields referred to in the documentation as parameter positions P1 thru P10. The keyword always occupies field 1. Fields 2-10 contain required parameters that are interpreted by the program as either floating-point (F8.0) or alphanumeric (A8) entities. These are designated as (F) and (A) respectively. (F) parameters must be right justified within the field if they do not have a decimal point. (A) parameters must always be left justified. There also exists a hybrid entity (H) that is first examined as an (A) parameter and if it does not match a predetermined mnemonic, it is interpreted as an (F) parameter. Default values are used whenever a parameter field is left blank or if the information specified is erroneous. If a default value is not specified in the documentation, "blanks" will be supplied for an (A) field and 0.0 will be supplied for an (F) field.

Documentation for each command is as follows:

COMMAND—A brief description of the command, including how it might be used.

Command	structi	ure:					
COMMAND I	P2	P3	P4	P6	P9	P1	LO
Parameter	Type	Name		A brief description of the paramete	er,		
P2	(A)	AVALUE		A brief description of this parameter	er.		
P3	(F)	FVALUE		A brief description of this parameter	er.		
P4	(H)	HVALUE		A brief description of this parameter	er.		
P5		UNUSED		+++++++++++++++++	_		
P6	(A)	AVALUE		A brief description of this parameter	er.		
P7-8		UNUSED		+++++++++++++++++	-		
P9	(F)	FVALUE		A brief description of this parameter	er.		
P10	(A)	IWINDO		Windowing specification for this co	mmand:		

Certain commands (READVOL and SYNTHES) that generate new edit files will reset the spatial and field windowing to protect the user from inadvertently editing and displaying information outside the boundaries of the dataset. Some commands [FIELDSET, GRAPHICS (when specifying contours), MASS2, and TRANSFER] may require additional information that cannot be contained on a single card image. These are referred to as multiple-card commands and whenever any additional fields are necessary, EXTRA card images will be processed for the required information until a "blank" field is encountered. Termination by an END card image is not required. EXTRA is not a mandatory keyword, but instead refers to the requirement for additional card images whenever it appears in the documentation.

Other commands (CODED, DIGITAL, FUNCTION, HISTO, GRAPHICS, REMAP, STPLOT, SURFACE, SYNTHES, THREED and WTRANS) initiate the formation of a *stack*, consisting of multiple card images that contain additional information required by the command. These stacks *must* be terminated by an END command. END is a required mnemonic and must appear in the command keyword field P1. The COMMENT command also initiates a stack. The COMMENT stack must be terminated by a COMEND command. Any card image containing an asterisk "*" in column one (1) will also be treated as a comment no matter where it appears in the deck.

Facilities also exist for establishing a set of commands as a single entity using the DEFINE command, substituting user-defined variables with the VALUE command and executing the command set as often as needed (EXPAND). The DEFINE command initiates the formation of a stack consisting of valid CEDRIC commands. This stack *must* be terminated by a DEFEND command in order to differentiate it from other stacks. DEFEND is a required mnemonic and must appear in the command keyword field P1.

The only commands that invoke fully three-dimensional manipulation of data are FILTER (options "L3D" for Leise 3-D filtering and "LT3" for least-squares 3-D filtering), PATCHER (options "FILLCON3" and "FILLALL"), the SURFACE and THREED commands for plots of isosurfaces, and REMAP since data will be interpolated to a new three-dimensional grid. The way the program manipulates the data for these commands is controlled internally. All other commands are inherently two-dimensional, where operations are performed on successive XY-, XZ- or YZ-planes of data while moving in the Z, Y, or X direction.

When the direction for moving through the data can be specified by the user, it is set with the parameter "IFIXAX", usually P3 or P9. The only commands where the direction is setable are CROSS, FILTER, FUNCTION, GRAPHICS, HISTO, STATS, STPLOT, and UNFOLD. All other commands are conveniently done in two-dimensional XY-planes. But, since the result is not affected by the direction through the data, the user needs no control over direction (fixed axis). For graphical output and statistical output, direction controls the display plane; for example, Z-direction allows displays of XY-planes. The direction to pass through the data is implicit in some commands like INTEGR to integrate the mass continuity equation for the vertical component of air motion.

4. SUMMARY OF CEDRIC COMMANDS

Command	Stack	Description of its functionality
BADVAL	No	Specifies the floating point value for missing data flag
BCKGRND	No	Allows the user to force the background color for plots.
CHANGE	No	Alters the value at a specific (X,Y,Z) location
CODED	Yes	Generates an alphanumeric display of data fields
COMMENT	Yes	Transmits user-supplied comments to a print file
COMEND	No	Terminates a set of user-supplied comments
CONVERGE	No	Calculates horizontal convergence of (U,V) winds
COORD	No	Specifies coordinate system that data is in
CREATE	No	Defines a user-specified Cartesian coordinate system
CROSS	No	Computes the cross correlation between a pair of fields
DEFINE	Yes	Initiates the formation of a command block
DEFEND	No	Terminates the definition of a command block
DIGITAL	Yes	Generates a digital display of data fields
DELETE	No	Deletes a field from the current edit file
END	No	Terminates a stack operation
EXPAND	No	Executes a command block
FIELDSET	No	Partitions the current set of fields into 2 groups
FILTER	No	Performs spatial filtering (2- or 3D) of data fields
FIXIDS	No	Alters information in the 510-word volume header
FLTERTH	No	Enables/disables flat earth mode
FUNCTION	Yes	Algebraic manipulation (2D) of data fields
GRAPHICS	Yes	Generates 2-D plotted displays of data fields
HISTO	Yes	Generates histogram displays of data fields
INTEGR	No	Performs vertical integration of a data field
LAPLACE	No	Least-squares solution of a 2-D differential equation

Command	Stack	Description of its functionality
MASS2	No	Integrates mass continuity equation for 2-radar synthesis
PATCHER	No	Performs 2- or 3-D filling and 2-D decimation of a data field
QUIT	No	Terminates the CEDRIC run
READAIR	Yes	Transfers an ASCII file of aircraft track data into CEDRIC for use later in GRAPHICS
READSTA	No	Transfers an ASCII file of station locations for use in GRAPHICS
READVOL	No	Transfers a Cartesian radar volume into CEDRIC
REGRESS	No	Performs linear regression of one field versus another
RELAXUV	No	Modify (U,V) components using variationally adjusted W
REMAP	Yes	Remaps all existing fields to a new coordinate system
RENAME	No	Renames a field in the current edit file
SAMPLER	No	Derives radial velocity from a set of (U,V,W) winds
SHIFTER	No	Advects data fields in horizontal direction
STATS	No	Generates a statistical display for a set of fields
STPLOT	Yes	Generates plotted profiles of selected statistics
SURFACE	Yes	Generates 3-D perspective displays of Z-plane data fields
SYNTHES	Yes	Synthesizes radial velocity estimates from multiple radars
THREED	Yes	Generates 3-D isosurface displays of data fields
TRANSFER	No	Transfers fields from another CEDRIC volume to the edit file
UNFOLD	No	Performs de-aliasing of radial velocity measurements
VALUE	No	Permits the parameterization of CEDRIC commands by the user
WINDOW	No	Defines a user-specified spatial window for editing and display
WRITVOL	No	Transfers the current edit file to an external storage device
WTRANS	Yes	Windowed field transfer with spatial translation of input

DETAILS of CEDRIC COMMANDS

BATCH PROCESSOR for UNIX-BASED COMPUTERS

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BADVAL—Specifies the floating point value to which missing data is set. This command is useful for generating plausible contour lines between regions with data and regions without data. For example, any missing data surrounding good radar reflectivities could be set to a value just below the lowest true data value in order to close contours. *Note: This is a single card image command.*

Command structure:

BADVAL BAD

P2 (F) BAD Missing data points will be set to this value.

(DEFAULT = -1000.0)

P3-10 UNUSED +++++++++++++++

BCKGRND—Sets the background color for plots. By default, the background color for grey scale plots is white and the background for all other plots is black. *Note: This is a single card image command.*

Command structure: BCKGRND COLOR

P2 (A) COLOR Color to which to set background. Only WHITE and BLACK can be specified.

WHITE indicates that the background color for all plots should be white. BLACK indicates that the background color for all plots except grey scale plots should be black.

CHANGE—Sets a specified field at a designated (X,Y,Z) location to a user-supplied value. This command is useful for setting certain data points to desired values or for eliminating data glitches. It is not recommended for extensive editing. *Note: This is a single card image command.*

Command structure:

CHAN	GE	NAMFLD	ISPCNX	XLOC	YLOC	ZLOC	VALUE
P2	(A)	NAMF	LD	Name of t	he field to	o be chan	ged.
P3	(A)	ISPCN	X	INDEX	coordin E coordin	ates are s ates are s	X,Y,Z) location is defined: specified in index space; specified in distance space;
P4	(F)	XLOC		X coordin	ate of the	data poi	int to be altered.
P5	(F)	YLOC		Y coordin	ate of the	data poi	int to be altered.
P6	(F)	ZLOC		Z coordina	ate of the	data poi	nt to be altered.
P7	(H)	VALUI	Ξ	If VALUE	= BAD, Inta flag (s	NAMFLI ee the B .	OC) in NAMFLD is set to this value. O at (XLOC,YLOC,ZLOC) will be set to the ADVAL command).
P8-10		UNUSI	ED	+++++	-++++	++++	++++

CODED—Generates a coded display (one alphanumeric symbol per data value) for a set of designated fields. This is a stack operation where additional card images allow the user to specify the fields to be examined along with associated display parameterization. The stack *must* be terminated by an **END** command. If a field is referred to more than once, the last specification will be used to display that field. Fields will be displayed according to their order within the CEDRIC program and not according to their order in the stack.

Comn CODE END	nand structure: CD IDEST IFIXA NMSPEC SCLFA		IWINDO
P2	(A) IDEST	Destination of the display: PRINT display will be sent to the printer file; MICRO display will be sent to microfiche/microfil BOTH display will be sent to both printer and fi The only available option is PRINT; the others have b for historical reasons. (DEFAULT = PRINT)	lm.
P3	(A) IFIXAX	Axis to be fixed for displays: Z z-axis fixed, display xy-planes; Y y-axis fixed, display xz-planes; X x-axis fixed, display yz-planes. (DEFAULT = Z)	
P4	(F) SKIP	Increment between display levels. A display will be g levels. (DEFAULT = 1.0)	generated every SKIP
P5-9	UNUSED	+++++++++++++++	
P10	(A) IWINDO	Windowing specification for the display: WINDOW display will be confined to the current use FULL display will be generated over the full (X, (DEFAULT = FULL)	•
	CODED	-STACK of ADDITIONAL CARD IMAGES	S-
P2	(A) NMSPEC	Field name specifier. This may be either an actual e of the following codes designating a predetermined graph PRI only the primary field group will be displayed only the secondary field group will be displayed. See the FIELDSET command for instructions on hosecondary field groups. (DEFAULT = PRI)	oup of fields: ayed; played;
P3	(F) SCLFAC	Scaling factor. Field values will be multiplied by this are encoded. $(DEFAULT=1.0)$	s number before they

P4	(F)	ZREF	Reference value for display. All field values less than ZREF will be encoded as lower-case letters; all field values greater than ZREF will be represented as upper-case. Values beyond the boundaries set by the user will be represented by either plus (+) or minus (-), depending on their sign. Missing data values will be represented by a period (.) (DEFAULT = 0.0)
P5	(F)	WIDTH	Width for the individual bins. All data points within each of these intervals will be assigned the same ${\bf CODED}$ symbol. (DEFAULT = 5.0)
P6	(F)	NLFT	Number of bins to the left of reference value (0-26) (DEFAULT = 0.0)
P7	(F)	NRGT	Number of bins to the right of reference value (0-26) (DEFAULT = 0.0)
P8-10		UNUSED	++++++++++++++++

END This END command terminates the CODED command stack.

COMMENT—Transmits user-supplied comments to an output file. This is a stack operation where additional card images contain user-supplied comments, one card image per line of text. The stack *must* be terminated by a COMEND command. Any CEDRIC commands appearing between the COMMENT and COMEND commands will be treated as comments and will not be executed. This command is useful for including comments about the data flow and commands, or to comment out large groups of commands that are not to be executed such as when the setup is being debugged. The latter would be done by simply surrounding the desired group with a COMMENT-COMEND combination.

Command structure:

COMMENT IDEST

COMEND

P2	(A) IDEST	Destination of the user-supplied comments: PRINT comments will be sent to the printer file; MICRO comments will be sent to microfiche/microfilm; BOTH comments will be sent to both printer and film. The only available option is PRINT; the others have been documented here for historical reasons. (DEFAULT = PRINT)
CON	MENT	-STACK of ADDITIONAL CARD IMAGES-
P1-10	(A) TEXT	A line of user-supplied text; include as many card images as desired. CEDRIC does allow comment text in the P1 location; however, it has not been included in the above <i>Command structure</i> for readability.

COMEND—Terminates a stack of comments. It is used only in conjunction with the **COMMENT** command, and *must* appear following the last comment card image in the **COMMENT** stack. *Note: This command is itself a single card image command, and it requires no parameters.*

This **COMEND** command terminates the **COMMENT** command stack.

Command structure: COMEND

COMEND

CONVERGE—Calculates the two-dimensional convergence of the horizontal Cartesian or coplane two-dimensional wind components. The convergence is calculated using either 3- or 5-point centered differencing in either Cartesian space or in coplane space, depending on the coordinate system of the data as determined from the volume header or from the **COORD** command. See **Appendix F** for further details on the Cartesian and coplane forms of two-dimensional convergence and their use in the mass continuity equation. *Note: This is a single card image command.*

Command structure CONVERGENAMOUF	e: NAMU NAMV	NDER
P2 (A) NAMO	UF Name of	f the output two-dimensional convergence field.
P3 (A) NAMU	Name of	f the input U-component of the wind field.
P4 (A) NAMV	Name of	f the input V-component of the wind field.
P5 (F) NDER	estimate	of points along each axis to use when computing the convergence α . The only acceptable values are 3.0 and 5.0 α JLT = 3.0)
P6-10 UNUSE	ED ++++-	++++++++++++

COORD—Forces CEDRIC to interpret the data of all subsequent volumes as being in a particular coordinate system. The coordinate system chosen will affect the way that the synthesis SYNTHES, convergence CONVERGE, and integration INTEGR calculations are carried out. See Appendix F for the details of calculations performed in Cartesian space and coplane space. Use of this command also will set ID words 16 and 17 (coordinate system words) to either CRT for Cartesian or COPL for coplane for any volume that CEDRIC currently has in memory. If this command is not used, CEDRIC will obtain coordinate system information from the volume header (ID words 16 and 17). This command stays in effect until either the COORD command is called again or until the end of the CEDRIC script. Note: This is a single card image command.

COORD	ICORD	
P2 (A) ICORD	Coordinate system options: CART assume the data is in a three-dimensional Cartesian coordinate system regardless of the information in the volume header; COPLANE assume the data is in a coplane coordinate system regardless of the information in the volume header. There is no DEFAULT value. If this command is included, the user must specify the coordinate system.
P3-10	UNUSED	++++++++++++++++

Command structure:

CREATE—Defines or deactivates a user-supplied Cartesian coordinate system into which is mapped all subsequent INPUT volumes and SYNTHESIZED output volumes. This command is particularly useful when synthesizing multiple Doppler radar CEDRIC volumes that have not been interpolated to identical Cartesian grid systems. Any Cartesian coordinate systems to be remapped *must* have some grid locations in common with the CREATEd coordinate system. No other restrictions are imposed. The user-defined (X,Y,Z) grid is specified in kilometers (km) relative to some predetermined origin in (X,Y) horizontal space and km relative to Mean Sea Level (MSL) along the Z-axis. Note: This is a single card image command.

$Command\ structure:$

CRE	ATE	X1	X 2	XD	Y1	¥2	YD	Z1	Z2	ZD
P2	(H)	X1	ATEd	coordina	ites will be	e deactiva	ted. Othe		is interpre	nto CRE- eted as the
P3	(F)	X2	Ending	g X-coord	inate.					
P4	(F)	XD	Grid s	pacing alo	${ m ong\ the\ X}$	-axis.				
P5	(F)	Y1	Beginn	ing Y-co	ordinate o	f the user	-defined (X,Y,Z) gr	id.	
P6	(F)	Y2	Ending	g Y-coord	inate.					
P7	(F)	YD	$\operatorname{Grid} s_1$	pacing alo	ong the Y	-axis.				
P8	(F)	Z1	Beginn	ing Z-coo	ordinate o	f the user	-defined (X,Y,Z) gri	id.	
P9	(F)	Z 2	Ending	g Z-coord	inate.					
P10	(F)	ZD	Grid s	pacing alo	ong the Z-	axis.				

CROSS—Computes the two-dimensional cross correlation function between two-dimensional planes of a pair of fields that are lagged with respect to one another to a maximum specified distance along each axis in two-dimensions. Any axis may be held fixed, and the cross correlation function will be computed only in those regions within the designated geometric window. *Note: This is a single card image command.*

Command	i $structur$	e :		
CROSS	NAMOUF	NAMREF	NAMLAG	LAGI

LAGJ

IZERO

JZERO IFIXAX IWINDO

Oite		MATIOOT MATI	ILLE WATER LAGE LAGE IZERO SZERO ILIKAK IMINDO
P2	(A)	NAMOUF	Name of the cross correlation output field.
Р3	(A)	NAMREF	Name of the reference input field.
P4	(A)	NAMLAG	Name of the input field to be lagged with respect to NAMREF. (DEFAULT = If either NAMREF or NAMLAG are left blank the input field that was specified will be lagged with respect to itself, the auto-correlation function.)
P5	(F)	LAGI	Number of grid locations to lag in a positive and negative direction along the current I-direction. LAGI must not exceed the default value. (DEFAULT = Number of I-locations within the window divided by 4)
P6	(F)	LAGJ	Number of grid locations to lag in a positive and negative direction along the current J-direction. LAGJ must not exceed the default value. (DEFAULT = Number of J-locations within the window divided by 4)
P7	(F)	IZERO	Specifies the I-index in the output field where the zero-lag correlation coefficient is to be located. (DEFAULT = Results will be stored, beginning at the left boundary of the output array.)
P8	(F)	JZERO	Specifies the J-index in the output field where the zero-lag correlation coefficient is to be located. (DEFAULT = Results will be stored beginning at the lower boundary of the output array.)
P9	(A)	IFIXAX	Axis to be fixed for two-dimensional cross correlation: Z z-axis fixed, correlation is done in xy-planes; Y y-axis fixed, correlation is done in xz-planes; X x-axis fixed, correlation is done in yz-planes. (DEFAULT = Z)
P10	(A)	IWINDO	Windowing specification for this command: WINDOW execute the command only in the current user-set window; FULL execute the command over the full (X,Y,Z) grid. (DEFAULT = FULL)

DEFINE—Initiates the formation of a command block. A command block may consist of any valid sequence of CEDRIC commands except another **DEFINE**. This is a unique stack operation and *must* be terminated by the **DEFEND** command. This sequence of commands is saved for later expansion and execution. None of the commands are actually executed until the block is invoked using the **EXPAND** command. **EXPAND** commands may be contained within **DEFINE** blocks provided that the nesting level does not exceed five (5). A maximum of 25 **DEFINE** blocks may be created during the CEDRIC run, and the total number of card images contained in all the existing **DEFINE** blocks may not exceed 10000. A **DEFINE** block may not be redefined once it has been established. An example using CEDRIC commands thus far documented is shown in the command structure.

Comman	d $structur$	e:									
DEFINE	NAMBLK										
COMMENT	IDEST										
	TEXTTEX	TTEXTTEX	TTEXTTEX	TTEXTTE	XTTEXTTE	XTTEXTTE	XTTEXTTE	XTTEXTTEX	TTEXTTEXT		
COMEND	MEND										
CREATE	X1	X2	XD	Y1	Y2	YD	Z1	Z2	ZD		
BADVAL	BAD										
CHANGE	NAMFLD	ISPCNX	XLOC	YLOC	ZLOC	VALUE					
CODED	IDEST	IFIXAX	SKIP						IWINDO		
	NMSPEC	SCLFAC	ZREF	WIDTH	NLFT	NRGT					
END											
COORD	ICORD										
	ENAMOUF	NAMU	NAMV	NDER							
CROSS	NAMOUF	NAMREF	NAMLAG	LAGI	LAGJ	IZERO	JZERO	IFIXAX	IWINDO		
DEFEND	111111001	1411111	IVIII ILLIIG	ши	шидо	121110	32110	11 111111	IWINDO		
DEL BIND											
DO.	(4) 37		æ.	c.		·	. 1		d d compaig		
P2	(A) N.	AMBLK		The name of the DEFINE block to be associated with the set of CEDRIC							
				commands contained in the stack.							
				(DEFAULT = The user is permitted to have one unnamed DEFINE							
			block	c.)							
	DEFINE	3		-STA	ACK of A	DDITION	[AL CAR]	D IMAGE	S-		
P1 - 10	(H)		CED	DIC com	manda aa	thoy wou	ld appear	if they we	re actually being exe-		
1 1-10	(11)		cuted		manus as	mey wou	iu appeai	n mey we	re actually being exe-		
			cute	1.							
DEFEN	D		This	DEFEN	\mathbf{D} comm	and termi	nates the	DEFINE	command stack.		
					00	0. 00-1111					

DEFEND—Terminates the DEFINE block. It is used only in conjunction with the **DEFINE** command and must always appear following the last entry in the stack. A **DEFEND** command must always be present even if the **DEFINE** block contains no entries. Note: This command is itself a single card image command, and it requires no parameters.

Command structure: DEFEND

DIGITAL—Generates a digital display (fixed number of digits per value) for a set of designated fields. This is a stack operation and *must* be terminated by an **END** command. The stack consists of additional card images listing the fields to be displayed and the specifications of the displays. Only one specification per field is permitted in the stack. If a field is referred to more than once, the last specification will be used to display that field. Fields will be displayed according to their order within the CEDRIC program and not according to their order in the stack.

DIG:	nand structure: ITAL IDEST IFIX. NMSPEC SCLF.	
P2 P3	(A) IDEST (A) IFIXAX	Destination of the display: The only available option is PRINT. Axis to be fixed for displays: Z z-axis fixed, display xy-planes; Y y-axis fixed, display xz-planes; X x-axis fixed, display yz-planes. (DEFAULT = Z)
P4	(F) SKIP	Increment between display levels. A display will be generated every SKIP levels. (DEFAULT = 1.0)
P5-9	UNUSED	++++++++++++++++
P10	(A) IWINDO	Windowing specification for the display: WINDOW display will be confined to the current user-set window; FULL display will be generated over the full (X,Y,Z) grid. (DEFAULT = FULL)
		(-)
-	DIGITAL	-STACK of ADDITIONAL CARD IMAGES-
P2	DIGITAL (A) NMSPEC	
P2		-STACK of ADDITIONAL CARD IMAGES— Field name specifier. This may be either an actual edit field name or one of the following codes designating a predetermined group of fields: PRI only the primary field group will be displayed; SEC only the secondary field group will be displayed; ALL every field will be displayed. See the FIELDSET command for instructions on how to set primary and
	(A) NMSPEC	-STACK of ADDITIONAL CARD IMAGES— Field name specifier. This may be either an actual edit field name or one of the following codes designating a predetermined group of fields: PRI only the primary field group will be displayed; SEC only the secondary field group will be displayed; ALL every field will be displayed. See the FIELDSET command for instructions on how to set primary and secondary field groups. (DEFAULT = PRI) Scaling factor. Field values will be multiplied by this number before they

This END command terminates the DIGITAL command stack.

END

DELETE—Deletes fields from the list of those present in the current edit file. If a non-existent field is designated for deletion a warning message will be provided. *Note: This is a single card image command.*

Command structure:

DELETE NAMDEL NAMDEL NAMDEL NAMDEL NAMDEL NAMDEL NAMDEL NAMDEL

P2-10 (A) NAMDEL Names of the fields to be deleted.

END—Terminates a stack operation. It is used only in conjunction with stack definitions and *must* always appear following the last entry in the stack. An **END** command must always be present even if the stack contains one or no entries. **END** cannot be used to terminate CEDRIC processing. **QUIT** is the appropriate command for program termination. Note: This command is itself a single card image command, and it requires no parameters.

Command structure: END

EXPAND—Executes the set of commands associated with the named **DEFINE** block. All CEDRIC commands within each block that is expanded will be inserted into the command stream where the **EXPAND** appears. Any **DEFINE** block may be **EXPANDed** as often as desired. *Note: This is a single card image command.*

Command structure: EXPAND NAMBLK

P2	(A)	NAMBLK	The name of the DEFINE block associated with the CEDRIC commands to be inserted and executed.
P3-10		UNUSED	+++++++++++++++
			(DEFAULT = The user is permitted to have one unnamed DEFINE block. In that case, NAMBLK can be blank.

FIELDSET—Divides all exisiting edit fields into two groups. This command is particularly useful when generating displays of similar fields, since it can eliminate the need for explicit reference to individual fields in the display stack. Whenever a new edit file is established using either the READVOL or SYNTHES command, all the fields are designated as primary Any fields subsequently transferred in or generated by edit commands are designated as secondary. Taken together, the primary and secondary field groups comprise the set of ALL fields. Any fields not included in the primary group are automatically classified as secondary, and vice versa. These groupings are mutually exclusive. FIELDSET is a multi-card image command whenever 8 or more fields are to be designated as comprising a group. Note: This command must be terminated with a blank field name. Therefore, if any card image including the FIELDSET command line has a name as parameter (P10), the next card image must be blank.

Command structure:

FIEL	DSETNAMGRP NINCLD	NINCLD NINCLD	NINCLD NINCLD	NINCLD	NINCLD	NINCLD	NINCLD	NINCLD	NINCLD		
P2	(F) NAMO	GRP	Group name to be defined: PRI primary fields to be specified; SEC secondary fields to be specified. (DEFAULT = PRI)								
P3-10	(A) NINCI	LD	Names of the fields to be included in the group. Whenever 8 or more fiel are to be specified their names must appear on subsequent card images the following format:								
I	FIELDSET			-STAC	K of EXT	RA CAR	D IMAGE	ES-			
P2-10	(A) NINCI	LD		_					mages as needed. ered. If exactly 8		

terminate the processing of field names.

fields are specified, a "blank" card image must be provided in order to

FILTER—Performs two- or three-dimensional spatial filtering of any edit field using any one of 8 available techniques. The uniform (all data are equally-weighted), forward Hanning (weights in each dimension are 1/4, 1/2, 1/4), inverse Hanning (weights are designed to give a nearly-uniform response over the low-pass bandwidth of the Hanning filter), and two-way Hanning (weights are the same as forward, followed by inverse) filtering schemes are done only over local (3 × 3) regions. This means that the first zero in the filter response function is at 2Δ , where Δ is the grid spacing. The linear least-squares and Leise methods allow the user to select larger regions for filtering, thereby limiting the output to wavelengths longer than those from the uniform and Hanning filters. The Leise filter is described in NOAA Tech. Memo. ERL WPL-82 written by J.A. Leise entitled "A Multidimensional Scale-Telescoped Filter and Data Extension Package." This method is analagous to two-way Hanning—with NSTEP = 1.0, virtually the same as two-way Hanning with one pass at the grid spacing; with NSTEP = 2.0, two-way Hanning, once at the grid spacing and once at twice the grid spacing, and once at three times the grid spacing and so forth. Therefore, the first zeroes for the Leise multi-step filter are: 2Δ , 4Δ , 8Δ ... for NSTEP = 1.0, 2.0, 3.0 For all the methods, only those locations within the designated geometric window receive a filtered result. Note: This is a single card image command.

Command structure:

FIL		structure: NAMOUF NAMIN	F METHOD	NSTEP	IFIXAX	IWINDO
P2	(A)	NAMOUF		he output field containing the filtered $T = The input field will be updated.$	result.	
P3 P4	(A) (A)	NAMINF METHOD	Name of the Filtering manner o	he input field to be filtered. nethod: Uniform weighting of all values; Hanning filtering will be done; Inverse Hanning filtering will be don Hanning followed by Inverse Hanning Leise one-dimensional filtering will b Leise two-dimensional filtering will Linear least-squares two-dimensional Linear least-squares three-dimensional	g filtering e done; e done; be done; filtering	will be done;
P5	(F)	NSTEP	If METH(Leise; (DEFAUL) If METH(OD = LÉA or LT3: Specifies the radius outward from the central grid point) of	filter step in grid s	teps (number of
P6-8		UNUSED	+++++	+++++++++++		
P9	(A)	IFIXAX		e fixed for two-dimensional filtering (o sional filtering): z-axis fixed, operate in xy-planes(filtering)		<u> </u>
			Y	y-axis fixed, operate in xz-planes(filte	er in y dir	ection for L1D);
			X	x-axis fixed, operate in yz-planes(filter	er in x dir	ection for L1D).
			(DEFAUL	T = Z)		

P10 (A) IWINDO

Windowing specification for this command:

WINDOW execute the command only in the current user-set window;

FULL execute the command over the full (X,Y,Z) grid.

(DEFAULT = FULL)

FIXIDS—Alters information in the 510 word header of the edit volume that is currently active. This volume header consists of 16-bit words. Refer to the CEDRIC 16-bit VOLUME HEADER DESCRIPTION in **Appendix D** for a detailed layout of this data structure. As many as 4 words may be altered by a single **FIXIDS** command. *Note: This is a single card image command.*

Comn	nand	stru	$cture \cdot$

FIX	KIDS	IWORD	IVALUE	IWORD	IVALUE	IWORD	IVALUE	IWORD	IVALUE		
P2	(F)	IWORD	Po	sition of	word to be	e altered.					
P3	(H)	IVALUE	Ne	New contents of word specified by P2.							
P4	(F)	IWORD	Po	Position of word to be altered.							
P5	(H)	IVALUE	Ne	New contents of word specified by P4.							
P6	(F)	IWORD	Po	sition of	word to be	e altered.					
P7	(H)	IVALUE	Ne	w conten	ts of word	specified	by P6.				
P8	(F)	IWORD	Nu	mber of a	a word to	be altere	d.				
P9	(H)	IVALUE	Ne	w conten	ts of word	specified	by P8.				
P10		UNUSED) ++	++++	-++++	+++++	+++				

FLTERTH—Enables or disables a flat earth mode. If enabled, coordinate transformations to three-dimensional Cartesian will not use curvature of the earth corrections in calculation of the height (Z). These corrections only affect the **ELEV** function within the **FUNCTION** command and the **REMAP** command when remapping from coplane or constant elevation angle coordinates to Cartesian. In CEDRIC, flat earth mode is disabled by default and is only enabled through the use of this command. *Note: This is a single card image command.*

$Command\ structure:$

FLTERTH OP	Ľ	UN
------------	---	----

P2	(A)	OPTION	0N indicates that flat earth mode should be enabled. 0FF indicates that flat earth mode should be disabled. (DEFAULT = 0FF)
P3-10		UNUSED	+++++++++++++++++

FUNCTION—Algebraic manipulation of multi-dimensional Cartesian fields. This command is a stack operation that allows the user to chain algebraic primitives together, thereby producing elaborate formulae without the unnecessary generation of superfluous edit fields. The stack consists of additional card images containing the primitive algebraic operations to be executed in the order in which they appear in the stack. A maximum of 30 primitives is permitted in a single stack. The algebraic primitives are defined in **Appendix B**, and they may be referenced either by name or by number. Only those locations within the designated window will contain the results of any computations. The stack *must* be terminated by an **END** command.

Fields within the **FUNCTION** stack may be any one of three types:

PERMANENT—field either already exists or will be created as a permanent edit field upon completion of the command;

TEMPORARY—field will exist only for the duration of the command;

CONSTANT PLANE—after initialization the elements of this two-dimensional field are retained from one plane to the next. This field will exist only for the duration of the command. The constant plane provides the user with a CEDRIC internal field in which results can be accumulated as the selected operation proceeds in the specified direction. For example, if the user wanted to find the maximum value of a field within each vertical column of the grid, the first level of the field could be stored in this constant plane. Then, proceed by taking the maximum of the values of the field and the constant plane and putting this value back in the constant plane field. As the stack executes, a permanent field also should be set to the constant plane values where they can be stored after completion of the FUNCTION command. See the illustrative example included below.

```
Command structure:
FUNCTIONIDMODE DIREC
                                                                   IFIXAX IWINDO
         NAMOUF
                 IFLTYP
                         NAMFUN NAMF1
                                          NAMF2
                                                   C1
                                                           C2
                                                                   С3
                                                                           C4
         NAMOUF C
                         CONPLANEINFLD
                                          CONSET
END
An illustrative example of the FUNCTION command:
DEFINE MAXWIN
 COMMENT
         Obtain the accumulated maximum value over several planes of FINP
            1) Initialize FACCUM(I,J) to first plane of TFINP(I,J,K)
            2) Then for increasing K (IFIXAX direction)
               FACCUM(I,J) = MAX[FACCUM(I,J),TFINP(I,J,K)]
               FMAX(I,J,K) = FACCUM(I,J)
         Each level of FMAX contains the maximum value of FINP to that level
 COMEND
 VALUE
         ON
FUNCTIONNAME
                 1.0
                                                                   IFIXAX WINDOW
                         CON
         FMIN
                 Τ
                                                   CMIN
                 Τ
                         ORELSE FINP
         TFINP
                                          FMIN
         FACCUM
                 С
                         CONPLANETFINP
                                          1.0
         FACCUM
                 C
                         MAX
                                  FACCUM
                                          TFINP
         FMAX
                         LINEAR FACCUM
                                                   1.0
                                                           0.0
 END
 VALUE
         OFF
DEFEND
         MAXWIN
P2 (A) IDMODE
                     Definition mode for referencing primitives:
                      NUMBER
                               referenced by number;
```

referenced by name.

NAME

(DEFAULT = NAME)

Р3	(A) DIREC	Direction of the calculations through the volume: +1.0 positive direction through the planes; -1.0 negative direction through the planes. (DEFAULT = +1.0)
P4-8	UNUSED	+++++++++++++++
P9	(A) IFIXAX	Axis to be fixed for two-dimensional functions: Z z-axis fixed, operate in xy-planes; Y y-axis fixed, operate in xz-planes; X x-axis fixed, operate in yz-planes. (DEFAULT = Z)
P10	(A) IWINDO	Windowing specification for this command: WINDOW execute the command only in the current user-set window; FULL execute the command over the full (X,Y,Z) grid. (DEFAULT = FULL)
-	FUNCTION	-STACK of ADDITIONAL CARD IMAGES-
P2	(A) NAMOUF	Name of the output field containing the results of this primitive operation.
P3	(A) IFLTYP	Output field type: T temporary; C constant plane field that has been previously defined; P permanent (CEDRIC decides the scaling factor if the field is being newly created;) P*nnnnn new permanent field being created where nnnnnn is a user-specified 6-digit floating point value which will be used to scale the information in the field before it is stored. This feature should only be exercised by experienced users. (DEFAULT = If the output field name was previously used, the output field type is the same as originally defined. If the output field has not been defined yet, the output field type is temporary.
P4	(H) NAMFUN	Function specification. Depending upon the value of NAMFUN the remaining information on the card image can be interpreted in either of two ways:
N	MAMFUN (P4) from th	ne list of primitives in Appendix B
		Any valid FUNCTION NAME or NUMBER interpreted in the context indicated by IDMODE will add a primitive algebraic operation to the FUNCTION stack; P5 thru P10 contain parameterization information.
P5	(A) NAMF1	Name of the first input field, if needed.
P6	(A) NAMF2	Name of the second input field, if needed.
P7	(H) C1	Name of the first constant, if needed.
P8	(H) C2	Name of the second constant, if needed.
P9	(H) C3	Name of the third constant, if needed.

P10	(H)	C4	Name of the fourth constant, if needed.
			If any constant = BAD, it will be set to the missing data flag when the function is executed. Otherwise, the (DEFAULT = 0.0)
NA	MFUN	(P4) set to	CONPLANE
			Establishes a CONSTANT PLANE field; P5 and P6 contain initialization information.
P5	(A)	INIFLD	Name of the field with which to initialize the CONSTANT PLANE field NAMOUF. (DEFAULT = Do not initialize with an existing field; instead set to a constant, see P6).
P6	(F)	CONSET	If an existing field has been specified in INIFLD, then CONSET is the index number of the fixed plane to use for the initialization of NAMOUF. (DEFAULT=Use the first plane within the window starting in the direction of the computation) Otherwise, if INIFLD is blank, CONSET contains the constant value to which NAMOUF will be initialized. (DEFAULT = 0.0)
P7-10		UNUSED	++++++++++++++++

This END command terminates the FUNCTION command stack.

END

GRAPHICS—Generates plotted displays for a set of designated fields. This is a stack operation and *must* be terminated by an **END** command. If a field appears more than once in the same type of plot in a single stack, only the last specification will be used to display that field. For example, a field can be used in a vector plot and in a contour plot in a single stack, but it cannot be used in two contour plots. If the user desires two differently specified contour plots of the same field, this would be done in two different **GRAPHICS** stacks. Fields will be displayed according to their order within the CEDRIC program and not according to their order in the stack.

The **GRAPHICS** command stack consists of additional card images that allow the user to specify the types of graphs and the fields to be graphed, along with associated display parameterizations. The command stack can consist of:

CONTOUR—produces ordinary contour lines or color area-fill;

VECTOR—produces a plot of two fields as a vector, with direction and length proportional to magnitude, or as streamlines. These plots can be overlaid on CONTOUR plots;

SCATTER—produces a scatter plot of one field against another, along with the parameters of a regression analysis (if selected);

ALPHA—produces an alphanumerically-coded display;

AIRTRCK—produces a plot of an aircraft track read in previously with the READAIR command.

STALOC—produces a plot of mesonet stations (or other landmarks) read in with the READSTA command.

DIGITAL—produces a digitally-coded display;

LABELS—controls the amount of labeling that appears on plots;

OVERLAY—produces an overlaid plot. This type of plot allows the user to combine any CONTOUR plot type which has been defined in the stack with a secondary overlay image. **OVERLAY** plots are done on a plotting area that is smaller than other plot types in order to accommodate the additional labeling that is required. The overlay image must be defined in the stack and can only be one of the following plot types: CONTOUR, ALPHA or DIGITAL.

Command structure:

GRAPHICSIX*IY*IZIFIXAX	ITITLEI	IWINDO					
CONTOUR NAMFLD	ICONTP	IOPTNS	DIG THK	ICLDEF	CLMIN	CLMAX	CLINC
VECTOR NAMHOR	NAMVER	IVPTYP	IVSPAC	VMS	VKM	IVHEAD	COLOR
SCATTER NAMHOR	XBEG	XEND	NAMVER	YBEG	YEND	DEGFIT	XCOL
ALPHA NMSPEC	SCLFAC	ZREF	WIDTH	NLFT	NRGT	ISPAC	
AIRTRCK		IOPTNS	CMARKS	VMS	VKM	VFREQ	COLOR
STALOC IPLTPAR							
DIGITAL NMSPEC	SCLFAC	NDIG	ISPAC				
LABELS LABFLG							
OVERLAY IFPRIM	IFOVLY	IOPTYP	IDASHP	IDASHO	PRICOL	OVLCOL	
END							

P2 (H) IX*IY*IZ

Graphics skipping factor. This is a special mnemonic to produce graphical displays at integer multiples of the actual grid of the *current* edit volume. Each of IX, IY, and IZ are integer skipping factors (I2 format) that are used when passing through the fields to construct inputs to the graphical routines. For example, 02*02*01 will produce contour, color area-fill, vector, plots at twice the edit volume xy-grid spacing without degrading the resolution for other commands such as FUNCTION. If any of IX, IY, or IZ are set, this value takes precedence over SKIP (P4). However, the vector spacing (IVSPAC, P6 if P2 is VECTOR) will be additionally done, since it is applied to the grid spacing implied by use of IX*IY*IZ.

(DEFAULT = 01*01*01)

P3 (A) IFIXAX

Axis to be fixed for two-dimensional displays with optional Z-axis stretching whenever X or Y are fixed:

Z z-axis fixed, display xy-planes;

Y y-axis fixed, display xz-planes;

X x-axis fixed, display yz-planes;

P3 (A) IFIXAX

Axis to be fixed continued.

Y*nnnnn y-axis fixed, display xz-planes with Z-axis stretching. The stretching factor nnnnnn is a 6 digit floating point value specifying the desired ratio of 1 km along the vertical Z-axis to 1 km along the horizontal X-axis;

X*nnnnn x-axis fixed, display yz-planes with Z-axis stretching. The stretching factor nnnnnn is a 6 digit floating point value specifying the desired ratio of 1 km along the vertical Z-axis to 1 km along the horizontal Y-axis;

(DEFAULT = Z)

P4 (F) SKIP

Increment between display levels. A display will be generated every SKIP levels.

(DEFAULT = 1.0)

P5-9 (A) ITITLE

User supplied titling information; appears at top of each plot generated. (40 Character maximum.)

(DEFAULT = No user supplied titling.)

P10 (A) IWINDO

Windowing specification for the display:

WINDOW display will be confined to the current user-set window;

FULL display will be generated over the full (X,Y,Z) grid.

(DEFAULT = FULL)

GRAPHICS

-STACK of ADDITIONAL CARD IMAGES-

P2 (A) IPLTYP

Plot type specifier. If the 8th character of IPLTYP contains the letter D, the plots specified by that card image will be DEFINED but not generated. This feature allows the user to define graphics for subsequent use in OVERLAYs without having to produce those graphics as separate plots. Depending on the plot type designated by IPLTYP the remaining information on the card image will be interpreted accordingly:

---IPLTYP (P2) set to CONTOUR---P3-P10 contain parameterization---

P3 (A) NAMFLD

Contour field name or one of the following codes designating a predetermined group of fields:

PRI the primary field group will be displayed;

SEC the secondary field group will be displayed;

ALL every field will be displayed.

See the **FIELDSET** command for instructions on how to set primary and secondary field groups.

(DEFAULT = PRI)

P4 (A) ICONTP

Type of contouring or color area-filling desired, with the maximum number of contour levels in parentheses:

CONT contour lines only (61 levels)

HAFT halftone shading only (15 levels)

CHAFT contour lines with halftone shading

FALL area-fill using all colors, no contour lines (61 levels); FHOT area-fill using "hot" colors, no contour lines (31 levels); FCOLD area-fill using "cold" colors, no contour lines (31 levels);

CFALL area-fill using all colors, with contour lines (61 levels);
CFHOT area-fill using "hot" colors, with contour lines (31 levels);
area-fill using "cold" colors, with contour lines (31 levels);

GREYS area-fill using shades of grey, no contour lines (61 levels). The shades of grey increase monotonically in intensity from the lowest contour level to the highest.

CGREYS area-fill using shades of grey, with contour lines (61 levels). The shades of grey increase monotonically in intensity from the lowest contour level to the highest.

CGREYS2 area-fill using shades of grey, with contour lines. The middle bin is blank and a three-peat pattern moving in both directions from the middle bin is used. (61 levels).

CHAFT2 area-fill using halftones, with contour lines. The middle bin is blank and a three-peat pattern moving in both directions from the middle bin is used. (61 levels).

CGREYS3 area-fill using shades of grey, with contour lines. The shades of grey increase monotonically in intensity from the lowest contour level to the highest. The middle bin, however, is blank. (61 levels).

CGREYS4 area-fill using shades of grey, with contour lines. A three-peat pattern starting from the lowest contour level is used. (61 levels). (DEFAULT = CONT)

P5 (A) IOPTNS

Contouring options. IOPTNS is a alphanumeric, left-justified pattern of single digit numbers most of which either turn **OFF** (0) or **ON** (1) a particular plotting feature. There are 8 features over which the user has control. In order from left to right in the 8-digit pattern, they are:

- 1—Label the contour lines [DEFAULT is 0 (OFF)];
- 2—Mark relative highs and lows [DEFAULT is 0 (OFF), 1 means mark "many" highs and lows, 2 means mark "fewer" up to 9 which means to mark the fewest number of highs and lows. 4 is a reasonable value for marking the most prominent highs and lows.];
- 3—Dashed line pattern and color:

[The first color in parentheses following the type of line is the color of the contour lines when the contour type (P4) is CONT, BOTH, CFALL, CFHOT, or CFCOLD. The second color in parentheses is the color of the contour lines when the contour type is CGREYS].

- 0—Positive is solid and negative is dashed (white, white);
- 1—Alternating pattern of three dashed types (white, white);
- 2—Positive is solid and negative is dashed (black, black);
- 3—Alternating pattern of three dashed types (black, black);
- 4—Positive is solid and negative is dashed (grey, shades of grey);

```
6—Positive is solid and negative is dashed (blue, grey);
                                7—Alternating pattern of three dashed types (blue, grey);
                                8—Positive is solid and negative is dashed (yellow, grey);
                                9—Alternating pattern of three dashed types (yellow, grey);
                                    [DEFAULT = 1]
                           4—Stop contours at missing data locations [DEFAULT = 0 (OFF)];
                           5—Indicate maximum value on the plot [DEFAULT = 1 (ON)];
                           6—Digitize the field on the plot background [DEFAULT = 0 (OFF)];
                           7—Overlay vector or airtrck plots;
                               0—No overlay;
                                1—Overlay the last of the vector plots specified
                                    in the stack with this contour plot;
                                2—Overlay the last of the airtrck plots specified
                                    in the stack with this contour plot;
                                3—Overlay the last vector and airtrck plots
                                    specified in the stack with this contour plot;
                                4—Overlay the last station location (staloc) plot
                                    specified in the stack with this contour plot;
                                5—Overlay the last staloc and vector plots;
                                6—Overlay the last staloc and airtrck plots;
                                7—Overlay the last staloc, vector, and airtrck
                                    plots;
                           8—Overlay map background/landmarks on this plot
                                according to the value of this digit:
                                0—No overlay;
                                1—Map background;
                                2—Landmarks in the header;
                                3—Both (1) and (2) [DEFAULT = 0 (OFF)].
                           (DEFAULT = 00101000)
P6
       (F) DIG THK
                           Scaling factor and contour line thickness. The DIG portion is used only
                           when digitizing field values on the plot background. Values will be multi-
                           plied by this number before they are displayed. (DEFAULT = The program
                           decides.) The THK portion is used whenever contour lines are drawn on
                           the plot. A value of 1.0 (the DEFAULT) means to use the default line thick-
                           ness. A higher number means to use thicker lines. 2.0 will give noticably
                           thicker lines. Anything less than 0.5 will cause the lines to disappear. The
                           DIG scaling factor uses the first 4 digits of this parameter and the THK
                           thickness factor uses the last 4 digits. Both are floating point values.
P7
       (A) ICLDEF
                           Contour line specification mode:
                                       uniform contour levels will be specified by P8-10;
                            UNI
                            NON
                                       P8-10 are ignored and non-uniform contour lines will be speci-
                           fied by P2-10 of EXTRA card images.
                           (DEFAULT = UNI)
P8
       (F) CLMIN
                           Beginning contour level when ICLDEF=UNI; (DEFAULT = 0.0).
P9
       (F) CLMAX
                           Ending contour level when ICLDEF=UNI; (DEFAULT = 60.0).
P10
      (F) CLINC
                           Increment between levels when ICLDEF=UNI; (DEFAULT = 10.0).
```

5—Alternating pattern of three dashed types (grey, shades of grey);

---IPLTYP (P2) set to CONTOUR---EXTRA card images to set non-uniform contour levels---

P2-10 (F) User supplied contour levels. Used when ICLDEF=NON. These EXTRA card images are processed until a "blank" field is encountered.

IPLTYP (P2) set to VECTORP3-P10 contain parameterization		
Р3	(A) NAMHOR	Field name for the vector component along the current I-axis.
P4	(A) NAMVER	Field name for the vector component along the current J-axis.
P5	(A) IVPTYP	Type of vector plot: ARROW arrows will be drawn according to specifications in P6-P9; STREAM streamlines will be generated according to the value specified by P6 (P7-P9 are ignored). (DEFAULT = ARROW)
P6	(F) IVSPAC	Number of grid spaces between vectors: If IVPTYP = ARROW: -1 interleaved (odd border points); -2 interleaved (even border points); >0 every IVSPAC vector will be plotted. (DEFAULT = -1.0) If IVPTYp = STREAM: >0 a streamline will be initiated every IVSPAC grid locations; (DEFAULT = 2.0)
P7	(F) VMS	Reference speed (M/S); only if IVPTYP =ARROW. (DEFAULT = 2.0)
P8	(F) VKM	Reference distance (KM); only if IVPTYP = ARROW. (DEFAULT = 1.0) Arrow lengths are scaled so that VMS (M/S) is VKM (KM) in length on the plot.
P9	(A) IVHEAD	Arrowhead type; only if IVPTYP =ARROW: FIX arrow heads will be a fixed size; PROPnnnn arrow heads will be proportional to the arrow lengths, and if nnnn is between 0.01 and 5.0, scaled by nnnn. (nnnn is in F4.2 format); (DEFAULT = FIX)
P10	(A) COLOR	Color of vectors. The options are WHITE, GREY, PURPLE, BLUE, GREEN, YELLOW, BROWN, MAGENTA, BLACK, and RED. NOTE: when vectors are overlayed on contour plots filled with shades of grey only WHITE, GREY, and BLACK are possible choices for vector color. (DEFAULT = WHITE)
IPLTYP (P2) set to SCATTERP3-P10 contain parameterization		
Р3	(A) NAMHOR	Field name for horizontal axis (independent variable).
P4	(F) XBEG	Left endpoint of the horizontal axis. (DEFAULT = $-50.0)$
P5	(F) XEND	Right endpoint of the horizontal axis. (DEFAULT = 50.0)
P6	(A) NAMVER	Field for vertical axis (dependent variable).
P7	(F) YBEG	Left endpoint of the vertical axis. (DEFAULT = $-50.0)$
P8	(F) YEND	Right endpoint of the vertical axis. (DEFAULT = 50.0)

P9 (F) DEGFIT Degree of the polynomial least-squares fit; the vertical axis variable computed as a function of the horizontal axis variable.

(DEFAULT = 0.0). No curve fitting will be performed.

P10 (A) XCOL

The first character X is the keyboard character to be used in scatter plots, and COL is the color to be used for the character plotted.

The color options are: WHITE, GREY, PURPLE, BLUE, GREEN, YELLOW, BROWN, MAGENTA, and RED. For example, the string +BLUE would plot + characters in blue. (DEFAULT = +WHITE), plus signs in white.

---IPLTYP (P2) set to ALPHA---P3-P9 contain parameterization---

P3 (A) NMSPEC Field name specifier. This may be either an actual edit field name or one of the following codes designating a predetermined group of fields:

PRI the primary field group will be displayed;

SEC the secondary field group will be displayed;

ALL every field will be displayed.

(DEFAULT = PRI)

P4 (F) SCLFAC Scaling factor. Field values will be multiplied by this number before they are encoded. (DEFAULT = 1.0)

P5 (F) ZREF Reference value for display. All field values less than ZREF will be encoded as lower-case letters; all field values greater than ZREF will be represented as upper-case. Values beyond the boundaries set by the user will be represented by either plus (+) or minus (-), depending upon their sign. Missing data values will be represented by a period (.) (DEFAULT = 0.0)

P6 (F) WIDTH Interval width for the individual bins. (DEFAULT = 5.0)

P7 (F) NLFT Number of bins to the left of reference value (0-26) (DEFAULT = 0.0)

P8 (F) NRGT Number of bins to the right of reference value (0-26) (DEFAULT = 0.0)

P9 (H) ISPAC ALPHA symbol spacing and background specification. This information is supplied in the following 8-character format: M/nnnnnn where M and nnnnnn are supplied by the user and separated by a slash (/). The M is a single letter code that designates how missing values are to be represented in the display:

P a period (.) will be digitized at missing data locations;

B missing data locations will remain blank.

The quantity nnnnn is a 6-digit floating point number designating the symbol spacing:

-1.0 interleaved (odd border points);

-2.0 interleaved (even border points);

>0.0 every nnnnn'th symbol will be plotted.

The combined (DEFAULT = P/-1.0). Interleave odd with missing data represented by periods. Note: M and nnnnnn are separately DEFAULTed.

P10 UNUSED +++++++++++++++

Note that the program automatically searches for the wind components that correspond to the fixed axis in effect. For example, if z is the fixed axis (x-y planes), the u v components, if available and the winds plotting option below is turned on, will be plotted.

P3-P4 UNUSED P5 (A) IOPTNS ++++++++++++++++++

Plotting options. IOPTNS is an alphanumeric, left-justified pattern of single digit numbers most of which either turn off or on a particular plotting feature. There are 6 features over which the user has control. In order from left to right in the 8-digit pattern, they are:

- 1—Dash pattern option. If 0, the pattern will be dashed if the track position is less than the current level and solid if the track is greater than or equal to the current level. If 1, the pattern will always be dashed. If 2, the pattern will always be solid.
- 2—Flag to indicate if beginning and ending times of the track are to be plotted. If 1, the times will be plotted on the frame. If 0, they will not be plotted.
- 3—Flag to indicate if vector winds (if available) are to be plotted. If 1, the winds will be plotted. If 0, they will not be.
- 4—Indicates what kind of symbol to plot for major marks on the airtrack (see P6 for more details).
 - 0-for a circle with a plus sign in the middle
 - 1-for a plus sign
 - 2-for a triangle
 - 3-for a circle with a dot in the middle
 - 4-for a box
- 5—Indicates what kind of symbol to plot for minor marks on the airtrack (see P6 for more details).
 - 0-for a plus sign
 - 1-for a circle with a plus sign in the middle
 - 2-for a triangle
 - 3-for a circle with a dot in the middle
 - 4-for a box
- 6—Multiplication factor for aircraft-track plot limits. Track is plotted if the aircraft is within \pm multfac*delta km of the current display level, where delta is grid spacing. If this parameter is not specified or if there is only one level, the entire track is plotted.

(DEFAULT = 011000)

P6 (F) MAJ MIN

Specifies how often major and minor marks should be placed along the track. The first 4 spaces of this parameter are how often major marks should be placed and the second 4 are how often minor marks should be placed in seconds. For example, '36001800' would indicate that a major mark is to be placed every hour (3600 seconds) and a minor mark every half hour. If no marks are desired for one or both, leave one or both parts of this parameter blank or set to zero. For example, '36000000' indicates that a major mark should be placed every hour; no minor marks are to to placed on the track. The symbols used are specified with P5 of this command. Note that these values must be integer multiples of the resolution at which the data is read in

P7 (F) VMS

Reference speed (M/S). (DEFAULT=None.)

P8 (F) VKM Reference distance (KM). Arrow lengths are scaled so that VMS (M/S) is VKM (KM) in length on the plot. P9 Specifies how often vectors are to drawn along track in seconds. For exam-(F) VFREQ ple, '3600' would indicate that vectors are to be drawn every hour. Vector wind fields must exist and the third digit of P5 (above) must be turned on. (DEFAULT=no vectors). P10 (A) COLOR Color of airtrack. The options are WHITE, GREY, PURPLE, BLUE, GREEN, YELLOW, BROWN, MAGENTA, and RED. NOTE: when vectors are overlayed on contour plots filles with shades of grey, only WHITE, GREY, and BLACK are options. (DEFAULT = WHITE)---IPLTYP (P2) set to STALOC---P3-P6 contain parameterization---P3 (F) IPLTPAR Plotting parameter that controls how the stations are marked on the plots. 1.0-plot symbol only 2.0-plot name only 3.0-plot symbol and name 4.0-plot symbol only in a box 5.0-plot name only in a box 6.0-plot symbol and name in a box (DEFAULT = NONE. User must specify.) P4-P10 UNUSED ---IPLTYP (P2) set to LABELS---P3 contains parameterization---P3(F) LABFLG Specifies how much labeling is to appear on all plots that follow this command. This command is useful for preparing plots for publication. Currently, the only values supported are 9.0 (full labeling) and 1.0 (minimal labeling). (DEFAULT = 9.0)P4-P10 UNUSED +++++++++++++++++

---IPLTYP (P2) set to DIGITAL---P3-P6 contain parameterization---

P3(A) NMSPEC Field name specifier. This may be either an actual edit field name or one of the following codes designating a predetermined group of fields: PRI the primary field group will be displayed; SEC the secondary field group will be displayed; ALL every field will be displayed. (DEFAULT = PRI)P4 (F) SCLFAC Scaling factor. Field values will be multiplied by this number before they are encoded. (DEFAULT = 1.0) P5(F) NDIG Maximum number of digits allocated for each value. Values that cannot be plotted using the number of digits allocated will be represented as either plus (+) or minus (-), depending on their sign. Missing data values will be represented by a period (.) (DEFAULT = 3.0)P6 (H) ISPAC DIGITAL value spacing and background specification. This information is supplied in the following 8-character format: M/nnnnn where M and nnnnnn are supplied by the user and separated by a slash (/). The M is a single letter code that designates how missing values are to be represented in the display: Ρ a period (.) will be digitized at missing data locations; В missing data locations will remain blank. The quantity nnnnn is a 6-digit floating point number designating the symbol spacing: -1.0interleaved (odd border points); -2.0 interleaved (even border points);

>0.0 every nnnnnn'th symbol will be plotted.

The combined (DEFAULT = P/-1.0). Interleave odd with missing data represented by periods. Note: M and nnnnnn are separately DEFAULTed.

P7-10 UNUSED ++++++++++++++++

II	PLTYP (P2) set to	OVERLAYP3-P9 contain parameterization
P3	(A) IFPRIM	Primary field name. This must be an actual edit field name. A CONTOUR plot corresponding to this field name must be defined by some means elsewhere in the stack.
P4	(A) IFOVLY	Overlay field name. This must be an actual edit field name. A CONTOUR, ALPHA or DIGITAL plot corresponding to this field name must be defined by some means elsewhere in the stack.
P5	(A) IOPTYP	Overlay plot type: CONTOUR contour or color area-fill plot; ALPHA alphanumeric plot; DIGITAL digital or numeric plot; (DEFAULT = CONTOUR)
P6	(A) IDASHP	Dashline pattern to be used for any contour lines appearing in CONTOUR plot of the primary field: S solid lines; D short dashed lines; L long dashed lines; N long dashed negative and solid positive lines; M multiple pattern dash-lines; (DEFAULT = S)
P7	(A) IDASHO	Dashline pattern to be used for any contour lines appearing in plot of the overlay field. This parameter is only necessary when the overlay field is a CONTOUR plot. See the above description of IDASHP for the list of valid dashline codes. (DEFAULT $=$ L)
P8	(A) PRICOL	Color used for any contour lines in the primary field. The choices are: BLACK, GREY, WHITE, BLUE, GREYS (for varying shades of grey), and YELLOW. NOTE: When the primary plot is contour lines filled with shades of grey, only WHITE, BLACK, GREY, and GREYS are possible choices for PRICOL. (DEFAULT = WHITE)
P9	(A) OVLCOL	Color used for any contour lines in the overlay field. The choices are: BLACK, GREY, WHITE, BLUE, and YELLOW. NOTE: When the primary plot is contour lines filled with shades of grey, only WHITE, BLACK, GREY, and GREYS are possible choices for OVLCOL. (DEFAULT = WHITE)
P10	UNUSED	+++++++++++++++

This END command terminates the GRAPHICS command stack.

END

HISTO—Generates a histogram display for a set of designated fields. This is a stack operation and *must* be terminated by an **END** command. The command stack consists of additional card images that allow the user to specify the fields to be examined along with associated display parameterization. If a field is referred to more than once, the last specification will be used to display that field. Fields will be displayed in the order they are listed with this command. The maximum number of bins for any display is 1000. Statistics such as mean and standard deviation will be displayed at the top of the plot. These statistics are calculated over the whole distribution, not just the range of bins selected.

HIST		IDEST NMSPEC	IFIXAX SCLFAC		ITYP HMAX	TTITLE: WIDTH	TITLETTI MEDIAN		LETTITL PERC	IWINDO DISOPT
P2	(A)	IDEST	-		rams will	be placed				e. There are cur- ly be left blank
P3	(A)	IFIXAX		Axis to be fixed for displays: Z z-axis fixed, construct histogram from xy-planes; Y y-axis fixed, construct histogram from xz-planes; X x-axis fixed, construct histogram from yz-planes. (DEFAULT = Z)						
P4	(F)	SKIP]	Increment between display levels. Histograms will be generated every SKIP levels. $(\mathrm{DEFAULT} = 1.0)$						
P5	(A)	ITYP	(Type of HISTO display to produce for each field: PLANE displays will be generated by plane; VOLUME displays will be generated by volume (all points within the windowed region); BOTH displays will be generated by plane and by volume. (DEFAULT = BOTH)						
P6-9		TTITLI	_	User-supp (DEFAUL		ional titlir	ng for histo	ograms.		
P10	(A)	IWIND(Windowin WINDOW FULL (DEFAUL	display display	ation for t will be co will be ge .)	nfined to t	the curre		
	HI	STO		_	-STACK o	of ADDIT	ONAL C	ARD IM	AGES-	
P2	(A)	NMSPE	,	of the follo PRI SEC ALL	owing code only the only the every fi IELDSE	les designa e primary e secondar eld will be T commar	ting a pre field grou y field gro displayed	edetermin p will be oup will b l.	ed group odisplayed; e displayed	

(DEFAULT = PRI)

P3 (F) SCLFAC Scaling factor. Field values will be multiplied by this number before they are placed in bins. (DEFAULT = 1.0)P4 (F) HMIN Left most midpoint of the frequency distribution. (DEFAULT = 0.0)P5(F) HMAX Right most midpoint of the frequency distribution. (DEFAULT = 100.0)P6 (F) WIDTH Interval width for individual bins. (DEFAULT = 5.0)P7 (A) MEDIAN Median flag. a line indicating the median of the distribution will be drawn in the plot. The median is calculated over the whole distribution, not just within the range of bins that selected. (DEFAULT = OFF)P8 (A) COLOR Color of histogram bars. The options are NONE (don't fill) WHITE, GREY, PURPLE, BLUE, GREEN, YELLOW, BROWN, MAGENTA, and RED. (DEFAULT = NONE)P9(F) PERC Highest percent to be drawn for any one bin. Any bin whose percent of total exceeds this number will be drawn up to this value, and then several asterisks will be placed on top of the bar to indicate that the percent within this bin actually goes higher. (DEFAULT = 100.0)P10 (A) YAXIS Controls v axis type: LINEAR axis will be linear. LOG axis will be logarithmic. (DEFAULT = LINEAR)

END This END command terminates the HISTO command stack.

INTEGR—Vertical integration of an existing edit field. This command is used mostly for the derivation of vertical air motions, with density weighting of the appropriate fields. See Appendix F for details on integrating the mass continuity equation. An empirical density weighting function is built into the command and is defined below. If a different form of density weighting is desired, the input field should be premultiplied using the facilities in the FUNCTION command, and the integration can be invoked with the internal density weighting switched off. The integration can be performed in Cartesian space or coplane space. CEDRIC will obtain the coordinate system information from the volume header, or the user can force the coordinate system to be used with the COORD command. There are three methods of integration: 1) upward from the lower boundary conditions, 2) downward from the upper boundary conditions, and 3) a variational scheme within each vertical column that requires both upper and lower boundary conditions. Note: This is a single card image command.

Command structure:

INTEGR	NAMOUF	NAMINF	INTYPE METHBC	INIVAL	NAMTOP		ZLOWER	ZUPPER
INTEGR	NAMOUF	NAMINF	U*nnnnnnMETHBC	INIVAL	NAMTOP		ZLOWER	ZUPPER
INTEGR	NAMOUF	NAMINF	D*nnnnnMETHBC	INIVAL	NAMTOP		ZLOWER	ZUPPER
INTEGR	NAMOUF	NAMINF	V*nnnnnMETHUP	INIVUP	METHDN	INIVDN	ZLOWER	ZUPPER

P2 (A) NAMOUF Name of the field for integration output.

P3 (A) NAMINF Name of the existing field to be integrated.

P4 (A) INTYPE

Type of integration to be performed. This parameter is in the form M*nnnnn where M = U, D, or V designates the method of integration and nnnnnn is the user supplied term in the density weighting function RHO = EXP (- Z * nnnnnn), where Z is the height in kilometers (MSL).

Whenever an asterisk appears after the method M, density weighting is assumed and nnnnn is set to 0.1 if no value is supplied. Depending on the value of INTYPE, the remaining parameters are interpreted as described below. (DEFAULT = V*0.1)

---INTYPE (P4) set to U*nnnnn---P5-P10 contain parameterization---

P5 (A) METHBC Method for specifying the lower boundary condition for upward integration:

CONST initialize paths with a constant, Winit = Constant:

FRACT initialize paths using a fraction of the field being integrated, Winit = NAMINF * FRACT * DIRECTION * ΔZ ,

where DIRECTION is (+1.0) for upward and (-1.0) for downward integrations and CEDRIC determines ΔZ .

FIELD initialize using the value from the same xy-location in another field,

Winit = Value from another field.

P6 (H) INIVAL Value to be used when initializing using method designated by METHBC:

For CONST : Value of the constant. (DEFAULT = 0.0)
For FRACT : Value of the fraction. (DEFAULT = 1.0)
For FIELD : Name of the field to be used must be supplied.

P7 (A) NAMTOP Name of a field in which topography information is to be saved from the integration. Topography is the height of first-occurrence (in the direction of integration) of the field being integrated. (DEFAULT=Do not save any topography information.) P8 UNUSED ++++++++++++++++++ P9 (H) ZLOWER Lowest Z-level to be included in the integration procedure: I=nnnnn level is specified in INDEX space and nnnnnn is the index of the desired level; D=nnnnn level is specified in DISTANCE space and nnnnnn is the height (KM) of the desired level; (DEFAULT=lowest level in the volume). P10 (H) ZUPPER Highest Z-level to be included in the integration procedure: I=nnnnn level is specified in INDEX space and nnnnnn is the index of the desired level; D=nnnnn level is specified in DISTANCE space and nnnnnn is the height (KM) of the desired level; (DEFAULT=highest level in the volume). ---INTYPE (P4) set to D*nnnnn---P5-P10 contain parameterization---(A) METHBC Boundary condition initialization method. (See the description above.) P5P6 (H) INIVAL Value to be used when initializing using the method designated by METHBC. (See the description above.) P7(A) NAMTOP Name of a field in which topography information is to be saved from the integration. (See description above.) P8 UNUSED +++++++++++++++++ (H) ZLOWER Lowest Z-level to be included in the integration procedure. (See the descrip-Ρ9 tion above.) P10 (H) ZUPPER Highest Z-level to be included in the integration procedure. (See the description above.) ---INTYPE (P4) set to V*nnnnn---P5-P10 contain parameterization---P5(A) METHUP Method of specifying the lower boundary conditions. (See the description above.) P6 (H) INIVUP Value to be used when setting the lower boundary condition the method designated by METBUP. (See the description above.) P7 (A) METHDN Method of specifying the upper boundary conditions. (See the description above.) P8 (H) INIVDN Value to be used when setting the upper boundary conditions using the method designated by METHDN. (See the description above.) P9 (H) ZLOWER Lowest Z-level to be included in the integration procedure. (See the description above.) P10 (H) ZUPPER Highest Z-level to be included in the integration procedure. (See the description above.)

LAPLACE—Least-squares solution for pressure perturbations. Horizontal momentum equations with unknown pressure perturbations (p) on the left and "known" quantities (F and G) on the right:

$$\frac{\partial p}{\partial x} = -\rho_0 \frac{\mathcal{D}u}{\mathcal{D}t} + fr_x \equiv F$$
$$\frac{\partial p}{\partial y} = -\rho_0 \frac{\mathcal{D}v}{\mathcal{D}t} + fr_y \equiv G.$$

The above equations will have a solution for (p) if and only if

$$\frac{\partial F}{\partial u} = \frac{\partial G}{\partial x}.$$

Since the total derivatives of (u,v) on the right are determined inexactly, and the formulation for the friction terms (fr_x, fr_y) is imperfect, the system can be solved only in a least-squares sense. The solution to this variational problem leads to

$$\frac{\partial^2 p}{\partial x^2} + \frac{\partial^2 p}{\partial y^2} = \frac{\partial F}{\partial x} + \frac{\partial G}{\partial y},$$

where F and G are obtained from Doppler synthesized winds and some user-determined friction terms. The resulting partial differential equation is a Poisson equation for the pressure perturbations subject to Neumann boundary conditions. Results are computed by Z-level for every location in the (x,y,z) volume for which there are input values for the two "known" quantities on the right-hand side of the equation. This command can be used to generate an estimate of the pressure perturbation field at each level when values of $F = \partial p/\partial x$ and $G = \partial p/\partial y$ are provided as the input fields. **LAPLACE** is an implementation of the pressure retrieval technique described by Gal-Chen and Hane (1981) in their article in Vol. 12 of the NCAR Atmospheric Technology report entitled: "Retrieving Buoyancy and Pressure Fluctuations from Doppler Radar Observations". This command may consume MINUTES of cpu time. *Note: This is a single card image command*.

	and structure: ACE NAMOUF DPDX	DPDY RELEPS MAXITR					
P2	(A) NAMOUF	Name for the resulting output pressure perturbation field.					
P3	(A) DPDX Name of the input field (F) to be differentiated inside LAPLACE as the first term on the right hand side of the Poisson equation.						
P4	(A) DPDY	Name of the input field (G) to be differentiated inside LAPLACE as the second term on the right hand side of the Poisson equation.					
P5	(F) RELEPS	Epsilon value of the relative error to achieve in order to satisfy convergence.					
		(DEFAULT = 0.001)					
P6	(F) MAXITR	Maximum number of iterations to perform while convergence criteria (RELEPS) remains unsatisfied. (DEFAULT = 400.0)					
P7-10	UNUSED	+++++++++++++++++					

MASS2—This command computes a consistent set of wind component fields: (Unew, Vnew, Wnew), using the original synthesized winds (U,V) and the corresponding error terms (EWU,EWV) that are produced by invoking the two-radar approximation in the SYNTHESis command. The MASS2 command expects the above fields to be present and assumes the above names. In order for this calculation to work properly, these input fields (generated by the synthesis) must not have been altered prior to invoking of this command, except perhaps by filtering and such. Under no circumstances should the (U,V) winds from the two-radar approximation already be altered in an attempt to account for the vertical motion (W) contamination. If (U, V, EWU or EWV) have been RENAMEd, they must be RENAMEd back to their original monikers before invoking this command. MASS2 is a two-card image command that requires one EXTRA card image, but no END card image. See Appendix F for details on how the the mass continuity equation is solved for vertical motions. Either upward or downward integration will be done: no variational scheme has been implemented.

Command structure.

Comm MASS		l structur UNEW ZINIT	e: VNEW NAMDBZ	WNEW ACON	INTYPE BCON	METHBC CCON	INIVAL	CNCRIT	ZLOWER	ZUPPER	
P2	(A) UNEW	Ţ	Name of t	the adjust	ed U-com	ponent ou	ıtput field			
P3	(A) VNEW	7	Name of t	ame of the adjusted V-component output field.						
P4	(A) WNEV	V	Name of t	ame of the integrated W-component output field.						
P5	(A) INTYF	PΕ	M*nnnnn user suppinnnnnn), Whenever assumed a the value below.	Type of integration to be performed. This parameter is in the form M*nnnnnn where M designates the method of integration and nnnnnn is user supplied term in the density weighting function RHO = EXP (- nnnnnn), where Z is the height in kilometers (MSL). Whenever an asterisk appears after the method M, density weighting assumed and nnnnnn is set to 0.1 if no value is supplied. Depending the value of INTYPE, the remaining parameters are interpreted as describelow. (DEFAULT = U*0.1)					nd nnnnn is the state of the st	ne * is
P6	(A) МЕТН	IBC	Method fo	initializ		ith a cons	-	ion for upv	ward integration	n:
				FRACT where DIR and CEDI	Winit ECTION is	= NAMIN $(+1.0)$ fo	F * FRAC r upward a	T * DIRE	CTION * .	ing integrated, $\Delta Z,$ ward integration	
				FIELD	initializ	e using a	value at tl	he same x	y-location	in another field	$^{\mathrm{d}},$
					Winit	= Value	from a	user-sup	plied fi	eld.	
P7	(H) INIVA	L	Value to be For CONS For FRACE For FIEL	ST : V: CT : V:	alue of the alue of the	e constant e fraction.	. (DEFAU . (DEFAU	designate $JLT = 0.0$ $LT = 1.0$ $must be s$) [^]	

P8	(H)	CNCRIT	Criteria for determining procedure convergence at each level. This parameter is in the form III. EEEE, where III is the maximum number of iterations to perform at each level while attempting to satisfy the requirement that the mean difference between the vertical and horizontal convergence at each level be less than EEEE. The part III must be an integer whose absolute value is in the range 1-25. If III is negative, CEDRIC will iterate exactly ABS(III) times, regardless of other convergence criteria. The part EEEE
			must be in the range 0.01-0.99.
			(DEFAULT = 10.01); however each part is DEFAULTed separately.

P9 (H) ZLOWER Lowest Z-level to be included in the integration procedure:

I=nnnnn level is specified in INDEX space and nnnnnn is the index of the desired level;

D=nnnnn level is specified in DISTANCE space and nnnnnn is the height (KM) of the desired level;

(DEFAULT=lowest level in the volume).

P10 (H) ZUPPER Highest Z-level to be included in the integration procedure:

I=nnnnn level is specified in INDEX space and nnnnnn is the index of the desired level;

D=nnnnn level is specified in DISTANCE space and nnnnnn is the height (KM) of the desired level;

(DEFAULT=highest level in the volume).

	MASS2	-STACK of EXTRA CARD IMAGES-
P2	(H) ZINIT	Level in the direction of the integration PAST which initialization will cease. This will be the last level at which the boundary conditions will be set. I=nnnnn level is specified in INDEX space and nnnnnn is the index of the desired level; D=nnnnn level is specified in DISTANCE space and nnnnnn is the height
		(KM) of the desired level;
		(DEFAULT = Continue to initialize at every level).
Р3	(A) NAMDBZ	Name of the radar reflectivity field to be used in the user-supplied Reflectivity — Fallspeed relationship: VT = -A * (10.0**(0.1*DBZ*B)) * (RHO(0)/RHO(Z))**C, where DBZ is the radar reflectivity in dBZ units; RHO is the air density (already specified); and A, B, C are supplied by the user in (P4-P6). (DEFAULT = Fallspeed will be set to 0.0).
P4	(F) ACON	Constant A (as described above). (DEFAULT = 1.5)
P5	(F) BCON	Constant B (as described above). (DEFAULT = 0.105)
P6	(F) CCON	Constant C (as described above). (DEFAULT = 0.4)
P7-10	0 UNUSED	+++++++++++++++

PATCHER—Performs one- or two- or three-dimensional data filling (interpolation and extrapolation) or decimation of any scalar edit field. The methods are readily tailored to individual user-needs.

Data filling can be performed by using any one of three available techniques:

FILLCON—Use a two-dimensional, linear, local-least-squares method with constraints. At each (I,J) grid location where a data value is missing (BAD) the program goes out one grid interval, accumulating the coefficients of a linear, least-squares fit in two-dimensions. After doing so, the user-specified constraints are checked: 1) are there good data values in each of MINQAD quadrants, a test of the degree that good data bounds the (I,J) missing-data grid location and 2) are there at least MINPTS good values involved, a test of sufficient numbers of good data values to make a reasonable fit. If both tests are satisfied, the program solves the normal equations and moves on to the next (I,J) location having missing data. However, if either test fails the program searches out one more grid shell, and then repeats the tests. The search and testing procedure continues until either both tests succeed and a value is interpolated or the maximum number of steps outward (MINPTS) is reached. In the latter case, if the tests still fail, the missing data point remains flagged as BAD. By choosing four quadrants, the result is an interpolation and by choosing two quadrants, the result is an extrapolation. Three quadrants is an intermediate situation between interpolation and extrapolation. The method is piecewise-continuous, but no attempt is made to match the derivatives at the boundaries between adjacent regions.

FILLCON3—Use a three-dimensional, linear, local-least-squares method with constraints. This method is nearly identical to the two-dimensional version except instead of testing on quadrants, the program tests on octants surrounding the missing data location.

FILLALL—Globally fill all missing data points, using the Leise technique. The Leise method is described in NOAA Tech. Memo. ERL WPL—82 written by J.A. Leise entitled "A Multidimensional Scale-Telescoped Filter and Data Extension Package." This method involves successive, linear interpolations in one-, two- and three-dimensions that attempt to construct piece-wise tangents to the good data values. The mean value of the good data within the geometric window is used as a first-guess estimate at all missing data locations before proceeding with an interpolation across missing data regions. The difference between the linearly, interpolated value and the first-guess estimate at the midpoint of a missing data span is used as a correction at the midpoint. Linear interpolation is done again, except between an originally good value and this midpoint, and on both sides of the midpoint. This estimate-and-adjust scheme proceeds, with each successive interpolation being done over half the previous missing data span. This method is analagous to constructing a spline across the missing data span, but is much faster. However, because the first-guess values equal the mean value of the good data, the extrapolation outward from good data is asymptotic to this mean value.

LINFIT2— Globally fill all grid points (good and bad) by using a 2-D linear least squares model of the data. First, a 2-D fit is performed at the current level. Then, based on the fit coefficients, all grid points on that level are filled in. This process continues for each level. This method is similar to FILLCON, but is a global fit, not a local.

Decimation can be performed using either of the following two techniques:

DECILOC—Decimate suspicious data based on deviation from local mean. Within the local regions specified by MAXSTP, a mean of all good data points is computed. The central (I,J) location is compared to this mean, and if the absolute difference exceeds MAXDEV, or there are fewer than MINPTS good data points, the central value is flagged as BAD. This method is essentially a localized, de-spiking scheme.

DECIGLO—Decimate suspicious data based on deviation from the global mean. A standard deviation of good data within each two-dimensional plane is calculated, and all values outside SIGFAC standard deviations are flagged as BAD. Only those locations within the designated geometric window are affected. *Note: This is a single card image command.*

Command structure:

PATCHER NAMOUF	NAMINF	METHOD P5	P6	P7	P8	IFIXAX	IWINDO
PATCHER NAMOUF	NAMINF	FILLCON MAXSTP	MINQAD	MINPTS	DECFLD	IFIXAX	IWINDO
PATCHER NAMOUF	NAMINF	FILLCON3MAXSTP	MINQAD	MINPTS			IWINDO

PATCHER NAMOUF	NAMINF	FILLALL NDIM					IWINDO
PATCHER NAMOUF	NAMINF	FILLCON3MAXSTP	MINQAD	MINPTS			IWINDO
PATCHER NAMOUF	NAMINF	LINFIT2 PERC			DECFLD		IWINDO
PATCHER NAMOUF	NAMINF	DECILOC MAXSTP	MINPTS	MAXDEV		IFIXAX	IWINDO
PATCHER NAMOUF	NAMINF	DECIGLO SIGFAC					IWINDO

P2	(A) NAMOUF	Name of the output field containing the results from this command. (DEFAULT = The input field will be updated if NAMOUF is "blank".)							
P3	(A) NAMINF	Name of the input field to be altered.							
P4	(A) METHOD	The method of filling (interpolation/extrapolation) or decimation. Depending on the METHOD specified, the remaining information on the card image will be interpreted accordingly:							
METHOD (P4) set to FILLCONP3-P10 contain parameterization									
P5	(F) MAXSTP	Maximum number of steps (grid intervals) to search outward from a missing data location to determine if it is bounded. $(\text{DEFAULT} = 5.0)$							
P6	(F) MINQAD	Minimum number of quadrants occupied in order to satisfy the search. (DEFAULT = 3.0)							
P7	(F) MINPTS	Minimum number of surrounding points required. (DEFAULT = 4.0)							
P8	(F) DECFLD	Decision field name. Grid location will be filled only if the corresponding grid location in DECFLD is also missing.							
P9	(A) IFIXAX	Axis to be fixed for two-dimensional data filling: Z z-axis fixed, operate in xy-planes; Y y-axis fixed, operate in xz-planes; X x-axis fixed, operate in yz-planes. (DEFAULT = Z)							
P10	(A) IWINDO	Windowing specification for this command: WINDOW execute the command only in the current user-set window; FULL execute the command over the full (X,Y,Z) grid. (DEFAULT = FULL)							
M	ETHOD (P4) set to	FILLCON3P3-P10 contain parameterization							
P5	(F) MAXSTP	Maximum number of steps (grid intervals) to search outward from a missing data location to determine if it is bounded. $(\text{DEFAULT} = 5.0)$							
P6	(F) MINQAD	Minimum number of octants occupied in order to satisfy the search. (DEFAULT = 3.0)							
P7	(F) MINPTS	Minimum number of surrounding points required. (DEFAULT = 4.0)							
P8-9	UNUSED	++++++++++++++++							
P10	(A) IWINDO	Windowing specification for this command. (See above description.)							

METHOD (P4) set to	FILLALLP3-P10 contain parameterization
P5 (F) NDIM	The number of dimensions for the data filling procedure: 1.0 one-dimensional fill performed line by line in the direction of the axis held fixed; 2.0 two-dimensional fill performed plane by plane along the axis held fixed; 3.0 three-dimensional fill using all the points within the windowed region of the volume. (DEFAULT = 2.0)
P6-8 UNUSED	++++++++++++++++
P9 (A) IFIXAX P10 (A) IWINDO	Fixed axis. (See above description.) Windowing specification for this command. (See above description.)
METHOD (P4) set to	LINFIT2P3-P10 contain parameterization
P5 (F) PERC	Minimum acceptable percentage of points within window region of plane (DEFAULT = 50.0)
P6-7 UNUSED	++++++++++++++++
P8 (F) DECFLD	Decision field name. Grid location will be filled only if the corresponding grid location in DECFLD is also missing.
P9 (A) UNUSED	++++++++++++++++
P10 (A) IWINDO	Windowing specification for this command. (See above description.)
METHOD (P4) set to	DECILOCP3-P10 contain parameterization
P5 (F) MAXSTP	Maximum number fo steps to search outward from each (I,J) grid location.
	(DEFAULT = 3.0)
P6 (F) MINPTS	Minimum number of points required in the region surrounding each (I,J) location. $({\rm DEFAULT}=4.0)$
P7 (F) MAXDEV	Maximum permissible deviation from the local mean for a central value to be retained. (DEFAULT = The Nyquist velocity divided by 2)
P8 UNUSED	+++++++++++++++
P9 (A) IFIXAX	Axis to be fixed for two-dimensional decimation: Z z-axis fixed, operate in xy-planes; Y y-axis fixed, operate in xz-planes; X x-axis fixed, operate in yz-planes. (DEFAULT = Z)
P10 (A) IWINDO	Windowing specification for this command. (See above description.)

PATCHER-41

QUIT—Terminates execution of CEDRIC. This must be the last command in the current job stack. Note: This command is itself a single card image command, and it requires no parameters.

 $Command\ structure:$

QUIT

READAIR—Reads in an ASCII dataset containing aircraft position information (and possibly wind information) as a function of time for plotting and gridding (using a closest point scheme). The first column in the dataset must be the time in seconds (as an integer), the second must be the latitude (decimal degrees) of the plane at that time, the third longitude and the fourth, elevation in meters above mean sea level (all as reals). The fifth through the seventh can optionally contain the u,v, and w as measured by the aircraft (as reals). The data in the input file must be uniformly spaced in time. One can also use x and y values (km) instead of latitude and longitude values.

Latitude values must be in the range from -90 to +90. Longitude values can follow the convention where positive is East of the Prime Meridian or the convention where positive is West. The user specifies which convention the longitudes follow. Only one aircraft dataset can be active in Cedric at a time. That is, if a second **READAIR** card is encountered, the data from the first will be overwritten in Cedric. Once the data is read in, it can be used in the **GRAPHICS** command for plotting and overlaying on other plots. U and V vector components (if read in) are assumed to be relative to true North and will be rotated automatically if the existing edit volume has a coordinate orientation where the v-axis is not along true North.

This is a stack command and must be terminated by an **END** card. The maximum number of positions that can be read in is 20000. Thus, for 1 second data, about 5 hours worth of track positions can be read in.

Command	, ,
Lommana	errnernire.

READ	AIR LUN	CDIR		LON DELTAC	COURD	DTAC
	WINDS	UCOL		COL		
	GRID	NAMU		AMW		
TIME	ADVECT	ASPD	ADIR A	ΓΙΜ		
END						
P2	(F) LUN		Fortran logic	al unit number o	of the INF	PUT file.
P3	(A) CDIR		Direction cor	vention of longit	tudes.	
			WEST posit	ive long. is west	of Prime	e Mer.
			EAST posit	ive long. is east	of Prime	Mer.
			(DEFAULT :	= WEST)		
P4	(F) OLAT		Latitude of t	he origin. Used	to conver	t aircraft positions to X and Y dis-
			tances.			
			(DEFAULT :	= Value in ID	header)	
P5	(F) OLON		Longitude of	the origin. Use	ed to con	vert aircraft positions to X and Y
			distances.	Ü		-
			(DEFAULT :	= Value in ID	header)	
P6	(F) DELTA	AC	· ·			nds. For example, the input dataset
	· /					e you might only want data for plots
			every 60 seco		,	
			(DEFAULT :			
P7	(A) COOR	D	`	,	sitions ar	re in lat and long or already in xy
- •	()	,—	space (km).	сал следе р	2-0-0-2	
			` '	indicates positio	ns are in	lat and long
				es positions are		
			Ai indicao	s positions are.	шлу вра	(MIII)

3600. is specified, data +/-1 hour of the mean volume time will be read in for plotting or gridding. The mean volume time is calculated from the volume header information. (DEFAULT = None. User must specify.) P9-10 UNUSED ++++++++++++++++++ -STACK of ADDITIONAL OPTIONAL CARD IMAGES-READAIR ---WINDS card---P3-5 contain parameterization---P3(F) UCOL Column in IUNIT containing u wind component. Must be between 5 and 7, inclusive. Only two of the three components need to be present in IUNIT in order for vectors to be displayed. Which two depends on which planes of data will be displayed (i.e., x-y, y-z, etc.) (DEFAULT = None.)P4 (F) VCOL Column in IUNIT containing v wind component. Must be between 5 and 7, inclusive. (DEFAULT = None.)P5 (F) WCOL Column in IUNIT containing w wind component. Must be between 5 and 7, inclusive. (DEFAULT = None.)---ADVECT card---P3-5 contain parameterization---P3 (F) ASPD Advection speed in m/s. (DEFAULT = None.)P4 (F) ADIR Direction, relative to true North, from which storm is approaching. (DEFAULT = None.)P5 (F) ATIM Anchor time to which advection should be done. (DEFAULT = Mean volume time.)---GRID card---P3-5 contain parameterization---P3(F) NAMU Name of output U field, if any, to be gridded. Note that a U field column must be specified on the WINDS card. (DEFAULT = None.)P4 (F) NAMV Name of output V field, if any, to be gridded. Note that a V field column must be specified on the WINDS card. (DEFAULT = None.)P5(F) NAMW Name of output W field, if any, to be gridded. A W field column must be specified on the WINDS card.

(DEFAULT = LAT-LONG)

Time +/- the mean volume time for which data will be read in. Thus, if

P8

(F) DTAC

(DEFAULT = None.)

READSTA—Reads in an ASCII dataset containing mesonet (or other) station locations for use in plot overlays. The input file must have a specific format, most easily understood by looking at an example (shown below). The positions of the stations are given in either latitude and longitude values (decimal degrees) or in x and y (km). Latitude values must be in the range from -90 to +90. Longitude values can follow the convention where positive is East of the Prime Meridian or the convention where positive is West. The user specifies which convention the longitudes follow.

Only one station dataset can be active in Cedric at a time. That is, if a second **READSTA** card is encountered, the data from the first will be overwritten in Cedric. Once the data is read in, it can be used in the **GRAPHICS** command for plotting and overlaying on other plots. Currently, the station positions are NOT adjusted if a **REMAP** is done to translate or rotate the coordinate system. They will be relative to the grid orientation and layout when the station data was originally read in.

Command structure:

READ	STA L	LUN	CDIR	OLAT	OLON	COORD
P2	(F)	LUN		Fortran l	ogical unit	number of the INPUT file.
P3	(A)	CDIR				on of longitudes.
				_		ng. is west of Prime Mer.
				-		ng. is east of Prime Mer.
				`	LT = WEST	,
P4	(F)	OLAT			of the ori	gin. Used to convert station positions to X and Y dis-
				tances.		
				•		ue in ID header)
P5	(F)	OLON		0		origin. Used to convert aircraft positions to X and Y
				distances	-	
				•		ue in ID header)
P6	(A)	COOR	D	Specifies space (kr		aircraft positions are in lat and long or already in xy
				LAT-LOI	VG indicates	s positions are in lat and long
				XYindica	ates positio	ons are in xy space (km)
				(DEFAU	LT = LAT	-LONG)
P7-10		UNUSE	ED	+++++	+++++	-+++++++

READVOL—Positions a file (that may or may not have multiple volumes) for input to a *current* edit volume. Positioning is done by volume name, time or simply the NEXT volume. If a user-defined coordinate system has been established before transfer using the **CREATE** command, the input volume will be mapped into that coordinate system. However, the volume to be transferred **MUST** have grid points in common with the **CREATE**d grid since this transfer involves only movement of fields in INDEX space. This means that the **CREATE**d grid spacings **MUST** be integer multiples of those in the volume to be transferred. If no user-defined coordinate system is active, the edit file coordinate system is defined by the header information of the volume to be transferred.

After this command, the original input file that was accessed is positioned immediately before the next volume in the file, or at the end of the file if no more volumes are present. All searches are forward from the current position within the input file. If the desired volume is "ahead" of the current volume in the input file, the file pointers must be "rewound" to the beginning of the input file before initiating a search. Otherwise, CEDRIC will search forward until the end of the file and issue an error that it could not find the volume.

Whenever a **READVOL** is invoked, the contents of the *current* edit volume in CEDRIC will be completely overwritten. Therefore, the **WRITVOL** command *must* be used to save the *current* edit file that has been operated on, if it is to be preserved. *Note: This is a single card image command.*

NAMVOL IBEGTM IENDTM IREWND

Command structure:

READVOL LUN

THEAL	VVUL	LON NAPIVOL	. IDEGIN IENDIN INEWND
P2	(F)	LUN	Fortran logical unit number of the INPUT file.
P3	(A)	NAMVOL	Volume name. If an actual volume name is specified, a forward search will continue until that volume is located. Otherwise, NAMVOL can simply be NEXT to transfer the next volume in the INPUT file within the time range specified by IBEGTM and IENDTM. (DEFAULT = NEXT)
P4	(F)	IBEGTM	Beginning time (HHMMSS) when NAMVOL is set to NEXT. (DEFAULT = 000000.0)
P5	(F)	IENDTM	Ending time (HHMMSS) when NAMVOL is set to NEXT. (DEFAULT = 240000.0)
P6	(A)	IREWND	Rewind option: YES rewind the file pointer to the beginning of the file before initiating the search; NO do NOT rewind the file pointer before initiating the search. (DEFAULT = NO)
P7-10)	UNUSED	+++++++++++++++

REGRESS—Computes the linear regression statistics between two fields. The linear correlation coefficient (also called the product-moment correlation coefficient, or Pearson's r), standard error of estimate and the equation of the linear least-squares curve fit are produced as a tabular display by plane and/or by volume for all locations with collocated non-missing values within the designated windowed region. *Note: This is a single card image command.*

Command structure:

REG	RESS	IDEST	IFIXAX	SKIP	ITYP	NAMIND	NAMDEP	IWINDO
P2	(A)	IDEST	1	Destination PRINT MICRO BOTH The only a for historic (DEFAULT	output v output v output v vailable c al reason	will be sen will be sen will be sen ption is Pl s.	t to the pri t to microf t to both p	inter file; iche/microfilm; orinter and film. thers have been documented here
P3	(A)	IFIXAX		Axis to be Z Y X (DEFAULT	z-axis fix-axis fi	xed, regre xed, regre	ssion is don ssion is don	ne in xy-planes; ne in xz-planes; ne in yz-planes.
P4	(F)	SKIP		Increment generated e	every SKI	_	els. A regre	ession analysis and output will be
P5	(A)	ITYP	f	Type of reg PLANE VOLUME the window BOTH (DEFAULT	regression regression red region regression	on analysis on analysis o); on analysis	s will be do s will be do	one by two-dimensional planes; one by volume, (all points within ne both by plane and by volume.
P6	(A)	NAMINI	D]	Field name	of the inc	lependent	variable to	be used in the regression analysis.
			((DEFAULI	$\Gamma = \text{This}$	field name	e <i>must</i> be s	pecified.)
P7	(A)	NAMDE	P]	Field name	of the de	ependent v	ariable to l	be used in the regression analysis.
			((DEFAULT	$\Gamma = \text{This}$	field name	e <i>must</i> be s	pecified.)
P8-9		UNUSEI	D -	+++++	+++++	+++++	-+++	
P10	(A)	IWINDO		Windowing WINDOW FULL (DEFAULT	execute execute	the comm the comm		nd: the current user-set window; ne full (X,Y,Z) grid.

RELAXUV—Computes a new set of horizontal wind component fields (UNEW,VNEW) using the current fields (UCUR,VCUR) and the vertical air motion field (WAIR) derived from a variationally adjusted integration. That integration scheme does not adjust (redistribute random errors vertically) the horizontal winds, only the horizontal convergence so there is no guarantee that three-dimensional convergence is exactly zero as required in the form of the mass continuity equation outlined in **Appendix F**. Therefore, the (UCUR,VCUR) components are iteratively corrected so as to minimize the mean difference between horizontal and vertical convergence within each level. The same density profile that was used in the integration should be employed here as well. The user may want to generate a new horizontal convergence field using (UNEW,VNEW) once this command has been executed. *Note: This is a single card image command.*

WAIR

DWFAC

CNCRIT ZLOWER ZUPPER

Command structure:

RELAXUV UNEW

UCUR

VNEW

VCUR

KE.	LAXUV UNEW	VNEW	UCUR	VCUR	WAIR	DWFAC	CNCRIT	ZLUWER	ZUPPER		
P2	(A) UNEW		New U-com	ponent o	utput field	l name.					
Р3	(A) VNEW		New V-com	nponent o	utput field	l name.					
P4	(A) UCUR		Existing U-	Existing U-component input field name.							
P5	(A) VCUR		Existing V-	Existing V-component input field name.							
P6	(A) WAIR		Variational	ly adjuste	ed W-com	ponent inp	out field n	ame.			
P7	(H) DWFAC		Z* is typed weighting f RI where Z is t and the pre any sequen weighting.	Density weighting factor. This parameter is in the form Z*nnnnn where it is typed literally and nnnnnn is the user supplied term in the density weighting function: RHO = EXP (- Z * nnnnnn), where Z is the height in kilometers (MSL) at each level. If DWFAC is not blank and the preamble Z* is missing, density weighting will NOT be used. Also, any sequence of characters such as UNITY or NODENS will turn off density weighting. (DEFAULT = Z*0.1)							
r8	(H) CNCRI	Γ	ter is in the to perform the mean di level be les value is in table ABS(III) table must be in	Criteria for determining procedure convergence at each level. This parameter is in the form III. EEEE, where III is the maximum number of iterations to perform at each level while attempting to satisfy the requirement that the mean difference between the vertical and horizontal convergence at each level be less than EEEE. The part III must be an integer whose absolute value is in the range 1-25. If III is negative, CEDRIC will iterate exactly ABS(III) times, regardless of other convergence criteria. The part EEEE must be in the range 0.01-0.99. (DEFAULT = 10.01); however each part is DEFAULTed separately.							
P9	(H) ZLOWI	ER	the desired D=nnnnn	level is s level; level is s	specified in pecified in	1 INDEX DISTANO	space and CE space a	and nnnn	is the index of		
P10	(H) ZUPPE	R	the desired	evel to be level is s level; level is s	e included specified in pecified in	in the pro n INDEX DISTANO	ocedure: space and CE space a	l nnnnnn and nnnn	is the index of		

REMAP—Remaps the data from all existing fields to a new user-specified Cartesian coordinate system. This command is useful for adjusting individual volumes to a storm-relative coordinate system (translation) and for generating vertical sections along the direction of storm motion (rotation). This command also allows the user to interpolate a volume from a **coplane or elevation** coordinate system to a three-dimensional **Cartesian** coordinate system. The total number of data points, grid points times the number of fields—Nx * Ny * Nz * Nf—has the same restrictions as those imposed on all CEDRIC files. There are no other restrictions in the specification of the new coordinate system. Its origin can be translated, the X and Y axes rotated about Z, and the grid spacing and layout itself can be changed. If only a shifting of the data has been requested, i.e. a translation of the origin by an integral number of grid spacings in each orthogonal direction, no interpolation will be performed, only shifting. Otherwise, a bilinear/closest point scheme of three-dimensional interpolation will be done. If the **REMAP** Z-levels are the same as those of the *current* edit volume to be remapped, a two-dimensional interpolation is done only in xy-planes. This is a stack command and *must* be terminated with an **END** command.

The additional stack card images are used to specify the grid and any special processing. If the seventh parameter (P7) of the **REMAP** command is NEWGRID, the next card image *must* specify the grid. If P7 is not set to NEWGRID, then subsequent card images specify any special processing. This includes interpolation of vector components, especially when the coordinate system is rotated. In that case, the vector is properly transformed and its components interpolated. When radar radial velocities are interpolated, a local unfolding scheme can be invoked in order to preserve the discontinuities associated with folded velocities. See Miller et al. (1986) for the details of this procedure. Additionally, fields that are represented on a dB scale can be converted to a linear scale, interpolated, and then converted back to a dB scale.

Comma	nd	stru	cture.

REMAP	ICORD	ANGXAX	XORGIN	YORGIN	ZORGIN	NWGRD	MAXREL		
	X1	X2	XD	Y1	Y2	YD	Z1	Z2	ZD
	SPEC	P3	P4	P5	P6	P7	P8	P9	P10
	ROTATE	INX	INY	INZ	OUTX	OUTY	OUTZ		
	LINEAR	FIELD							
	UNFOLD	FIELD	NYQ						
END									

P2 (A) ICORD

Coordinate system of data before interpolation or shifting:

CART interpolate from a Cartesian coordinate system; COPLANE interpolate from a coplane coordinate system;

ELEV interpolate from a constant elevation angle coordinate system. These are currently the only possibilities. The coplane angles are assumed to be equally-spaced, and the elevation angles are assumed to be unequally-spaced. Actual elevation angles are taken from information in the level header rather than the equally-spaced coordinates of the 510-word CEDRIC volume header. If ICORD is left blank, CEDRIC determines the input coordinate system.

P3 (F) ANGXAX

Horizontal azimuth angle of the new X-axis in the new coordinate system, measured clockwise from true north. If ANGXAX is specified and is NOT equal to the existing angle of the X-axis, the new coordinate system will be defined, assuming rotation about the vertical or Z-axis.

(DEFAULT = same as that of the old coordinate system.)

P4 (F) XORGIN

The X-coordinate in the OLD space where the origin of the NEW coordinate system is to be located. (DEFAULT = 0.0), there is no change.

P5	(F)	YORGIN	The Y-coordinate in the \mathbf{OLD} space where the origin of the \mathbf{NEW} coordinate system is to be located. (DEFAULT = 0.0), there is no change.
P6	(F)	ZORGIN	The Z-coordinate in the OLD space where the origin of the NEW coordinate system is to be located. (DEFAULT = 0.0), there is no change.
P7	(A)	NWGRD	Flag that indicates whether a new grid specification card will follow this one: NEWGRID the next card specifies the new grid layout; the old grid will be used. (DEFAULT =); "blank", no new grid will be specified.
P8	(F)	MAXREL	Maximum distance (kilometers) to relocate a point when closest point method of interpolation is being used. (DEFAULT $= 0.0$)
P9 - 10		UNUSED	+++++++++++++++
—NW	GRD	(P7) set to NE	WGRID—NEXT CARD IMAGE MUST SPECIFY GRID—
P2	(F)	X1	Beginning X-coordinate of the new grid. There is no DEFAULT; the user must specify.
P3	(F)	X2	Ending X-coordinate of the new grid. There is no DEFAULT; the user must specify.
P4	(F)	XD	Spacing along X-axis. There is no DEFAULT; the user must specify.
P5	(F)	Y1	Beginning Y-coordinate of the new grid. There is no DEFAULT; the user must specify.
P6	(F)	Y2	Ending Y-coordinate. There is no DEFAULT; the user must specify.
P7	(F)	YD	Spacing along Y-axis. There is no DEFAULT; the user must specify.
P8	(F)	Z1	Beginning Z-coordinate of the new grid. There is no DEFAULT; the user must specify.
P9	(F)	Z2	Ending Z-coordinate. There is no DEFAULT; the user must specify.
P10	(F)	ZD	Spacing along Z-axis. There is no DEFAULT; the user must specify.
	RE	MAP	-STACK of ADDITIONAL CARD IMAGES-
P2	(H)	SPEC	Option for special processing of any fields during remapping ROTATE a three-dimensional vector will be interpolated. No interpolation of vector components is allowed for constant elevation to cartesian.

UNFOLD

LINEAR

must specify.

local unfolding will be done during interpolation;

and back to a dB scale after interpolation. There is no DEFAULT; the user

the field will be converted from a dB scale before interpolation

SP	EC (P2) set to ROT	ATEP3-8 contain parameterization
P3	(A)	INX	Name of input vector component field that corresponds to motion in the OLD X-direction. This name must be an existing field. There is no DE-FAULT; the user must specify.
P4	(A)	INY	Name of input vector component field that corresponds to motion in the OLD Y-direction. This name must be an existing field. There is no DE-FAULT; the user must specify.
P5	(A)	INZ	Name of input vector component field that corresponds to motion in the OLD Z-direction. This name must be an existing field. There is no DE-FAULT; the user must specify.
P6	(A)	OUTX	Name of output vector component field that will correspond to motion in the NEW X-direction. This name can refer to an existing field (including any of P3-P5), or if it does not exist, the field will be created. The user should be certain that there is enough memory (Nx * Ny * Nz * Nf) to create any new fields. If a new field is implied and not enough memory exists, the program will print out an error message indicating insufficient memory and exit. There is no DEFAULT; the user must specify.
P7	(A)	OUTY	Name of output vector component field that will correspond to motion in the NEW Y-direction. This name can refer to an existing field (including any of P3-P5), or if it does not exist, the field will be created. See the number of grid points times number of fields issue described above. There is no DEFAULT; the user must specify.
P8	(A)	OUTZ	Name of output vector component field that will correspond to motion in the NEW Z-direction. This name can refer to an existing field (including any of P3-P5), or if it does not exist, the field will be created. See the number of grid points times number of fields issue described above. There is no DEFAULT; the user must specify.
P9 - 10		UNUSED	+++++++++++++++
SP	EC (P2) set to LIN	EARP3 contains parameterization
			An outline of the linearization procedure is: r = original dB value r = 10**(r/10.0) interpolation of points is done fval = final value from interpolation fval = 10*log10(fval)
P3	(A)	FIELD	Name of field to be made linear for interpolation. This name <i>must</i> refer to an existing field name. There is no DEFAULT; the user must specify.
P4-10		UNUSED	+++++++++++++++
SP	EC (P2) set to UNF	OLDP3-4 contain parameterization
			Radial velocity fields are to be locally unfolded.
P3	(A)	FIELD	Name of the radial velocity field. There is no DEFAULT; the user must specify.
P4	(F)	NYQ	Nyquist velocity to be used for unfolding. (DEFAULT=Use value in housekeeping.)

P5-10	UNUSED	++++++++++++++++	

END This END command terminates the REMAP command stack.

RENAME—Allows the user to rename existing fields in the current edit volume. The previous name is replaced by a new one and all references to the old name will no longer be valid. *Note: This is a single card image command.*

	man IAME	d structure: NAMOLD TO	NAMNEW NAMOLD	TO	NAMNEW	NAMOLD	TO	NAMNEW
P2	(A)	NAMOLD	Old name of field to	be renam	ied.			
Р3		UNUSED	++++++++++++++++++++++++++++++++++++++	+++++	-+++The	addition	of TO im	proves readabil-
P4	(A)	NAMNEW	New name of field s	pecified by	P2.			
P5	(A)	NAMOLD	Old name of field to	be renam	ied.			
P6		UNUSED	+++++++++	+++++	-+++			
P7	(A)	NAMNEW	New name of field s	pecified by	P5.			
P8	(A)	NAMOLD	Old name of field to	be renam	ied.			
P9		UNUSED	++++++++++	+++++	-+++			
P10	(A)	NAMNEW	New name of field s	pecified by	P7.			

SAMPLER—Computes a radial velocity field for a fixed radar position (X,Y,Z) using the orthogonal components (U,V,W) of a three-dimensional wind field. The radar position and the vector components are assumed to be relative to the same set of coordinate axes. The user can specify that the radar coordinates supplied and the vector components are relative to the coordinate system where the y-axis points along true north, or that the radar coordinates and the vector components are relative to the current coordinate system, whatever its orientation. However, in both cases the radar coordinates supplied are relative to the current origin, only the orientation of the axes can be chosen.

Note: This is a single card image command.

	nmand structure: MPLER NAMOUF NAMU	J NAMV	NAMW	XRAD	YRAD	ZRAD	COORD	IWINDO		
P2	(A) NAMOUF	Name of the	Name of the radial velocity output field.							
P3	(A) NAMU		Name of the U-component wind field. (DEFAULT=The U-component field will be set to 0.0)							
P4	(A) NAMV		Name of the V-component wind field. (DEFAULT=The V-component field will be set to 0.0)							
P5	P5 (A) NAMW Name of the W-component wind field. If a W-component field is specified any missing data values contained within it will be replaced by W=0.0 when computing radial velocity. (DEFAULT=The W-component field will be set to 0.0)									
P6	(F) XRAD	X coordina	X coordinate of the sampling position. (DEFAULT = 0.0)							
P7	(F) YRAD	Y coordina	ate of the	sampling	position.	(DEFAUI	LT = 0.0			
P8	(F) ZRAD	Z coordina	te of the	sampling	position.	(DEFAUI	T = 0.0			
P9	(A) COORD	NORTH relative to north. REL relative to	relative to the coordinate system where the y-axis points towards true north.							
P10	(A) IWINDO	Windowing WINDOW FULL (DEFAUL	execute execute	the comm	nand only	in the cu	rrent user- X,Y,Z) gri	set window; d.		

SHIFTER—Advection of data at horizontal levels according to analysis time or time to which data is shifted, storm motion, and data or collection time. Two techniques are available:

UNIFORM—shift the data within each level an integral number of grid points in X and Y. This number of grid positions is calculated based on the average collection time of the individual Z-levels, unless otherwise specified.

DIFFERENTIAL—relocates data values within a level along X and Y according to individual grid point collection times. The advected field is subsequently remapped to the regular (X,Y) analysis grid using bi-linear interpolation.

If a time field does not exist and a fixed time would not be representative for every (X,Y,Z) location in the volume, a simple **FUNCTION** stack can be devised by the user to generate an appropriate time field. Time fields are always defined as the time in seconds corresponding to each (X,Y,Z) location after the time of day (HHMMSS) associated with the beginning of the volume scan. The **SHIFTER** command should be avoided unless one is working with information from a single radar. When combining multiple radars, the advection feature in the **SYNTHES** command instead should be invoked since it will produce the same result without the necessity of advecting each radar volume explicitly using the **SHIFTER** command. It is generally unwise to advect individual fields, rather all fields should be advected when using this command. Once advection is completed, this command replaces the beginning and ending times in the edit volume header (words 116–127) with the analysis time (ITANAL). It will be necessary to use the **FIXIDS** command should you wish to shift individual levels within a volume so that the original times continue to be used after the first set of levels are advected. *Note: This is a single card image command.*

SHIFTER NAMOUF NAMINF NAMINI ITANAL STMDIR STMSPD IADTYP ZLOWER ZUPPER

Command structure:

SHIFTER NAMOUF NAM	TIME NAMILIM LIANAT SIMDIK SIMDAN TANIIA STOMEK SOALEK
P2 (A) NAMOUF	Name of the advected output field. If ALL is specified, all fields will be advected. (DEFAULT=The input field will be updated.)
P3 (A) NAMINF	Name of the input field to be advected. If ALL is specified, all fields will be advected. (DEFAULT=If neither NAMOUF or NAMINF are specified, all fields will be advected.)
P4 (A) NAMTIM	Time field specifier. This may be either an actual edit field name or a special mnemonic indicating that the TIME field is to be set to a constant. This special mnemonic must be in the following format: T=nnnnnn where nnnnnn is a 6 digit floating point value specifying the constant to which the TIME field will be set.
P5 (F) ITANAL	(DEFAULT = T=0.0) Analysis time to be used as a reference for advecting the data in HHMMSS (time of day.) (DEFAULT - Starting time of the support edit values)
P6 (F) STMDIR	(DEFAULT=Starting time of the <i>current</i> edit volume.) Storm direction. This is defined as degrees clockwise from North in the direction from which the storm is approaching. (Same as a wind is defined.) (DEFAULT = 0.0)
P7 (F) STMSPD	Storm speed (M/S). (DEFAULT = 0.0), no advection will be performed.)
P8 (A) IADTYP	Method of advection: UNI uniform advection will be performed; DIF differential advection will be performed. (DEFAULT = DIF)

P9 (H) ZLOWER Lowest Z-level to be included in the advection procedure:

I=nnnnn level is specified in INDEX space and nnnnnn is the index of the desired level;

D=nnnnn level is specified in DISTANCE space and nnnnnn is the height (KM) of the desired level;

(DEFAULT=lowest level in the volume).

P10 (H) ZUPPER Highest Z-level to be included in the advection procedure:

I=nnnnn level is specified in INDEX space and nnnnnn is the index of the desired level;

D=nnnnn level is specified in DISTANCE space and nnnnnn is the height (KM) of the desired level;

(DEFAULT=highest level in the volume).

STATS—Generates a statistical display for a set of designated fields. The display includes mean, standard deviation, minimum-maximum values, and number of good data values. *Note: This is a single card image command.*

Command	structure:
---------	------------

STA	TS	IDEST	IFIXAX SKIP	NMSPEC	ITYP	IWINDO
P2	(A)	IDEST	Destinat	ion of the di	splay. The only availab	ble option is PRINT.
P3	(A)	IFIXAX	Z Y X	y-axis fix	displays: ted, display xy-planes; ted, display xz-planes; ted, display yz-planes.	
P4	(F)	SKIP	levels.	nt between c $JLT = 1.0$	lisplay levels. A display	y will be generated every SKIP
P5	(A)	NMSPE	of the for PRI SEC ALL See the secondar	llowing code only the only the every fiel	s designating a predete primary field group wi secondary field group wild will be displayed. Command for instruct	
P6	(A)	ITYP	PLANE VOLUME BOTH	statistics statistics	J	± '
P7 - 9		UNUSEI	D ++++	-+++++	+++++++	
P10	(A)	IWINDC	WINDOW FULL	execute 1	the command over the	he current user-set window;

STPLOT—Generates plotted profiles of selected statistics along any fixed geometric axis for a set of designated fields. Profiles for the following five quantities can be produced: Minimum, Mean - scale* σ , Mean value, Mean + scale* σ , and Maximum. The quantity σ is the standard deviation. Each of these statistics is determined within two-dimensional planes, according to which axis is fixed and over the windowed region. Statistics are then plotted as a function of the fixed axis direction. The specified window determines the limits of the geometric axis of the profile, and either the user or the program decides the ranges for the statistics axis. Profiles may be oriented in either the vertical or horizontal direction. This is a stack operation and must be terminated by an END command. The stack consists of additional card images that allow the user to specify the fields to be examined, along with associated display parameterizations. If a field is referred to more than once, the last specification will be used to display the field. Fields will be displayed according to their order within the CEDRIC program and not according to their order in the stack.

Comm STPL END	nand structure: .OT IDEST IFIX NMSPEC STMI	
P2 P3	(A) IDEST (A) IFIXAX	Destination of the display. The only available option is MICRO. Axis to be fixed for displays: Z z-axis fixed, display xy-planes; Y y-axis fixed, display xz-planes; X x-axis fixed, display yz-planes. (DEFAULT = Z)
P4	(A) IORENT	Orientation of the statistical profiles: HOR statistical profiles will be plotted left-to-right; VER statistical profiles will be plotted bottom-to-top. (DEFAULT = VER)
P5	(H) MEAN	Specification for MEAN profile. Profile specifications are made in the following 8-character format: P/C/nnnn where P, C and nnnn are supplied by the user. P the type of plotted line for the profile: S the connecting line is solid; D the connecting line is long-dashed; L the connecting line is short-dashed; (DEFAULT=no connecting line will be drawn.) C a keyboard character to digitize at the location of each datum; (DEFAULT=no character will be digitized.) nnnn a 4 digit floating point number designating the size of the character C in plotter units (1024 x 1024 units constitutes a frame). (DEFAULT = 10.0) (DEFAULT = MEAN profile will NOT be plotted.)
P6	(H) SIGMA	Specification for the MEAN \pm (SIGMA * SDFAC) profiles. Profile specifications are made as described above for the MEAN (P5). (DEFAULT = SIGMA profiles will NOT be plotted.)
P7	(H) MIN	Specification for the MINimum value profile. Profile specifications are made as described above for the MEAN (P5). (DEFAULT = MIN profile will NOT be plotted.)

P8	(H) MAX	Specification for the MAXimum value profile. Profile specifications are made as described above for the MEAN (P5).			
		(DEFAULT = MAX profile will NOT be plotted.) IF no profiles are activated by user-specified parameters P5-8, the program will generate displays containing MEAN and SIGMA profiles using internally determined specifications.			
P9	(F) SDFAC	Sigma scaling factor. SIGMA profiles will be drawn SDFAC standard deviations on either side of the MEAN. (DEFAULT = 1.0)			
P10	(A) IWINDO	Windowing specification for this command: WINDOW execute the command only in the current user-set window; FULL execute the command over the full (X,Y,Z) grid. (DEFAULT = FULL)			
	STPLOT	-STACK of ADDITIONAL CARD IMAGES-			
P2	(A) NMSPEC	Field name specifier. This may be either an actual edit field name or one of the following codes designating a predetermined group of fields: PRI only the primary field group will be displayed; SEC only the secondary field group will be displayed; ALL every field will be displayed. See the FIELDSET command for instructions on how to set primary and secondary field groups. (DEFAULT = PRI)			
P3	(F) STMIN	Minimum value to display on the profile plot. (DEFAULT = 0.0)			
P4	(F) STMAX	Maximum value to display on the profile plot. (DEFAULT = 0.0)			
P4	(F) STMAX	Maximum value to display on the profile plot. (DEFAULT = 0.0) If STMIN = STMAX, the program decides what the endpoints should be for the profiles specified. Hence, leaving STMIN and STMAX will make the program decide plot limits.			

END

STPLOT-58

This \mathbf{END} command terminates the \mathbf{STPLOT} command stack.

SURFACE—Generates a three-dimensional perspective display of a field for each (x,y) from any viewing angle for a set of designated fields. A figure whose height or displacementabove the perspective horizontal plane is proportional to the values in the field will be produced for every constant Z-plane within the display window. This is a stack operation and *must* be terminated by an END command. The stack consists of additional card images that allow the user to specify the fields to be examined, along with associated display parameterizations. Only one specification per field is permitted in the stack. If a field is referred to more than once, the last specification will be used to display that field. Fields will be displayed according to their order within the CEDRIC program and not according to their order in the stack.

Command structure:									
SUR		IDEST NMSPEC	SKIP VALMI	ICONAX N VALMAX	XEYMUL VALZER	YEYMUL	FEYMUL	LABTYP	IWINDO
P2	(A)	IDEST		Destination	of the dis	splay: The	e only ava	ilable option	n is MICRO.
P3	(F)	SKIP		Increment levels. (DEFAULT		isplay leve	els. A disp	play will be	generated every SKIP
P4	(A)	ICONAX	-		ee left-jus coured.				in any combination in ny axis that is specified
P5	(F)	XEYMU	L	Multiple of (DEFAULT		s length f	rom Xmin	where the	eye is to be positioned.
P6	(F)	YEYMU	L	Multiple of (DEFAULT		s length fi	om Ymin	where the	eye is to be positioned.
P7	(F)	FEYMUI	Ĺ	Multiple of (DEFAULT		s length fr	om Fmin	where the	eye is to be positioned.
P8	(A)	LABTYF)	Type of axe FULL FIELD NONE (DEFAULT	the full (I only FIE no axes v	•	ill be lab		e generated;
P9		UNUSEI)	+++++	+++++	-++++	+++		
P10	(A)	IWINDO		Windowing WINDOW FULL (DEFAULT	execute t	he comma	and only i		nt user-set window; (I, Z) grid.

	SURFACE	-STACK of ADDITIONAL CARD IMAGES-				
P2	(A) NMSPEC	Field name specifier. This may be either an actual edit field name or one of the following codes designating a predetermined group of fields: PRI only the primary field group will be displayed; SEC only the secondary field group will be displayed; ALL every field will be displayed. See the FIELDSET command for instructions on how to set primary and secondary field groups. (DEFAULT = PRI)				
Р3	(F) VALMIN	Minimum field value to be depicted in the SURFACE display. Any number less than or equal to this value will appear at the "lowest" point in the display. (DEFAULT $= 0.0$)				
P4	(F) VALMAX	Maximum field value to be depicted in the SURFACE display. Any number greater than or equal to this value will appear at the "highest" point in the display. VALMAX must be greater than VALMIN. (DEFAULT $= 50.0$)				
P5	(F) VALZER	Value at ZERO height. FIELD values above VALZER will be depicted as "mountains"; FIELD values below VALZER will be depicted as "valleys". Any missing data values in the field to be displayed will be set to VALZER. VALZER must NOT be less than VALMIN nor greater than VALMAX. (DEFAULT = 0.0)				
P6-1	0 UNUSED	+++++++++++++++				

END This END command terminates the SURFACE command stack.

SYNTHES—Synthesizes radial velocity information from two or more Doppler radars. Each radar is assigned a weight of unity and the least-squares solution described in **Appendix F** is employed for the derivation of the orthogonal components of particle motion. Up to five additional fields may be transferred from each of the input radar volumes. Only those original radar fields that are explicitly transferred by the user will be copied over to the output edit volume produced. Whenever the **SYNTHES** command is invoked the contents of the *current* edit volume in CEDRIC will be completely overwritten. Therefore, the **WRITVOL** command should be used to save the current edit file if it is to be preserved. Any input single-radar files referenced by **SYNTHES** must be predefined in the script being run on the system. This command creates a new volume containing the synthesized wind information, along with any additional fields that the user has designated for transfer from the radar input volumes.

If a user-defined coordinate system has been established using the **CREATE** command, all radar input volumes will be remapped accordingly. If no user-defined coordinate system is active, the grid specifications of the first radar input volume will be used, and all subsequent input volumes will be remapped onto that grid. All radar input volumes **MUST** have grid points in common; that is, grid spacings can be only integer multiples of each other, including the spacings of any **CREATE**d grids. The synthesis can be done in a three-dimensional Cartesian coordinate systems or in a coplane coordinate systems. By default, CEDRIC determines the coordinate system from the volume header. The volume header information can be overridden with the **COORD** command.

SYNTHES produces the following fields (see **Appendix F** for further details):

- U the U-component of particle motion.
- V the V-component of particle motion.
- W the W-component of particle motion.
- CT a bit map of the radars contributing to the synthesis at each (X,Y,Z) location. The rightmost bit is set to one (1) if the first radar was used, 2nd bit for the 2nd radar and so forth. The actual number of contributing radars can be calculated using the **BITCOUNT** primitive in the **FUNCTION** command.
- USTD the normalized standard deviation of the U-component.
- VSTD the normalized standard deviation of the V-component.
- WSTD the normalized standard deviation of the W-component. Whenever the two-equation solution option is invoked or when only two radars are used as input, W and WSTD cannot be computed. Instead, the following two fields are generated:
- EWU the multiplier of (an unknown) W to adjust the two-equation U to obtain a "true" U.
- EWV the multiplier of (an unknown) W to adjust the two-equation V to obtain a "true" V. Whenever an overdetermined solution is applied, that is, the number of radars exceeds the number of unknowns U, V, W, an additional field is generated:
- MPE the "Most Probable Error" field defined as follows:

$$MPE = \frac{\Sigma \left[V_n - V_{rn}^2(U, V, W) \right]^{1/2}}{(N-M)}$$

where V_n is the nth input radial velocity at synthesis grid point, V_{rn} is the resampled radial velocity from the synthesized winds, N is the number of radars, and M(=2 or 3) is the number of synthesized wind components (2 or 3). W is assumed to be zero when a two-equation or (U,V) solution is specified by the user.

Once the **SYNTHES** command has finished execution, its output volume is available for editing, or any other manipulation and preservation in the same manner as any edit volume. This command is a stack operation and must be terminated by an **END** command. The stack consists of additional card images that contain parameterization information associated with each of the radar input volumes. The parameterization includes the volume specification as well as the velocity field name and advection information. If any input volume is from an **AIRBORNE** Doppler radar (Landmark #2 = AIRBRN), azimuth and elevation angle field names must be supplied in place of any advection information. See the descriptions of P8 and P9 in the stack for further details. Also included on **EXTRA** card images are the names of any additional fields to be transferred from the individual radars.

Com	man	d $structure$	e :							
SYNTHES			NRADS NAMVOL NAMINP NAMOUT	DTEST1 IBEGTM NAMINP NAMOUT	DTEST2 IENDTM NAMINP NAMOUT	DTEST3 IREWND NAMINP NAMOUT	ITWOEQ NAMVEL NAMINP NAMOUT	ITANAL LADTYP	STMDIR NAMTIM	STMSPD NADFSW
		LUNIT INPUT	NAMVOL NAMINP	IBEGTM NAMINP	IENDTM NAMINP	IREWND NAMINP	NAMVEL NAMINP	LADTYP	NAMTIM	NADFSW
		OUTPUT LUNIT INPUT OUTPUT	NAMOUT NAMVOL NAMINP NAMOUT	NAMOUT IBEGTM NAMINP NAMOUT	NAMOUT IENDTM NAMINP NAMOUT	NAMOUT IREWND NAMINP NAMOUT	NAMOUT NAMVEL NAMINP NAMOUT	LADTYP	NAMTIM	NADFSW
P2	(A)	NSNVOI		ame of the DEFAULT:				ut volume	e.)	
P3	(F)	NRADS	NRADS Number of radar input volumes to be included in the synthesis. A car image containing relevant parameterization information must be supplied in the SYNTHES stack for each radar input volume. From two to significant input radars may be specified.							st be supplied
P4	(F)	DTEST1 User-specified constraint on the potential contribution of W to the (U, W solutions. Both EWU and EWV must be less than DTEST1 for an acceptabe two-equation solution. See Appendix F for details. (DEFAULT = 1.0)								an acceptable
P5	(F)	User-specified constraint on the quality of the (U,V) solution. Both US and VSTD must be less than DTEST2 for an acceptable two-equation solution. See Appendix F for details. (DEFAULT = 100.0)								
P6	(F)	DTEST3	h	an DTES	T3 for an	acceptab	$_{ m le}$ three- $_{ m c}$	equation s	olution fo	TD must be less or U, V and W.
P7	(A)	See Appendix F for details. (DEFAULT = 100.0) ITWOEQ Two-equation solution (U,V) option: YES use the two-equation approximation as described in Appendix F at every grid location and set W to the missing data value; NO use the two-equation approximation at those locations widata only from two radars; otherwise, attempt a three-equation solution							ata value; locations with	
P8	(F)	(DEFAULT = N0) Analysis time to be used as a reference for advecting the data in HHM (time of day.) If no advection is to be performed, P8 thru P10 should left "blank". (DEFAULT=Starting time of the first radar input volume.)								
P9	(F)	, , , , , , , , , , , , , , , , , , ,								
P10	(F)									

SYNTHES	-STACK of ADDITIONAL CARD IMAGES-
P2 (F) LUNIT	Fortran logical unit number of the radar input volume. LUNIT must be predefined in the Job Control Language.
P3 (A) NAMVOL	Volume name: If an actual volume name is specified, a forward search will continue until that volume is located. No additional constraints are imposed on the search;
	If NAMVOL = NEXT, the next volume of the radar file within the time range specified by IBEGTM and IENDTM will be transferred into the synthesis procedure. (DEFAULT = NEXT)
P4 (F) IBEGTM	Beginning time (HHMMSS) when NAMVOL is set to NEXT. (DEFAULT = 000000.0)
P5 (F) IENDTM	Ending time (HHMMSS) when NAMVOL is set to NEXT. (DEFAULT = 240000.0)
P6 (A) IREWND	Rewind option: YES rewind the file pointers before initiating the search; NO do NOT rewind the file pointers before initiating the search. (DEFAULT = NO)
P7 (A) NAMVEL	Name of the radial velocity field from this radar to be used in the synthesis. This field must be specified.
P8 (A) IADTYP	If the input volume is from a ground-based Doppler radar IADTYP is the advection method to employ: UNI uniform advection will be performed; DIF differential advection will be performed; NONE no advection will be performed. (DEFAULT = NONE)
	If landmark $\#2$ is set to AIRBRN, the input volume is assumed to be from an airborne Doppler radar and IADTYP must contain the name of the AZIMUTH field.
P9 (A) NAMTIM	If the input volume is from a ground-based Doppler radar and advection is to be performed, NAMTIM is the time field specifier. This may be either an actual edit field name or a special mnemonic indicating that the time field is to be set to a constant. This special mnemonic must be in the following format: T=nnnnnn where nnnnnn is a 6 digit floating point value specifying the constant to which the time field will be set. (DEFAULT = T=0.0) If the input volume is from an airborne Doppler NAMTIM must contain the

P10 (A) N	NADFSW
-----------	--------

Additional field switch:

YES additional fields will be transferred from this radar and added to the **SYNTHES** output volume;

 $\tt NO$ no fields will be transferred from this radar to the output volume. (DEFAULT = $\tt NO)$

SYNTHES

-STACK of EXTRA CARD IMAGES-

Whenever NADFSW is set to YES, two (2) EXTRA card images must immediately follow. The first card image (INPUT) contains the names of the fields to be transferred as they appear in the radar INPUT volume. The second card image (OUTPUT) contains the corresponding field names as they are to be designated in the output volume. This is necessary to avoid any duplicate names in the SYNTHES output volume. The keyword INPUT must be present in parameter position P2 of the first EXTRA card image and OUTPUT must be present in position P2 of the second card image.

P2 (A) INPUT

INPUT must be present and the remaining parameters contain the names of fields to be input from this radar.

P3-7 (A) NAMINP

Names of the fields to be transferred from the radar input volume. As many as five (5) fields may be specified from each radar.

P8-10 UNUSED

P2 (A) OUTPUT

OUTPUT must be present and the remaining parameters contain the names of fields in the output SYNTHES volume.

P3-7 (A) NAMOUT

Destination names of the fields to be transferred from the radar input volume. As many as five (5) fields may be specified from each radar.

P8-10 UNUSED

++++++++++++++++++

END

This END command terminates the SYNTHES command stack.

THREED—Generates a three-dimensional isosurface display from any viewing angle for a set of designated fields. This is a stack operation and *must* be terminated by an **END** command. The stack consists of additional card images that allow the user to specify the fields to be examined, along with associated display parameterizations. If a field is referred to more than once, the last specification will be used to display the field. Fields will be displayed according to their order within the CEDRIC program and not according to their order in the stack.

Comn THRE	EED		ICONAX CLEVEL	XSTR IVISBL	YSTR	ZSTR	XEYE	YEYE	ZEYE		
	(A)	IDEST		Doctinatio	on of the	dianlar [The only a	rreilable e	ntion is MICDO		
P2	(A)	IDEST		Destinant	on or the	display.	гие ошу а	манаые о	ption is MICRO.		
P4	4 (A) ICONAX			Axes to be contoured: <code>X, Y</code> and <code>Z</code> may appear in any combination in the first three left-justified positions of ICONAX. Any axis that is specified will be contoured. (DEFAULT = <code>XY</code>)							
P4	(F)	XSTR		X-axis str	etching f	actor. (D	EFAULT	= 1.0)			
P5	(F)	YSTR		Y-axis str	etching f	actor. (D	EFAULT	= 1.0)			
P6	(F)	ZSTR		Z-axis stre	etching fa	actor. (D)	EFAULT :	= 1.0)			
P7	(F)	XEYE		X-coordin X-axis len					5.0 times the length of the		
P8	(F)	YEYE		Y-coordin the Y-axis					= -3.5 times the length of		
P9	(F)	ZEYE		Z-coordina Z-axis len					2.0 times the length of the		
P10		UNUSEI	D	+++++	-++++	++++-	++++				
	THI	REED		-STACK of ADDITIONAL CARD IMAGES-							
P2	(A)	NMSPE	C	of the folk PRI SEC ALL	owing co only the only the every for	des designe primar ne second field will l ET comm	nating a p y field gro ary field g be display and for ins	redetermi up will bo roup will ed. structions	tual edit field name or one ned group of fields: e displayed; be displayed; on how to set primary and		
P3	(F)	CLEVEI	ـ	Contour letermined		-	_		ee-dimensional figure is de-		
P4	(F)	IVISBL		Visibility ABOVE BELOW (DEFAUL	data v data v	alues belo	ve CLEVI ow CLEVI				
P5-10)	UNUSEI	D	+++++	-+++-	++++-	++++				

This \mathbf{END} command terminates the \mathbf{THREED} command stack.

END

TRANSFER—Transfers fields from any Cartesian volume contained in an existing disk file to the *current* edit volume in CEDRIC. Transferred fields will be remapped into the Cartesian coordinate system of the existing edit volume. This means that the fields to be transferred must have grid points in common with the *current* edit volume; that is, their grid can only be an integer multiple of the one in the *current* edit volume. Further, the volume from which fields are transferred *must* have the same number of Z-levels as the *current* edit volume. It may be necessary to **RENAME** some edit fields before **TRANSFER** is invoked since this command will overwrite existing fields with the same name as those being transferred. **TRANSFER** is a multi-card command whenever four (4) or more fields are to be transferred from a single Cartesian volume. An **END** card image is **NOT** allowed to terminate this command; instead, **EXTRA** card images are processed until a "blank" field name is encountered.

Command TRANSFER		e: NAMVOL NAMTRN	IBEGTM NAMTRN	IENDTM NAMTRN	IREWND NAMTRN	NAMTRN	NAMTRN	NAMTRN	NAMTRN		
P2 (F)) LUNII	-		ta fields are to be ol Language.							
P3 (A)) NAMV	OL.	continue of NEXT to the specified of	Volume name. If an actual volume name is specified, a forward search will continue until that volume is located. Otherwise, NAMVOL can simply be NEXT to transfer the next volume in the INPUT file within the time range specified by IBEGTM and IENDTM. (DEFAULT = NEXT)							
P4 (F)) IBEGT	ГΜ	Beginning (DEFAUI			when NA	MVOL is	set to NE	XT.		
P5 (F)) IENDT	ГΜ	M Ending time (HHMMSS) when NAMVOL is set to NEXT. $(DEFAULT = 240000.0)$								
P6 (A)) IREW	ND	Rewind option: YES rewind the file pointer to the beginning of the file before initiating the search; NO do NOT rewind the file pointer before initiating the search. (DEFAULT = NO)								
P7-10 (A)) NAMT	'RN	to be tranedit volumedit volumedit (4) fields at to termin	nsferred h ne field ware specificate the paid in the p	as the sa ill be over .ed, a "bla rocessing	me name written by nk" card i of field na	as an exisy the trans mage <i>mus</i> ames. Wh	sting edit sferred fie st follow tl enever m	volume. If a field volume field, the ld. If exactly four the TRANSFER ore than four (4) and images in the		
TRA	NSFER	ł	-STACK of EXTRA CARD IMAGES-								
P2-10 (A)) NAMT	RN	Remainin cessed un						l images are pro-		

UNFOLD—Performs de-aliasing or unfolding of radial velocity measurements within a designated geometrically-windowed region. The available methods are readily tailored to a variety of folding cases. In all methods, a template or reference field U_e is built in some way as an estimate of the "true" or unfolded velocities. The original radial velocities V are then compared to the reference values and put into the proper velocity range using the following scheme.

The true (unfolded) radial velocity U at a (X,Y,Z) grid point is

$$U = V + \kappa V_a; \qquad \kappa = 0, \pm 1, \pm 2, \dots \tag{1}$$

where V is the measured quantity which may have been folded and is subject to measurement error, $V_a = 2V_n$ is the ambiguous velocity interval, and κ is the integer factor needed to remove Nyquist folding ambiguities from V. When the measured velocity differs by more than V_n from the value expected at the grid point, the integer folding factor in Eq.(1) is non-zero and can be approximated by

$$K = \frac{U_e - V}{V_a} \tag{2a}$$

where U_e is a preliminary estimate of the true radial velocity at the (X, Y, Z) point. The appropriate integer unfolding factor is determined by

$$\kappa = \begin{cases} INT(K+0.5), & \text{if } K \ge 0, \\ INT(K-0.5), & \text{if } K \le 0. \end{cases}$$
 (2b)

where INT represents truncation toward zero. The quantity U_e comes from the so-called template or reference velocity field, and the field V is unfolded and stored in U, using Eqs. (1) and (2).

Unfolding can be performed by using any one of six available techniques:

AUTO—automatic unfolding. Suspect radial velocity estimates are first decimated, based upon deviation from the local mean. The resultant field is filled at these decimated locations using the Leise filling technique (see the **PATCHER** command). All radial velocities are unfolded using this filled field as a reference.

FORCE(IN/OUT)—forced unfolding. All velocities within the designated spatial window and either INside or OUTside of a user-specified velocity range are forced to be within the Nyquist velocity interval of a user-specified reference velocity.

AUTOTEMP—automatic unfolding using a template field. A template field containing reference velocities is specified and used as a "seed" to initiate the procedure at a designated plane. The radial velocities at the designated plane are unfolded using the information in the template field at the corresponding plane as a reference. The resultant unfolded plane is saved and subsequently used as the template for unfolding the next higher and lower planes. This successive-level procedure continues in both directions until all planes within the geometric window have been unfolded. The template field and the field to be unfolded may be the same field.

AUTOFILL—automatic unfolding using a template field with data filling. This procedure is the same as **AUTOTEMP** with one additional feature. After each unfolded plane has been saved, it is data filled using the Leise technique (see the **PATCHER** command) before it is used as a template for the next plane to be unfolded. This ensures that a reference value will be present at every grid point within each successive plane.

AUTOSLOP—automatic unfolding using a template field with data filling and slope preservation in the direction of execution. This procedure is the same as AUTOFILL with one additional feature. After two consecutive unfolded planes have been produced, the slope at each location is taken into account when generating the template for the next plane to be unfolded.

FORTEMP—forced template unfolding. A template field is specified, and the velocity information in it is used as a reference for unfolding the input folded velocity field at each corresponding location.

Aliased velocities will be unfolded as many times as are necessary in order to place them within the Nyquist velocity interval of the reference velocity. Only those locations within the designated window will be unfolded. *Note: This is a single card image command.*

Command structure:										
UNFOLD 1		NAMOUF	NAMINF	METHOD 1	P5	P6	P7	P8	IFIXAX	IWINDO
UNF	UNFOLD NAMOUF NAMIN		NAMINF	AUTO :	LOCDIM	MINPTS	MAXDEV	VNYQ	IFIXAX	IWINDO
UNF	OLD	NAMOUF	NAMINF	FORCEIN '	VNYQ	VREF	VMIN	VMAX	IFIXAX	IWINDO
UNF	'OLD	NAMOUF	NAMINF	FORCEOUT	VNYQ	VREF	VMIN	VMAX	IFIXAX	IWINDO
	OLD	NAMOUF	NAMINF			VNYQ	ISPCNX	LEVEL	IFIXAX	IWINDO
	OLD	NAMOUF	NAMINF			VNYQ	ISPCNX	LEVEL	IFIXAX	IWINDO
	'OLD	NAMOUF	NAMINF			VNYQ	ISPCNX	LEVEL	IFIXAX	IWINDO
	OLD	NAMOUF	NAMINF			VNYQ			IFIXAX	IWINDO
P2	(A)	NAMOU		Name of the DEFAULT:						
P3	(A)	NAMINE	F 1	Name of the	input fie	ld to be a	ltered.			
P4	(A)	МЕТНО		The method of unfolding. Depending on the METHOD specified, the remain information on the card image will be interpreted accordingly:						
N	ETHO	D (P4) s	et to A	UT0P5-P	10 conta	ain para	meteriza	tion		
P5	(F)	LOCDIM	b	Dimension of the local region surrounding each location. LOCDIM must be odd and the region will be assumed (LOCDIM x LOCDIM) in size. (DEFAULT = 3.0)						
P6	(F)	MINPTS	A	Minimum number of points required in the (LOCDIM x LOCDIM) region. At least MINPTS values must be present or the central value is flagged ${\bf BAD}$ or decimated. (DEFAULT = 4.0)						
P7	(F)	MAXDE		Maximum pe be retained.						center value to
P8	(F)	VNYQ		· -	yquist velocity (M/S) to be used for unfolding. (DEFAULT=Nyquist vecity in the volume header.)					
P9	(A)	Axis to be fixed for two-dimensional functions: Z z-axis fixed, operate in xy-planes; Y y-axis fixed, operate in xz-planes; X x-axis fixed, operate in yz-planes. (DEFAULT = Z)								
P10	(A)	IWINDO		Windowing specification for this command: WINDOW execute the command only in the current user-set window; FULL execute the command over the full (X,Y,Z) grid. (DEFAULT = FULL)						

METHOD (P4) set to	FORCEINP5-P10 contain parameterization
P5 (F) VNYQ	Nyquist velocity (M/S) to be used for unfolding. (DEFAULT=Nyquist velocity in the volume header.)
P6 (F) VREF	Reference velocity. All velocities within the designated spatial window and IN side the velocity interval (VMIN,VMAX) will be unfolded into the same Nyquist interval as VREF. (DEFAULT = 0.0)
P7 (F) VMIN	Minimum value of velocity interval (M/S). (DEFAULT = 0.0)
P8 (F) VMAX	Maximum value of velocity interval (M/S). (DEFAULT = 0.0)
P9 (A) IFIXAX	Axis to be fixed. (See above description.)
P10 (A) IWINDO	Windowing specification for this command. (See above description.)
METHOD (P4) set to	FORCEOUTP5-P10 contain parameterization
P5 (F) VNYQ	Nyquist velocity (M/S) to be used for unfolding. (DEFAULT=Nyquist velocity in the volume header.)
P6 (F) VREF	Reference velocity. All velocities within the designated spatial window and OUT side the velocity interval (VMIN,VMAX) will be unfolded into the same Nyquist interval as VREF. (DEFAULT = 0.0)
P7 (F) VMIN	Minimum value of velocity interval (M/S). (DEFAULT = 0.0)
P8 (F) VMAX	Maximum value of velocity interval (M/S). (DEFAULT = 0.0)
P9 (A) IFIXAX	Axis to be fixed. (See above description.)
P10 (A) IWINDO	Windowing specification for this command. (See above description.)
METHOD (P4) set to	AUTOTEMPP5-P10 contain parameterization
P5 (A) NAMTPF	Name of the template field. This field $must$ be specified, and may be the same as the field to be unfolded.
P6 (F) VNYQ	Nyquist velocity (M/S) to be used for unfolding. (DEFAULT=Nyquist velocity in the volume header.)
P7 (A) ISPCNX	Context within which the (X,Y,Z) location is defined: INDEX coordinates are specified in index space; DISTANCE coordinates are specified in distance space; (DEFAULT = INDEX)
P8 (F) LEVEL	Starting plane for the automatic template unfolding. Unfolding will proceed in both a positive and a negative direction from this plane. (DE-FAULT=Lowest plane within the spatial window.)
P9 (A) IFIXAX	Axis to be fixed. (See above description.)
P10 (A) IWINDO	Windowing specification for this command. (See above description.)

M	ETHOI	(P4) set to	AUTOFILLP5-P10 contain parameterization
P5	(A)	NAMTPF	Name of the template field. This field $must$ be specified, and may be the same as the field to be unfolded.
P6	(F)	VNYQ	Nyquist velocity (M/S) to be used for unfolding. (DEFAULT=Nyquist velocity in the volume header.)
P7	(A)	ISPCNX	Context within which the starting plane is defined. (See above description.)
P8	(F)	LEVEL	Starting plane for the automatic template unfolding. (See above description.)
P9	(A)	IFIXAX	Axis to be fixed. (See above description.)
P10	(A)	IWINDO	Windowing specification for this command. (See above description.)
M	ETHOI) (P4) set to	AUTOSLOPP5-P10 contain parameterization
P5	(A)	NAMTPF	Name of the template field. This field $must$ be specified, and may be the same as the field to be unfolded.
P6	(F)	VNYQ	Nyquist velocity (M/S) to be used for unfolding. (DEFAULT=Nyquist velocity in the volume header.)
P7	(A)	ISPCNX	Context within which the starting plane is defined. (See above description.)
P8	(F)	LEVEL	Starting plane for the automatic template unfolding. (See above description.)
P9	(A)	IFIXAX	Axis to be fixed. (See above description.)
P10	(A)	IWINDO	Windowing specification for this command. (See above description.)
M	ETHOI) (P4) set to	FORTEMPP5-6,P9-10 contain parameterization
P5	(A)	NAMTPF	Name of the template field. This field $must$ be specified. If it is the same as the field to be unfolded, no unfolding will be done.
P6	(F)	VNYQ	Nyquist velocity (M/S) to be used for unfolding. (DEFAULT=Nyquist velocity in the volume header.)
P7-9		UNUSED	++++++++++++++++
P9	(A)	IFIXAX	Axis to be fixed. (See above description.)
P10	(A)	IWINDO	Windowing specification for this command. (See above description.)

VALUE—Provides a mechanism by which CEDRIC commands can be parameterized so that the appropriate values may be substituted into the commands at the time of command execution. This command is typically used in conjunction with the **DEFINE** and **EXPAND** commands to facilitate the execution of repetitious multi-command CEDRIC procedures without their being repeated in the script and without having to make parameters explicit. This command permits the user to associate new values with variable names that have been entered as parameters to CEDRIC commands in order to change their numeric values before execution or re-execution of a **DEFINE** block. Only one set of variable assignments may exist at a time containing no more than 100 entries. See P2 for a description of allowed assignment manipulations.

When the **VALUE** list is non-empty and substitution has been activated, parameter fields P2 thru P10 of every subsequent card image are scanned prior to execution. If a particular parameter field is identical character-by-character to a variable name in the **VALUE** list, it will be replaced by the value to which it has been assigned. All eight characters must agree with one another for a replacement to be made. No variable name may be doubly defined and no parameter field will be substituted for more than once.

The user can also assign elements of the ID header to variables names. For example, the Nyquist velocity, which is ID(304) (see Appendix D), could be assigned to a variable name and then that variable could be used in Cedric commands. This way, the user doesn't have to manually enter the Nyquist velocity when it's needed. Note: This is a single card image command.

Comm		structure: IOPCOD NAMVAI	R VALUE
P2	(A)	IOPCOD	Operation code: OFF turns OFF substitutions of values for variables, no additional parameters need to be specified; ON turns ON substitution of values for variables, no additional parameters need to be specified; NONE deletes ALL existing variable assignments, no additional parameters need to be specified; DELETE deletes a variable assignment from the list; SET adds a variable assignment to the existing list. SETID adds a variable assignment to the existing list. In this case, though, the user specifies a header word from which to obtain the value. (DEFAULT = OFF)
P3	(A)	NAMVAR	Variable name. This may consist of any string of up to 8 characters or numbers, including decimal points, that are to be replaced in the parameter fields of CEDRIC card images when substitution has been turned ON. All eight (8) symbols must agree for a replacement to be made. NAMVAR must be specified whenever IOPCOD = SET or IOPCOD = DELETE.
P4		UNUSED	++++++++++++++++++++++++++++++++++++++
P5	(A)	VALUE	Value assigned to NAMVAR. It can be any valid ASCII string of up to 8 symbols. This VALUE will be substituted into the parameter field of subsequent CEDRIC card images if substitution is turned 0N and the associated NAMVAR matches that field as it was originally specified on the CEDRIC card image. If the content of this parameter is "ID(x)", where x is an integer value from 1-510, and IOPCOD = SETID, that element from the ID header will be the value assigned to the variable. VALUE must be specified whenever IOPCOD = SET or IOPCOD = SETID.
P6-10		UNUSED	++++++++++++++++

WINDOW—Defines or deactivates a user-supplied spatial window that may be subsequently invoked for purposes of selective editing and/or display (when the IWINDO variable in several CEDRIC commands is set to WINDOW). This command is particularly useful for constraining the execution of commands to small regions without affecting the remainder of the field. However, this option should be exercised cautiously when doing the FUNCTION command since the final field may not be derived in the same way everywhere. This command also permits the user to generate graphics on any size grid background so that regions of interest may be examined in detail, and CEDRIC displays can be sized for comparison with displays from other measurement systems. The window specified may be larger or smaller than the actual edit volume grid in which the information is contained so long as they overlap in some way. Whenever a new edit file is established using either the READVOL or the SYNTHES command, the window established by this command will be reset to the full (X,Y,Z) grid corresponding to the new edit volume. WINDOW differs from the CREATE command in that WINDOW does not perform any restructuring of the coordinate system, whereas CREATE actually establishes a new (X,Y,Z) grid mapping. Note: This is a single card image command.

Commo	and str	ructure PCNX	:: X1	X2	Y1	Y2	Z1	Z 2
P2	(A) IS	SPCN	X	INDEX DISTANC	coordin	ates are s ates are s	pecified i	ation is defined: n index space; n distance space;
P3 P4	(F) X (F) X			Ending X (DEFAUI	-coordinat T=If eith	er X1 or	X2 are u	nspecified, the X-axis of the window all (X,Y,Z) grid.)
P5 P6	(F) Y (F) Y	/1 /2		Ending Y (DEFAUI	-coordinat T=If eith	e. er Y1 or	Y2 are u	nspecified, the Y-axis of the window all (X,Y,Z) grid.)
P7 P8	(F) Z (F) Z			•	-coordinat T=If eith	e. er Z1 or	Z2 are u) window. Inspecified, the Z-axis of the window ll (X,Y,Z) grid.)
P9 - 10	U	JNUSE	ED	+++++	+++++	+++++	++++	

WRITVOL—Writes the current edit volume out to disk. There are two output formats that can be selected. The first is called pure binary format and is portable, very fast, and compact. This format is recommended for general use. See Appendix D for specifics of this format. The second format that files can be created in is netCDF. This format was developed by NASA and the Unidata program at UCAR. It is highly portable. There is also a lot of software around that can directly read this format. Thus, if you want to use Cedric files in other software packages, it might be easier to create them in this format. The pure format can also be used in your own programs, but it would be harder to do. See Appendix D for information about that. I/O to netCDF files is slower and the files are bigger, so it is not recommended for general, everyday use. Furthermore, only one volume can be written to netCDF files. With the pure format, up to 10 volumes can be placed in a single file. Writing out to a file that already exists with the netCDF format option selected will cause the contents of the existing file to be overwritten. No appending takes place. Users should exercise caution to avoid accidentally overwriting datasets.

WRITVOL has no effect on the *current* edit volume. It merely copies it to a permanent storage medium for reference at a later time. Also, any number of output volumes can be written using WRITVOL and re-accessed if necessary with READVOL during the course of a single CEDRIC run. All output positioning options except BEG will add volumes to the end of existing files. If BEG is specified, the disk file is positioned at the beginning. Any volumes of data that already exist in this file will be lost. Some terminology here is a carry-over from when physical tapes were actually mounted and accessed by CEDRIC. This rarely occurs anymore since tape is usually put onto disk first and then accessed. *Note: This is a single card image command.*

Command structure:

	nana structure: CVOL LUN NAMTAE	P NAMVOL IPOS NFSKIP FEET FORMAT
P2	(F) LUN	Fortran logical unit number of the OUTPUT file.
P3	(A) NAMTAP	An internal CEDRIC name of the output disk file. (DEFAULT = ${\tt UNKNOWN})$
P4	(A) NAMVOL	An internal CEDRIC name of the output volume. This may be any eight (8) character alphanumeric entity. (DEFAULT=The name of the volume as it is referred to in the <i>current</i> edit file.)
P5	(A) IPOS	OUTPUT disk positioning code prior to the write.
		If the file is PURE binary: BEG position at the beginning; APP append to the end of the file. (DEFAULT=This parameter must be specified.)
P6	(F) NFSKIP	If the file is netCDF no positioning options are possible. Number of files to be skipped when $IPOSN = SKI$. (DEFAULT = 0.0)
P7	(F) FEET	Number of feet skipped when either ADD or SKI is specified as the positioning code. This information is available from the output listing of the CEDRIC run which last wrote on the "tape". Although this information is not crucial it does aid CEDRIC in determining when a user attempts to exceed the capacity of a 9-track, 6400 BPI tape. (DEFAULT = 0.0)
P8	(A) FORMAT	Output format for the data. There are two possibilities: PUR for pure binary files. CDF for netCDF files. (DEFAULT = CDF)
P9-10	UNUSED	++++++++++++++++

WTRANS—Transfers fields from any volume contained on an existing disk file into the *current* edit volume. Transfers are done either into the same field name if it already exists, or into a name carried from the transfer-file header. If no translation or windowing is wanted during the transfer, the TRANSFER command should be used instead of WTRANS. Transferred fields will be remapped into the coordinate system of the existing edit volume under user supplied constraints. These allow for prior translation of the input data locations and selection of the destination region to be modified in cases where the field is already present in the edit volume. Translation *must* be performed so that grid points in the input volume map to coincident locations in the edit volume. Windowing *only* applies to fields that are present in both the input and the edit volumes. It may be necessary to RENAME some edit fields before WTRANS is invoked in order to avoid or to force the duplication of names depending upon the outcome desired. WTRANS is a stack operation and *must* be terminated by an END command.

Command structure:

WTRANS	LUNIT	NAMVOL	IBEGTM	IENDTM	ISPCNX	XTRANS	YTRANS	ZTRANS	IWINDO
NAMTRN									
END									

END	
P2 (H) LUNIT	Fortran logical unit number of the INPUT file from which the fields are to be transferred. LUNIT may be specified in either of two formats: R=nnnnnn where nnnnnn is a 6 digit floating point value specifying the Fortran logical unit number. When this format is used the file is repositioned to its beginning prior to the forward search for the requested volume; nnnnnnnn If R= is NOT present the entire 8 digit field nnnnnnnn will be interpreted as a unit number and NO repositioning within the file will be performed. This parameter must be specified and LUNIT predefined in the Job Control Language.
P3 (A) NAMVOL	Volume name. If an actual volume name is specified, a forward search will continue until that volume is located. Otherwise, NAMVOL can simply be NEXT to transfer the next volume in the INPUT file within the time range specified by IBEGTM and IENDTM. (DEFAULT = NEXT)
P4 (F) IBEGTM	Beginning time (HHMMSS) when NAMVOL is set to NEXT. (DEFAULT = 000000.0)
P5 (F) IENDTM	Ending time (HHMMSS) when NAMVOL is set to NEXT. (DEFAULT = 240000.0)
P6 (A) ISPCNX	Context within which the (X,Y,Z) translation is to be done: INDEX translations are specified in index space; DISTANCE translations are specified in distance space; (DEFAULT = INDEX)
P7 (F) XTRANS	Input volume translation in X: NEW X = CURRENT X + XTRANS. (DEFAULT = 0.0)
P8 (F) YTRANS	Input volume translation in Y: NEW Y = CURRENT Y + YTRANS. (DEFAULT = 0.0)

P9	(F) ZTRANS	Input volume translation in Z: NEW Z = CURRENT Z + ZTRANS. (DEFAULT = 0.0)
		NOTE: The (XTRANS, YTRANS, ZTRANS) displacements $must$ result in coincident locations between the two volumes.
P10	(A) IWINDO	Windowing specification for WTRANS transfer of fields that already exist in the edit volume. This feature applies ONLY to existing fields; newly created fields are ALWAYS transferred in their entirety to the coordinate system of the <i>current</i> edit volume: WINDOW existing fields will be updated ONLY within the confines of the current user-set window; FULL existing fields will be completely replaced. (DEFAULT = FULL)

WTRANS	-STACK of EXTRA CARD IMAGES-
P1-10 (A) NAMTRN	Names of the fields to be transferred from the volume to which the disk file has been positioned. The data from each field will be transferred to the <i>current</i> edit file according to the conventions previously given.

END This END command terminates the WTRANS command stack.

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APPENDICES A-F

CEDRIC—Custom Editing and Display of Reduced Information in Cartesian space

BATCH PROCESSOR for UNIX-BASED COMPUTERS

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APPENDIX A

+++++ A Summary listing of all CEDRIC commands +++++ Names of parameters are listed

This is a summary of all CEDRIC commands that have been documented in detail. In this summary, the *Command strructure* is emphasized. Following this summary listing are commands where values or different options have been substituted for the parameter names.

		.P3	.P4	.P5	.P6	.P7	.P8	.P9	.P10
BADVAL CHANGE	BAD NAMFLD	ISPCNX	XLOC	YLOC	ZLOC	VALUE			
CODED	IDEST	IFIXAX	SKIP						IWINDO
	NMSPEC	SCLFAC	ZREF	WIDTH	NLFT	NRGT			
END									
COMMENT									
									TTEXTTEXT
									TTEXTTEXT
COMEND	111111111111111111111111111111111111111	IIDMIIDM	1101111011	1111111111	TIDNIIDN	1111111111	1111111111	IIDMIIDM	111111111111
CONVERG	ENAMOUF	NAMU	NAMV	NDER					
COORD	ICORD								
CREATE	X1	Х2	XD	Y1	Y2	YD	Z1	Z2	ZD
CROSS	NAMOUF	NAMREF	NAMLAG	LAGI	LAGJ	IZERO	JZERO	IFIXAX	IWINDO
DEFINE	NAMBLK								
COMMENT									
COMEND	IEXIIEX	11671167	1161161	11571157	IIEXIIEX	TIEXTIEX	IIEXIIEX	TIEXTIEX	TTEXTTEXT
CREATE	X1	X2	XD	Y1	Y2	YD	Z1	Z2	ZD
BADVAL	BAD	nz.	ND	11	12	10	21	22	עם
CHANGE	NAMFLD	ISPCNX	XLOC	YLOC	ZLOC	VALUE			
CODED	IDEST	IFIXAX	SKIP						IWINDO
	NMSPEC	SCLFAC	ZREF	WIDTH	NLFT	NRGT			
END									
COORD	ICORD								
CONVERG		NAMU	NAMV	NDER					
CROSS	NAMOUF	NAMREF	NAMLAG	LAGI	LAGJ	IZERO	JZER0	IFIXAX	IWINDO
DEFEND DIGITAL	TDECT	IFIXAX	SKIP						IWINDO
DIGITAL	NMSPEC	SCLFAC	NDIG						TMTIADO
END		D022 110							
DELETE	NAMDEL	NAMDEL	NAMDEL	NAMDEL	NAMDEL	NAMDEL	NAMDEL	NAMDEL	NAMDEL
END									
EXPAND	NAMBLK								
FIELDSE'		NINCLD	NINCLD	NINCLD	NINCLD	NINCLD	NINCLD	NINCLD	NINCLD
	NINCLD	NINCLD	NINCLD						
FILTER	NAMOUF	NAMINF	METHOD	NSTEP	TLIODD	T17 A T TTD	TLIODD	IFIXAX	IWINDO
FIXIDS FLTERTH	IWORD	IVALUE	IWORD	IVALUE	IWORD	IVALUE	IWORD	IVALUE	
FUNCTIO		DIREC						IFIXAX	IWINDO
LONCITO	NAMOUF	IFLTYP	NAMFUN	NAMF1	NAMF2	C1	C2	C3	C4
	NAMOUF	C	CONPLAN		CONSET	J_	J <u>_</u>	30	J.
END		=							
P1	.P2	.P3	.P4	.P5	.P6	.P7	.P8	.P9	.P10

+++++ A Summary listing of all CEDRIC commands +++++ Names of parameters are listed

P1	P2	.P3	.P4	.P5	.P6	.P7	.P8	.P9	.P10
GRAPHICS	IX*IY*IZ	ZIFIXAX	SKIP	ITITLEI	TITLEITI:	TLEITITL	EITITLEI'	TITLE	IWINDO
	CONTOUR	NAMFLD	ICONTP	IOPTNS	DIGSCL	ICLDEF	CLMIN	CLMAX	CLINC
	VECTOR	NAMHOR	NAMVER	IVPTYP	IVSPAC	VMS	VKM	IVHEAD	COLOR
	SCATTER	NAMHOR	XBEG	XEND	NAMVER	YBEG	YEND	DEGFIT	XCOL
	ALPHA	NMSPEC	SCLFAC	ZREF	WIDTH	NLFT	NRGT	ISPAC	
	DIGITAL	NMSPEC	SCLFAC	NDIG	ISPAC				
	OVERLAY	IFPRIM	IFOVLY	IOPTYP	IDASHP	IDASHO	PRICOL	OVLCOL	
END									
HISTO	IDEST	IFIXAX	SKIP	ITYP	TTITLET	ritletti'	TLETTITL	ETTITL	IWINDO
	NMSPEC	SCLFAC	HMIN	HMAX	WIDTH	MEDIAN	COLOR	PERC	DISOPT
END									
INTEGR	NAMOUF	NAMINF	INTYPE	METHBC	INIVAL	NAMTOP		ZLOWER	ZUPPER
INTEGR	NAMOUF	NAMINF	U*nnnnn	nMETHBC	INIVAL	NAMTOP		ZLOWER	ZUPPER
INTEGR	NAMOUF	NAMINF	D*nnnnn	nMETHBC	INIVAL	NAMTOP		ZLOWER	ZUPPER
INTEGR	NAMOUF	NAMINF	V*nnnnnr	nMETHUP	INIVUP	METHDN	INIVDN	ZLOWER	ZUPPER
LAPLACE	NAMOUF	DPDX	DPDY	RELEPS	MAXITR				
	UNEW	VNEW	WNEW	INTYPE	METHBC	INIVAL	CNCRIT	ZLOWER	ZUPPER
	ZINIT	NAMDBZ	ACON	BCON	CCON				
PATCHER		NAMINF		P5	P6	P7	P8	IFIXAX	IWINDO
PATCHER		NAMINF	FILLCON			MINPTS	DECFLD	IFIXAX	IWINDO
PATCHER		NAMINF	FILLCON		MINQAD	MINPTS			IWINDO
PATCHER		NAMINF	FILLALL						IWINDO
PATCHER		NAMINF	DECILOC		MINPTS	MAXDEV		IFIXAX	IWINDO
PATCHER		NAMINF	DECIGLO		111111 10	IIIIMDEIV		11 1711111	IWINDO
QUIT	Williooi	141111111	DECTUED	DIGINO					TWINDO
READVOL	T TIM	NAMVOL	IBEGTM	IENDTM	IREWND				
REGRESS		IFIXAX	SKIP	ITYP	NAMIND	NAMDEP			IWINDO
RELAXUV		VNEW	UCUR	VCUR	WAIR	DWFAC	CNCRIT	ZLOWER	ZUPPER
	ICORD	ANGXAX	XORGIN	YORGIN	ZORGIN	NWGRD	MAXREL		201111
	X1	X2	XD	Y1	Y2	YD	Z1	Z2	ZD
	SPEC	P3	P4	P5	P6	P7	P8	P9	P10
	ROTATE	INX	INY	INZ	OUTX	OUTY	OUTZ	1 3	1 10
	LINEAR	FIELD	TIVI	TIV	UUIA	0011	UUIZ		
	UNFOLD	FIELD	NYQ						
END	מיזים יוווים	1. TITI	1/11/4						
	NAMOLD	TO	NAMNEW	NAMOLD	TO	NAMNEW	NAMOLD	TO	NAMNEW
SAMPLER					XRAD			COORD	==
							IADTYP		
SHIFTER			NAMTIM			מחמווה	IADITE	ZLOWER	ZUPPER
	IDEST	IFIXAX	SKIP	NMSPEC	ITYP	MTN	MAV	CDEAC	IWINDO
	IDEST			MEAN	SIGMA	MIN	MAX	SDFAC	IWINDO
	NMSPEC	STMIN	STMAX						
END	TDECT	CIVID	TOOMAY	VEVMTT	VEVMII	DEVMTT	תעייים א ז		TUTNIDO
SURFACE		SKIP			YEYMUL	r E I MUL	LABITA		IWINDO
		VALMIN			D.C.	D.Z	DO	DO	D40
۲1	r2	. P3	. P4	. ۲5	.P6	·P/	.P8	.P9	.P10

+++++ A Summary listing of all CEDRIC commands +++++ Names of parameters are listed

P1	.P2	.P3	.P4	.P5	.P6	.P7	.P8	.P9	.P10
SYNTHES	NSNVOL	NRADS	DTEST1	DTEST2	DTEST3	ITWOEQ	ITANAL	STMDIR	STMSPD
	LUNIT	NAMVOL	IBEGTM	IENDTM	IREWND	NAMVEL	LADTYP	NAMTIM	NADFSW
	INPUT	NAMINP	NAMINP	NAMINP	NAMINP	NAMINP			
	OUTPUT	NAMOUT	NAMOUT	NAMOUT	NAMOUT	NAMOUT			
	LUNIT	NAMVOL	IBEGTM	IENDTM	IREWND	NAMVEL	LADTYP	NAMTIM	NADFSW
	INPUT	NAMINP	NAMINP	NAMINP	NAMINP	NAMINP			
	OUTPUT	NAMOUT	NAMOUT	NAMOUT	NAMOUT	NAMOUT			
	LUNIT	NAMVOL	IBEGTM	IENDTM	IREWND	NAMVEL	LADTYP	NAMTIM	NADFSW
	INPUT	NAMINP	NAMINP	NAMINP	NAMINP	NAMINP			
	OUTPUT	NAMOUT	NAMOUT	NAMOUT	NAMOUT	NAMOUT			
END									
THREED	IDEST	ICONAX	XSTR	YSTR	ZSTR	XEYE	YEYE	ZEYE	
	NMSPEC	CLEVEL	IVISBL						
END									
TRANSFE		NAMVOL	IBEGTM	IENDTM	IREWND	NAMTRN	NAMTRN	NAMTRN	NAMTRN
	NAMTRN	NAMTRN	NAMTRN	NAMTRN	NAMTRN				
UNFOLD	NAMOUF	NAMINF	METHOD	P5	P6	P7	P8	IFIXAX	IWINDO
UNFOLD	NAMOUF	NAMINF	AUTO	LOCDIM	MINPTS	MAXDEV	VNYQ	IFIXAX	IWINDO
UNFOLD	NAMOUF	NAMINF	FORCEIN	-	VREF	VMIN	XAMV	IFIXAX	IWINDO
UNFOLD	NAMOUF	NAMINF	FORCEOU	TVNYQ	VREF	VMIN	XAMV	IFIXAX	IWINDO
UNFOLD	NAMOUF	NAMINF	AUTOTEM	PNAMTPF	VNYQ	ISPCNX	LEVEL	IFIXAX	IWINDO
UNFOLD	NAMOUF	NAMINF	AUTOFIL	LNAMTPF	VNYQ	ISPCNX	LEVEL	IFIXAX	IWINDO
UNFOLD	NAMOUF	NAMINF	AUTOSLO	PNAMTPF	VNYQ	ISPCNX	LEVEL	IFIXAX	IWINDO
UNFOLD	NAMOUF	NAMINF	FORTEMP	NAMTPF	VNYQ			IFIXAX	IWINDO
VALUE	IOPCOD	NAMVAR		VALUE					
WINDOW	ISPCNX	X1	Х2	Y1	Y2	Z1	Z2		
WRITVOL	LUN	NAMTAP	NAMVOL	IPOS	NFSKIP	FEET	FORMAT		
WTRANS	LUNIT	NAMVOL	IBEGTM	IENDTM	ISPCNX	XTRANS	YTRANS	ZTRANS	IWINDO
NAMTRN	NAMTRN	NAMTRN	NAMTRN	NAMTRN	NAMTRN	NAMTRN	NAMTRN	NAMTRN	NAMTRN
END									
P1	.P2	.P3	.P4	.P5	.P6	.P7	.P8	.P9	.P10

This is a summary of all CEDRIC commands where some values or different options have been substituted for the parameter Names to show more specifically how the syntax looks in practice. A complete listing of all the **FUNCTION**s is also included.

P1	.P2	.P3	.P4	.P5	.P6	.P7	.P8	.P9	.P10
BADVAL	-1000.0					0 0			
CHANGE	NAMFLD	INDEX	XX.X	YY.Y	ZZ.Z	0.0			
CHANGE CODED	NAMFLD	DISTANCE		YY.Y	ZZ.Z	BAD			DITT I
	PRINT	Z	1.						FULL WINDOW
CODED CODED	MICRO	X Y	1.						
CODED	PRINT		1.	ΕO	20	20			FULL
	PRI SEC	1.0 1.0	0.0	5.0 5.0	20.	20. 20.			
	ALL		0.0	5.0	20.	20.			
END	VLL	1.0	0.0	J.0	20.	20.			
COMMENT	PRTMT								
COMMENT									
COMMENT									
OOTHENT		TFRAGTLE	ETSTTCEXI	PEAT.ODOUS	S (AND O	OTHER WOR	RDS OF WI	(SDOM	
COMEND	201 2.10111				(1112)	, , , , , , , , , , , , , , , , , , ,	OI W.		
CONVERGE	ENAMOUF	U	V	3.					
CONVERGE	ENAMOUF	U	V	5.					
COORD	CART								
COORD	COPLANE								
CREATE	MIN.X	MAX.X	SPAC.X	MIN.Y	MAX.Y	SPAC.Y	MIN.Z	MAX.Z	SPAC.Z
CREATE	OFF								
CROSS	NAMOUF	NAMREF	NAMLAG	LAGI	LAGJ	IZERO	JZERO	Z	FULL
DEFINE	NAMBLK								
(1	NORMAL CE	EDRIC CON	MANDS).						
DEFEND	NAMBLK								
DELETE			NAMFLD3	NAMFLD5	NAMFLD6	NAMFLD7	NAMFLD8	NAMFLD9	
DIGITAL		Z	1.						FULL
DIGITAL		X	1.						FULL
DIGITAL		Y	1.						WINDOW
	PRI	1.0	3.						
	SEC	1.0	3.						
ТИП	ALL	1.0	3.						
END	NI A MIDIT IZ								
EXPAND FIELDSET	NAMBLK	NAMFLD1	MAMELLO	имшт го					
FIELDSE		NAMFLD1			MAMET D7	MAMET DO			
		NAMINF NAMINF		NAMPLDO	NAPIFLDI	MARITLDO		Z	FULL
FILTER	NAMOUF	NAMINF	HAN					Y	FULL
FILTER	NAMOUF	NAMINF	INV					X	FULL
				3.0					
					.P6	.P7	.P8	_	
	NAMOUF NAMOUF NAMOUF NAMOUF NAMOUF NAMOUF	NAMINF NAMINF NAMINF NAMINF NAMINF NAMINF	TWO LEI L3D LEI LEA LT3 .P4	3.0 1.0 NSTEP NSTEP 2.0	.P6 	. P7	.P8	Z Z Z Z Z Z	WINDOW FULL FULL WINDOW FULL .P10

FIXIDS	IWORD	IVALUE	.P4 IWORD			.P7 IVALUE		IVALUE	.P10
FUNCTIO	NNAME					0 4	a o	Z	WINDOW
TIME	NAMOUF	Р	FUNCNAM	NAMF'LD1	NAMFLD2	C1	C2	C3	C4
END		4 0						-	
FUNCTIO		1.0	DE /DT	NIAMET DA				Z	FULL
	NAMOUF			NAMFLD1					
	NAMOUF			NAMFLD1	MANGE DO				
		P		NAMELD1					
		P		NAMFLD1					
		P		NAMELD1					
	NAMOUF	P	*D/DI	NAMELD1					
	NAMOUF	P		NAMELD1					
	NAMOUF	P		NAMELD1		C1			
		P	*		NAMFLD2	CI			
	NAMOUF	P	SQRT	NAMELD1		C1	CO		
		P		NAMELD1		C1	C2		
		P		NAMELD1					
		P	SQ+SQ		NAMFLD2				
		P		NAMELD1	NAMFLD2	C1	CO		
		P P	+		NAMFLD2		C2 C2		
	NAMOUF NAMOUF		- /		NAMFLD2		62		
	NAMOUF		•			C1			
				NAMFLD1			C2		
	NAMOUF		ABS	NAMFLD1		C1	62		
	NAMOUF NAMOUF			NAMFLD1 NAMFLD1	MAMELDO				
	NAMOUF				NAMFLD2	C1			
	NAMOUF				NAMFLD2				
	NAMOUF		LN	NAMFLD1		C1	C2		
	NAMOUF		EXP	NAMFLD1		C1	02		
	NAMOUF		POWER	NAMFLD1		C1	C2		
	NAMOUF			ENAMFLD1		C1	02		
	NAMOUF		XYDIST	SIANITI LLITOT		C1	C2		
	NAMOUF		FUNZ			C1	C2		
	NAMOUF		SIN	NAMFLD1		C1	C2		
		P		ONAMFLD1	NAMFI.D2	01	02		
	NAMOUF		RANGE		MIIII LDZ	C1	C2	C3	
	NAMOUF	P	COS	NAMFLD1		C1	C2	00	
	NAMOUF	P	RANDOM	MIIII DDI		C1	C2		
	NAMOUF	P	MAX	NAMFT.D1	NAMFLD2	01	02		
	NAMOUF	P	MIN		NAMFLD2				
	NAMOUF	P	ATAN2		NAMFLD2				
	NAMOUF	P	AZ			C1	C2		
	NAMOUF	P	EL			C1	C2	C3	
	NAMOUF	P	CON			C1	J.	55	
	NAMOUF	P	BAD			J.			
	NAMOUF	P	FUNX			C1	C2		
	NAMOUF	P	FUNY			C1	C2		
END									
	.P2	.P3	.P4	.P5	.P6	.P7	.P8	.P9	.P10

5.4	70	7.0	D.4	D.E.	7.0	D.7	D O	D 0	D40
			•P4••••	.P5	.P6	·P/ · · · · ·	.P8		.P10
FUNCTIO		1.0						Z	WINDOW
	NAMOUF	P	FUNCNAM	NAMFLD1	NAMFLD2	C1	C2	C3	C4
END									
FUNCTIO:	NNAME	1.0						Z	FULL
	NAMOUF	P	PROFILE	NAMFLD1		C1			
	NAMOUF	P	LOGTEN	NAMFLD1		C1	C2		
	NAMOUF	P	MODULO	NAMFLD1		C1			
	NAMOUF	P	FLOOR	NAMFLD1		C1			
	NAMOUF	P		NAMFLD1		C1			
	NAMOUF	- P			NAMFLD2				
	NAMOUF	P		CNAMFLD1	MIIII LDZ	01			
	NAMOUF	P	NORMAL			C1	C2		
	NAMOUF	P		NAMFLD1		C1	02		
						C1			
	NAMOUF	P		NAMFLD1	MIA MET DO		ao		
	NAMOUF	P			NAMFLD2		C2		
	NAMOUF	P	INSIDE		NAMFLD2		C2		
	NAMOUF	P			NAMFLD2		C2		
	NAMOUF	P	COUNT	NAMFLD1		C1			
	NAMOUF	P	MEANAX1	NAMFLD1					
	NAMOUF	P	MEANAX2	NAMFLD1					
	NAMOUF	P	RELI	NAMFLD1		C1			
	NAMOUF	P	RELJ	NAMFLD1		C1			
	NAMOUF	P	RELIJ	NAMFLD1		C1	C2		
END									
FUNCTIO	NNUMBER.	-1.0						Z	WINDOW
1 0110110	NAMOUF	P	1-62	NAMET D1	NAMFLD2	C1	C2	C3	C4
END	Milooi	•	1 02	MIII LDI	MAIN LDZ	01	02	00	01
FUNCTIO	NINI A ME	1.0						Z	WINDOW
TONCITO	NAMOUF	C C	CONPLAN	TNEI D	CONCET			4	MIMOOM
EME	NAMOUF	C	COMPLAIM	TIMELD	CONSET				
END	OTV. TV. T		0						
GRAPHIC	SIX*IY*I		2.					20.0	FULL
	CONTOUR		CONT		DIGSCL		0.0	60.0	10.0
	CONTOUR		HAFT		DIGSCL	NON	0.0	60.0	10.0
	CONTOUR		BOTH	0010100		NON	0.0	60.0	10.0
	ALPHA	NAMFLD	1.0	0.0	5.0	26	26	-1.0	
	DIGITAL	NAMFLD	1.0	3.0	-1.0				
	VECTOR	NAMHOR	NAMVER	ARROW	-1.	2.0	1.0	FIX	
	VECTOR	NAMHOR	NAMVER	STREAM	2.0				
	SCATTER	NAMHOR	- 50.	50.	NAMVER	- 50.	50.	0.	
	OVERLAY	IFPRIM	IFOVLY	С	S	L			
END									
	S 2* 2* :	17	1.0	RFI ATTV	F· STNGII	F RADAR	INPUT FI	FIDS	WINDOW
GIMII III O		DFILLMAP			1.0	5.0	1.0	PRO	WINDOW
							-20.0		5 A
	CONTOUR		FALL	0011100		UNI		50.0	5.0
	CONTOUR		FALL	0001101		UNI	-12.5	12.5	1.0
	CONTOUR	VKFL	FALL	0001100	U	UNI	-12. 5	12.5	1.0
END									
D.1	.P2		T 4						D 4 0

									.P10
GRAPHIC		Z	2.0				AND CART		FULL
	VECTOR	U	V		-1.0	5.0	1.0	PRO	
	CONTOUR		FALL	00111010		UNI	-20.0	50.0	5.0
	CONTOUR		FALL	00011010		UNI	- 12.5	12.5	1.0
	CONTOUR		FALL	00111010		UNI	-20.0	50.0	5.0
	CONTOUR		FALL	00011010		UNI	-12. 5	12.5	1.0
	CONTOUR		FALL	00011000		UNI	-10.5	10.5	1.0
	CONTOUR		FALL	00011000		UNI	-12. 5	12.5	1.0
	CONTOUR		FALL	00011000)	UNI	-12. 5	12.5	1.0
	CONTOUR		FALL	00011000		UNI	- 12 . 5	12.5	1.0
	CONTOUR		FALL	00011000		UNI	-12.5	12.5	1.0
	CONTOUR	HSPD	FALL	00111010)	UNI	0.0	20.0	1.0
END									
HISTO	MICRO	Z	1.0	VOLUME	RELATIV	E: MEASU	REMENT S		SFULL
	VRNE	1.0	-20.0	20.0	0.5	ON	BLUE	10.0	DISPLAY
	VRTH	1.0	-20.0	20.0	0.5	ON	BLUE	15.0	DISPLAY
	VRFL	1.0	-20.0	20.0	0.5	ON	BLUE	15.0	DISPLAY
END									
HISTO	MICRO	Z	1.0	VOLUME		E: SYNTH	ESIS STA	FISTICS	FULL
	U	1.0	-10.0	10.0	0.2	ON	BLUE	10.0	DISPLAY
	V	1.0	-10.0	10.0	0.2	ON	BLUE	10.0	DISPLAY
	CONV	1.0	-10.0	10.0	0.2	ON	BLUE	15.0	DISPLAY
	WUP	1.0	-10.0	10.0	0.2	ON	BLUE	15.0	DISPLAY
	WDN	1.0	-10.0	10.0	0.2	ON	BLUE	15.0	DISPLAY
	WVAR	1.0	-10.0	10.0	0.2	ON	BLUE	15.0	DISPLAY
	WUP-DN	1.0	-10.0	10.0	0.2	ON	BLUE	15.0	DISPLAY
END									
INTEGR	NAMOUF	NAMINF	NAMTOP	-1.0	YES	CONST	0.0	ZLOWER	ZUPPER
INTEGR	NAMOUF	NAMINF	NAMTOP	1.0	NO	FRACT	1.0	ZLOWER	ZUPPER
INTEGR	NAMOUF	NAMINF	NAMTOP	-1.0	YES	FIELD	FIELD	ZLOWER	ZUPPER
LAPLACE	NAMOUF	DFDX	DFDY	.001	400.				
COMMENT									
	ITERATIV	VE ITEGRA	ATION CON	MAND FOR	R TWO EQU	JATION S	OLUTION		
COMEND									
MASS2	UNEW	VNEW	WNEW	D*0.1	FIELD	WIDN	10.01	D=1.0	D=15.0
	D=1.0	ZRAD1	2.5	0.120	0.04				
PATCHER	NAMOUF	NAMINF	FILLCON	5.	3.	4.		Z	WINDOW
PATCHER	NAMOUF	NAMINF	FILLALL	2.				Z	FULL
PATCHER	NAMOUF	NAMINF	DECILOC	3.	4.	NYQ/2		Z	WINDOW
PATCHER	NAMOUF	NAMINF	DECIGLO	2.0				Z	FULL
QUIT									
READVOL	LUNIT	NEXT	000000.	240000.	NO				
READVOL		NEXT	000000.	240000.	YES				
READVOL		VOLNAME			NO				
REGRESS		Z	1.	BOTH	VARIND	VARDEP			WINDOW
P1	.P2	.P3	.P4	.P5	.P6	.P7	.P8	.P9	.P10

P1	.P2	.P3	.P4	.P5	.P6			.P9	.P10
REMAP	CART	120.0	XORGIN	YORGIN	ZORGIN	NEWGRID			
	X1.X	X2.X	XD.D	Y1.Y	Y2.Y	YD.D	Z1.Z	Z2.Z	ZD.D
	ROTATE	U DD7GD0	V	W	U	V	W		
	LINEAR	DBZCP2	MVOO						
	UNFOLD UNFOLD	VRCP3 VRCP4	NYQ3 NYQ4						
END	OMLOPD	VILOI T	1/1 (4)-1						
RENAME	NAMOLD	AS	NEMNEW	NAMOLD	AS	NAMNEW	NAMOLD	AS	NAMNEW
SAMPLER		U	V	W		YY • Y	ZZ.Z		FULL
SHIFTER		NAMINF	NAMTIME	000000.		0.0	UNI		
STATS	PRINT	Z	1.	PRI	PLANE				FULL
STATS	MICRO	X	1.	SEC	VOLUME				FULL
STATS	BOTH	Y	1.	ALL	BOTH				WINDOW
STPLOT	MICRO	Z	VER	S/M/20.	D/S/10.	L/-/20.	L/+/20.	1.0	WINDOW
	WADJ	0.0	50.0						
	PRI	0.0	0.0						
	SEC	0.0	0.0						
	ALL	0.0	0.0						
END	MTODO	4	777	0	0	0.5	T7111 T		
SURFACE		1	XY	2.	-6.	2.5	FULL	FULL	
SURFACE		1	XY	2.	-6.	2.5	FIELD	WINDOW	
SURFACE SYNTHES		1 NRADS	XY DTEST1	2. DTEST2	-6. DTEST3	2.5 DTEST4	NONE 000000.	FULL 0.0	0.0
PIMITED	LUNIT	NAMVOL		240000.		NAMVEL	UNI	NAMTIM	NO
	INPUT		NAMFLD2				ONI	MAITIT	NO
	OUTPUT		NAMFLD2						
END									
THREED	MICRO	Z	XSTR	YSTR	ZSTR	XEYE	YEYE	ZEYE	
	PRI	0.0	ABOVE						
	SEC	0.0	BELOW						
	ALL	0.0	ABOVE						
END									
TRANSFE		NEXT	000000	240000		NAMFLD1	NAMFLD2	NAMFLD3	NAMFLD4
COMMENT	NAMPLD5	NAMFLD6	NAME LD7	NAMFLD8	NAME LD9				
COMPENT	TE TRANG	SEERING E	ZYACTIV I	יחום בידו	י חפ אוופי	r tnetin	E A BLANE	C I TNF	
COMEND	TI TIMINA	JI LIGING I	JAHOILI I	. 0016 1 1111	100.	I INOLOD	L A DLANI	, DIME	
UNFOLD	NAMOUF	NAMINF	AUTO	3.	4.	NYQ/2	VNYQ	Z	FULL
UNFOLD	NAMOUF	NAMINF	FORCEIN		0.0	-100.0	100.0	Z	FULL
UNFOLD	NAMOUF	NAMINF	FORCEOU	-	0.0	0.0	0.0	Z	FULL
UNFOLD	NAMOUF	NAMINF	AUTOTEM		VNYQ	INDEX	LEVEL	Z	FULL
UNFOLD	NAMOUF	NAMINF	AUTOTEM	PNAMTPF	VNYQ	DISTANC	ELEVEL	Z	FULL
UNFOLD	NAMOUF	NAMINF	AUTOFIL	LNAMTPF	VNYQ	INDEX	LEVEL	Z	FULL
UNFOLD	NAMOUF	NAMINF	AUTOFIL	LNAMTPF	VNYQ	DISTANC	ELEVEL	Z	FULL
UNFOLD	NAMOUF	NAMINF	AUTOSLO		VNYQ	INDEX	LEVEL	Z	FULL
UNFOLD	NAMOUF	NAMINF	AUTOSLO		VNYQ	DISTANC	ELEVEL	Z	FULL
UNFOLD	NAMOUF	NAMINF	FORTEMP		VNYQ			Z	WINDOW
P1	.P2	.P3	.P4	.P5	.P6	. P7	.P8	.P9	.P10

P1	.P2	.P3	.P4	.P5	.P6	.P7	.P8	.P9	.P10
VALUE	OFF								
VALUE	ON								
VALUE	NONE								
VALUE	DELETE	VALUE							
VALUE	SET	NAMVAR	TO	VALUE					
WINDOW	FULL								
WINDOW	INDEX	MIN.X	MAX.X	MIN.Y	MAX.Y	$\mathtt{MIN.Z}$	MAX.Z		
WINDOW	DISTANC	EMIN.X	MAX.X	MIN.Y	MAX.Y	MIN.Z	MAX.Z		
WRITVOL	LUNIT	UNKNOWN	NAMVOL	BEG	0.	0.0			
WRITVOL	LUNIT	NAMTAP	NAMVOL	ADD	0.	0.0			
WRITVOL	LUNIT	NAMTAP	NAMVOL	SKI	0.	0.0			
WRITVOL	LUNIT	NAMTAP	NAMVOL	APP	0.	0.0			
WTRANS	LUNIT	NAMVOL	HHMMSS	HHMMSS	INDEX	XTRANS	YTRANS	ZTRANS	FULL
NAME1	NAME2	NAME3	NAME4	NAME5	NAME6	NAME7	NAME8	NAME9	NAME10
END									
P1	.P2	.P3	.P4	.P5	.P6	.P7	.P8	.P9	.P10

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APPENDIX B

TABLE OF CEDRIC FUNCTIONS

This appendix contains a table of all the available CEDRIC functions. The FUNCTION command is used to group together and execute any sequence of these functions. This enables the user to algebraically manipulate and to combine data fields. When a data field is operated on by a function each individual value within the designated window is altered. Functions may be referenced either by name or by number.

The following abbreviations are employed in the function definitions:

```
F_1 —Field number 1
```

 F_2 —Field number 2

 C_1 —Constant number 1

 C_2 —Constant number 2

 C_3 —Constant number 3

 ∂ —the partial derivative

+ —the add operator

- —the subtract operator

/ —the divide operator

e —the exponential function, e = 2.7182818...

 $\sqrt{(}$) —square root of a quantity

 $()^2$ —quantity squared

Mean —the mean of all values of a field within an (I,J) plane

Min —the minimum of all values of a field within an (I,J) plane

Max —the minimum of all values of a field within an (I,J) plane

Good —count the number of good (\neq BAD) values of a field within an (I,J) plane

MOD —modulo of a quantity with respect to some reference,

—where MOD(F, C) = 0 when F = C

BAD —missing data flag

X — The X-distance (km) associated with a Cartesian grid point

Y — The Y-distance (km) associated with a Cartesian grid point

Z — The Z-distance (km) associated with a Cartesian grid point

An example of FUNCTIONs to compute the advective change of f, where FINP = f and FADV = $\mathbf{V} \cdot \nabla f$.

$$\mathbf{V} \cdot \nabla f = u \partial f / \partial x + v \partial f / \partial y + w \partial f / \partial z$$
.

FUNCTIONNAME		1.0						Z	FULL
	UPPER	T	RELPLAN	EFINP	1.0				
	LOWER	T	RELPLAN	EFINP	-1.0				
	DF/DZ	P	_	UPPER	LOWER	0.5	0.5		
END									
FUNCTIONNAME		1.0						Z	FULL
	DF/DX	T	DF/DI	FINP					
	U*DF/DX	T	*	U	DF/DX				
	DF/DY	T	DF/DJ	FINP					
	V*DF/DY	T	*	V	DF/DY				
	W*DF/DZ	T	*	W	DF/DZ				
	H*DF	T	+	U*DF/DX	V*DF/DY	1.0	1.0		
	FADV	P	+	W*DF/DZ	H*DF	1.0	1.0		
END									

CEDRIC FUNCTIONS

FUNCTION # NAME		Description of the Function	ELEM #F	LEMENTS F #C	
1	DF/DI	$\partial F_1/\partial I$, where I refers to the current I-axis	1	0	
2	DF/DJ	$\partial F_1/\partial J$, where J refers to the current J-axis	1	0	
3	DDI+DDJ	$(\partial F_1/\partial I) + (\partial F_2/\partial J)$, where (I,J) refer to the current non-fixed axes	2	0	
4	DDI-DDJ	$(\partial F_1/\partial I) - (\partial F_2/\partial J)$, where (I,J) refer to the current non-fixed axes	2	0	
5	DDJ-DDI	$(\partial F_1/\partial J) - (\partial F_2/\partial I)$, where (I,J) refer to the current non-fixed axes	2	0	
6	*D/DI	$F_1(\partial F_2/\partial I)$, where I refers to the current I-axis	2	0	
7	*D/DJ	$F_1(\partial F_2/\partial J)$, where J refers to the current J-axis	2	0	
8	DDI*DDJ	$(\partial F_1/\partial I)(\partial F_2/\partial J)$, where (I,J) refer to current non-fixed axes	2	0	
9	*	$C_1F_1F_2$	2	1	
10	SQRT	\sqrt{F}_1	1	0	
11	TENLOG	Convert from dB scale to linear scale: $C_1 10^{C_2 F_1}$	1	2	
12	ORELSE	F_1 , if $F_1 \neq \text{BAD}$; otherwise F_2 , if $F_2 \neq \text{BAD}$	2	0	
13	SQ+SQ	$F_1^2 + F_2^2$	2	0	
14	RHOWGT	Density weighting function: $F_1C_1e^{-C_2Z}$	1	2	
15	+	$C_1F_1 + C_2F_2$	2	2	
16	-	$C_1F_1 - C_2F_2$	2	2	
17	/	C_1F_1/F_2	2	1	
18	RHONORM	Inverse of density weighting function: $F_1/(C_1e^{-C_2Z})$	1	2	
19	LINEAR	$C_1F_1 + C_2$	1	2	
20	ABS	$\mid F_1 \mid$	1	0	
21	ONLYIF	F_1 ; only if $F_2 \neq BAD$	2	0	
22	ONLYIFC>	F_1 ; only if $C_1 > F_2$; i.e. $F_2 < C_1$	2	1	
23	ONLYIFC<	F_1 ; only if $C_1 < F_2$; i.e. $F_2 > C_1$	2	1	

CEDRIC FUNCTIONS

FUNCTION # NAME	Description of the Function		ELEMENTS #F #C	
24 LN	Logarithm to the base $e: C_1 ln(C_2 F_1)$	1	2	
25 EXP	$C_1e^{F_1}$	1	1	
26 POWER	$C_1F_1^{C_2}$	1	2	
27 RELPLANE	F_1 at (current level + C_1)	1	1	
28 XYDIST	Horizontal distance of (X,Y) locations from (C_1, C_2) : $H(X,Y) = \left[(X - C_1)^2 + (Y - C_2)^2 \right]^{1/2}$	0	2	
29 FUNZ	Linear function of height Z: $C_1Z + C_2$	0	2	
30 SIN	Sine function: $sin(C_1F_1 - C_2)$	1	2	
31 ONLYIFNO	F_1 ; only if $F_2 = BAD$	2	0	
32 RANGE	Slant range of (X,Y,Z) locations from (C_1, C_2, C_3) $R(X,Y,Z) = [(X - C_1)^2 + (Y - C_2)^2 + (Z - C_3)^2]^{1/2}$	0	3	
33 COS	Cosine function: $cos(C_1F_1 - C_2)$	1	2	
34 RANDOM	Uniformly distributed random variable in the interval $[C_1, C_2]$	0	2	
35 MAX	Maximum value of two functions at each (I,J) grid point: $Max[F_1,F_2]$	2	0	
36 MIN	Minimum value of two functions at each (I,J) grid point: $Min[F_1, F_2]$	2	0	
37 ATAN2	Arc tangent function: $Tan^{-1}(F_2/F_1)$	2	0	
38 AZ	Azimuth angle of (X,Y) grid points relative to (C_1, C_2) : $Az(X,Y) = Tan^{-1}[(X - C_1)/(Y - C_2)]$	0	2	
39 EL	Elevation angle of (X,Y,Z) grid points relative to (C_1, C_2, C_3) : $El(X,Y,Z) = Tan^{-1}[(Z - C_3)/[(X - C_1)^2 + (Y - C_2)^2]^{1/2}]$	0	3	
40 CON	Set the output field to the constant C_1	0	1	
41 BAD	Set the output field to BAD, the missing data flag	0	0	
42 FUNX	Linear function of distance X: $C_1X + C_2$	0	2	
43 FUNY	Linear function of distance Y: $C_1Y + C_2$	0	2	
44 PROFILE	Profile of the mean value: C_1 $Mean[F_1]$	1	1	

CEDRIC FUNCTIONS

FUNCTION # NAME	Description of the Function	ELEMENTS #F #C	
45 LOGTEN	Convert from linear to dB (log base 10) scale: $C_1log(C_2F_1)$	1	2
46 MODULO	Modulo function: $MOD(F_1, C_1)$	1	1
47 FLOOR	F_1 , only if $F_1 > C_1$; otherwise C_1	1	1
48 CEILING	F_1 , only if $F_1 < C_1$; otherwise C_1	1	1
49 PROJECT	Projection of (U,V) components onto a plane whose West to East orientation is $Az = C_1$, and $(U,V) = (F_1,F_2)$. If $C_1 = X$ or is "blank", the X-axis angle will be used. If $C_1 = Y$, the Y-axis angle will be used.	2	1
50 BITCOUNT	Counts the number of "1" (non-zero) bits contained in each datum of F_1	1	0
51 NORMAL	Normally distributed random variable: mean value of C_1 and a standard deviation of C_2	0	2
52 PROFMIN	Profile along the current fixed axis of the minimum value of F_1 : $C_1 \ Min[F_1]$	1	1
53 PROFMAX	Profile along the current fixed axis of the maximum value of F_1 : $C_1 \ Max[F_1]$	1	1
54 IFNOC1C2	F_1 , if $F_2 \neq C_1$; otherwise C_2	2	2
55 INSIDE	F_1 , if $C_1 \le F_2 \le C_2$	2	2
56 OUTSIDE	F_1 , if $F_2 < C_1$ or $F_2 > C_2$	2	2
57 COUNT	Constant times number of good values in F_1 : $C_1 \ Good[F_1]$	1	1
58 MEANAX1	For each J, store the mean value of F_1 along the i-axis at each I-location of F_{out} : $F_{out}(I,J) = \sum_{i}^{M} F_1(i,J)/M$	1	0
59 MEANAX2	For each I, store the mean value of F_1 along the j-axis at each J-location of F_{out} : $F_{out}(I,J) = \sum_{j=1}^{N} F_1(I,j)/N$	1	0
60 RELI	$F_1(I+C_1,J)$	1	1
61 RELJ	$F_1(I,J+C_1)$	1	1
62 RELIJ	$F_1(I + C_1, J + C_2)$	1	2

63 LAT	Compute latitude of each grid point using C_1 and C_2 as latitude and longitude of origin. If C_1 and C_2 are missing, the latitude and longitude of the origin will be obtained from the housekeeping.	0	2
64 LON	Compute longitude of each grid point using C_1 and C_2 as latitude and longitude of origin. If C_1 and C_2 are missing, the latitude and longitude of the origin will be obtained from the housekeeping.	0	2
65 SDEVAX1	Compute standard deviation of F_1 along I axis, holding J and K fixed, for all J and K. Result is a field of standard deviations. For a given (J,K), all I points will have the same value (the standard deviation along that axis).	1	0
66 SDEVAX2	Compute standard deviation of F_1 along J axis, holding I and K fixed, for all I and K. Result is a field of standard deviations. For a given (I,K), all J points will have the same value (the standard deviation along that axis).	1	0

APPENDIX C

EFFECTIVE USE OF COLOR GRAPHICS IN CEDRIC

The color graphics options in CEDRIC ultimately should make it easier for scientists to understand the physical meaning and content of plots and data sets. One of the most useful options is with the CONTOUR subcommand of the GRAPHICS card. Here users can turn on color area filling of contour levels. The result is a plot that is much easier to understand. Users turn on the area filling with the P4 parameter. To emphasize the different levels further, we recommend that black contour lines be drawn in with the color area filling. Options to overlay colored contour lines or colored vectors on color area filled plots are also useful. We suggest using white vectors or white contour lines for the overlayed fields. Other colors can change when overlayed on various other colors. For instance, yellow contour lines look yellow on top of grey, but look black on top of blue. See the main part of this manual for the details about invoking the color options.

When a CEDRIC run with graphics commands is completed, the plots are contained in a metacode file called "gmeta" in the directory that CEDRIC was executed from. Many things can be done with this file to view its contents. One tool for viewing the metacode file is a workstation running some kind of windowing system like X windows. The file should be transported from the Cray to the workstation via the network utilities "rcp" or "ftp". Once on the workstation, the commands of interest are "ctrans" and "idt". These programs are part of the NCAR Graphics package. Both of these commands pop up a window that allows the user to view the various frames in the metacode file. The difference between "idt" and "ctrans" is that "idt" allows the user to jump around to random frames in the metacode file while with "ctrans", the user can only step forward, one frame at a time in the file.

One addition to the Graphics options is the option to fill between contour levels with shades of grey. These plots are especially useful for getting copies on a postscript printer. If you have a metacode file with grey area filled contours, use "ctrans" with the "-d ps.color" option to create a postscript file that can be printed on a black and white postscript laser printer.

Producing hard copies of the metacode file on "shavano" (Cray-YMP) is also an option. One can produce color microfilm and color slides directly from the graphics file. The basic command used is "sendtg" and can be executed from the job script that is run on the Cray. To produce color microfilm, we suggest:

sendtg gmeta macr=viewercl titl='XXXXXXX' qual=better

To produce color slides, use:

sendtg gmeta macr=slidesclsq mnt=yes qual=better

For detailed information about processing metacode files on the Cray, contact the consulting office in the Scientific Computing Division at NCAR.

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APPENDIX D

CEDRIC CARTESIAN FILE DESCRIPTION

CEDRIC has used several different file structures throughout its history. The format currently in use has no physical record structure. It is written using the standard C input-output libraries and is a byte stream. Information at the beginning of the file reveals how many logical CEDRIC volumes are contained in the file and what their starting byte addresses are relative to the beginning of the file. CEDRIC files are meant to be portable to most machines in use in the scientific community. The basic requirements are that the machine have C on it and that it represent integers using two's complement. Several words at the beginning of the file indicate the byte ordering convention used by the machine that wrote the file. The machine reading the file will do any byte swapping necessary.

Below is a very brief description of the structure of CEDRIC files. It is not intended that this information be detailed enough that any routines can be written to read and write CEDRIC volumes. We can provide either guidance in that regard or an input-output software package.

FILE—a file consists of 1 or more VOLUMEs. At the beginning of the file is information about the number of VOLUMEs in the file, their byte addresses, and other miscellaneous information.

VOLUME—each volume contains a 3-dimensional set of radar FIELDs mapped to an ordered (X,Y,Z) or (X,Y,C) coordinate system. Volumes are associated with a fixed time of day and may contain a field with temporal information corresponding to each individual location. VOLUMEs are preceded by a 510-word logical record containing header information describing the characteristics of the volume. Within a VOLUME, the data corresponding to each radar FIELD is organized in LEVELs associated with a constant height (Z) or constant coplane angle (C).

LEVEL—A constant Z- or C-level contains the data from each FIELD at that height. LEVELs are preceded by a 10-word logical record containing header information describing the characteristics of the LEVEL. FIELD order is indicated in the VOLUME header. This header is described on the following pages. Within a LEVEL, the data from each field is contiguous; that is, all the data from Field 1 followed by all the data from Field 2 and so forth.

FIELD—Each field contains the information for a single parameter such as radial velocity, reflectivity, U-component, V-component, and so forth. Within a LEVEL, the data from each radar FIELD is organized as a two- dimensional FORTRAN array such that the lower left corner corresponds to the (1,1) element and the upper right corner corresponds to the (M,N) element; where M increases along the X-axis and N increases along the Y-axis. Each element of a FIELD is a 16-bit integer word.

ILLUSTRATION OF FILE STRUCTURE

$FILE \dots$			
•	VOLUME 1		
•	•	LEVEL 1	
•	•	•	FIELD 1
•	•	•	•
•	•	•	•
•	•	•	•
•	•	•	•
•	•	•	•
•	•	•	•
•	•	•	FIELD last
•	•	LEVEL last	
•	•		
•	VOLUME last		
END of F	TLE		

CEDRIC VOLUME and LEVEL HEADERS

The header for CEDRIC volumes consists of 510, 16-bit words that are to be interpreted as either two ASCII alphanumeric characters (A) or as signed integers (2's complement). Several of the integer values are scaled so that their true representation will be their integer value times or divided by this scaling factor. The two general scaling factors are: CF for angle scaling (a value of 64) and SF for general scaling (a value of 100). Header words that are updated by CEDRIC are listed as "CD"; those that are generated during interpolation using SPRINT are listed as "SP".

WORDS	TYPE	SCALING	UPDATES	DESCRIPTION OF CONTENTS
001-004	A		SP,CD	Tape catalogue number (6 char) or disk file name (8 char, 2 per word)
005-006	A		SP,CD	Program name (4 char, 2 per word)
007	Ā		SP,CD	Program version (2 char, 2 per word)
008-009	A		SP,CD	Project name (4 char, 2 per word)
010-012	Ā		SP,CD	Scientist name (6 char, 2 per word)
013-015	Ā		SP	Radar station or data origin (6 char, 2 per word)
016-017	A		SP	Output coordinate system (CRT, ELEV, or CPL) (4 char, 2 per word)
018-020	A		SP	Tape catalogue number (6 char, 2 per word); depends on computer installation
021-023	I	None	SP	Beginning date of radar volume (YYMMDD)
024 - 026	I	None	SP	Beginning time of radar volume (HHMMSS)
027-029	I	None	SP	Ending date of radar volume (YYMMDD)
030-032	I	None	SP	Ending time of radar volume (HHMMSS)
033 - 034	I	None	SP,CD	Coordinate origin: Latitude (DEG-MIN)
035	I	(*SF)	SP,CD	Coordinate origin: Latitude (SEC)
036-037	I	None	SP,CD	Coordinate origin: Longitude (DEG-MIN)
038	I	(*SF)	SP,CD	Coordinate origin: Longitude (SEC)
039	Ι	None	SP,CD	Z-coordinate of the origin: Height in meters (MSL); always 0.0
040	I	(*CF)	SP,CD	Degrees clockwise from North to positive X-axis
041-042	I	(*SF)	SP,CD	X,Y-coordinates of the origin (km)
043-044	A	()	SP,CD	Time zone (4 char,2 per word)
045-047	A		SP,CD	Job identification number (6 char, 2 per word)
048-050	A		SP,CD	Submitter's name (6 char, 2 per word)
051-054	A		SP,CD	Date of program run (MMDDYY); (8 char, 2 per word)
055-058	A		SP,CD	Time of program run (HHMMSS); (8 char, 2 per word)
059		Unused	,	1 0 (//(/ 1 /
060	I	None		Tape edition number (Incremented by Edit2D)
061	I	None	SP,CD	Length of header record (always 510)
062	A		SP,CD	Computer installation (2 char, 2 per word)
063	I	None	SP,CD	Number of bits per data value (always 16)
064	I	None	SP,CD	Blocking mode (always 2)
065	I	None	SP,CD	Block size or physical record length (always 3200)
066	A		ŚP	Data set: subsectioned = "SU" or original = "OR"
067	I	None	SP,CD	Missing data flag (always -32768)
068	Ī	None	SP,CD	General scaling factor: $SF = 100$
069	Ī	None	SP,CD	Angle scaling factor: $CF = 64$
070		Unused	,	

DESCRIPTION	OF CONTENTS

071-074	\mathbf{A}		SP	Input file label 1 (8 char, 2 per word)
075-078	\mathbf{A}		SP	Input file label 2 (8 char, 2 per word)
079-082	\mathbf{A}		SP	Input file label 3 (8 char, 2 per word)
083-086	\mathbf{A}		SP	Input file label 4 (8 char, 2 per word)
087-090	\mathbf{A}		$\overline{\mathrm{SP}}$	Input file label 5 (8 char, 2 per word)
091-094	A		SP	Input file label 6 (8 char, 2 per word)
095		Unused	N.	input inc laber 5 (6 citat, 2 per word)
096	I	None	SP,CD	Number of data records per field per plane
097	Ī	None	SP,CD	Number of data records per plane
098	Ī	None	SP,CD	Number of data records per volume, excluding all headers
030	1	None	51,00	rumber of data records per volume, excluding an ileaders
099	Ι	None	SP,CD	Total number of records per volume, including all headers
100	I	None	SP,CD	Total number of records per volume, excluding level head-
			~- ~-	ers
101-104	A		SP,CD	Volume scan designation (8 char, 2 per word)
105	_	Unused	~- ~-	
106	I	None	SP,CD	Number of planes in volume scan
107	I	(/SF)	SP	Volume scanned (km^3)
108	Ι	(/SF)	SP	Total number of sampling points
109	I	(*SF)	SP	Average sampling density (sample point per km^3)
110	\mathbf{I}	None	SP	Number of samples integrated in time series
111	I	None	SP,CD	Physical volume number within disk file
112-115		Unused		
116-118	Ι	None	$^{\mathrm{CD}}$	Beginning date of the volume (YYMMDD)
119-121	Ι	None	$^{\mathrm{CD}}$	Beginning time of the volume (HHMMSS)
122 - 124	Ι	None	$^{\mathrm{CD}}$	Ending date of the volume (YYMMDD)
125 - 127	I	None	$^{\mathrm{CD}}$	Ending time of the volume (HHMMSS)
128	I	None		Volume Time (Sec)
129	I	None		Index Number-time (4)
130-131		Unused		
132-133	Ι	(*SF)		Minimum and maximum ranges of the volume scanned (km)
134	I	None	SP	Average number of gates per beam
$134 \\ 135$	I	None	SP	Average number of gates (m) Average spacing of gates (m)
136-137	I	None	SP	Average spacing of gates (iii) Minimum and maximum number of gates
130-137	1	Unused	91	Minimum and maximum number of gates
139	I	None	SP	Index number for range (always 1)
139 140 - 141	T	Unused	SF	index number for range (always 1)
140 - 141 142 - 143	I			Cladriga minimum and maximum arimuths of the awarn
142-143	1	(*CF)		Clockwise minimum and maximum azimuths of the sweep (deg)
144	I	None		Average number of beams per scanned sweep
145	I	(*CF)		Average increment between beams per sweep (deg)
146 - 147	Ι	None		Minimum and maximum number of beams per sweep
148	I	None		Number of steps per beam (average over scanned volume)
149	I	None		Index number for azimuth angle (always 2)
150	*	Unused		more number for communication (always 2)
TOO		Onuseu		

151	A		SP	Coplane (CO) or ppi (sector scan) (PP) flag
151 152-153	I	(*CF)	SP	Minimum and maximum elevation angle of the volume
102-100	1	(OF)	51	scanned (deg)
154	I	None	SP	Number of elevation angles scanned
155	I	(*CF)	SP	Average elevation angle between sweeps (deg)
156	I	(*CF)	SP	Average elevation angle (deg)
157	Ι	None	SP	Scan-direction indicator $(+1)$ = from lowest to highest elevation angle)
158	I	(*CF)	SP	Baseline angle (CW from true North, coplane only)
159	Ī	None	SP	Index number for the angle scanned, either coplane or el-
100	•	TOHE	Ŋ1	evation (always 3)
160-161	\mathbf{I}	(*SF)	SP,CD	X-coordinate; minimum and maximum values (km)
162	\mathbf{I}	Noné	SP,CD	X-coordinate: number of grid points
163	\mathbf{I}	None	SP,CD	X-coordinate: grid spacing (m)
164	\mathbf{I}	None	SP,CD	X-coordinate: index number $(0,1,2,3,4)$
165-166	\mathbf{I}	(*SF)	SP,CD	Y-coordinate; minimum and maximum values (km)
167	\mathbf{I}	Noné	SP,Cd	Y-coordinate: number of grid points
168	\mathbf{I}	None	SP,CD	Y-coordinate: grid spacing (m)
169	\mathbf{I}	None	SP,CD	Y-coordinate: index number $(0,1,2,3,4)$
170-171	\mathbf{I}	(*SF)	SP,CD	Z-coordinate; minimum and maximum values (m)
172	\mathbf{I}	None	SP,CD	Z-coordinate: number of grid points
173	\mathbf{I}	None	SP,CD	Z-coordinate: grid spacing (m)
174	\mathbf{I}	None	SP,CD	Z-coordinate: index number $(0,1,2,3,4)$
175	I	None	SP,CD	Number of fields (Maximum of 25)
176-179	\mathbf{A}		SP,CD	Name of first field (8 char, 2 per word)
180	\mathbf{I}	None	SP,CD	Scaling factor for first field, actual value = value in file
			~_ ~_	divided by scaling factor
181-184	A		SP,CD	Name of second field (8 char, 2 per word)
185	I	None	SP,CD	Scaling factor for second field, actual value = value in file divided by scaling factor
+				divided by beaming factor
+				
296-299	A		SP,CD	Name of 25th field (8 char, 2 per word)
300	I	None	SP,CD	Scaling factor for 25th field, actual value = value in file divided by scaling factor
301	\mathbf{I}	None	SP,CD	Number of grid points per field per plane
302	I	None	SP,CD	Number of landmarks
303	I	None	SP,CD	Number of radars
304	I	(*SF)	SP,CD	Nyquist velocity (if word $303 = 1$)
305	I	(*SF)	SP,CD	Radar constant (if word $303 = 1$)
306-308	A	,	SP,CD	Name of landmark #1, must be "ORIGIN" (6 char, 2 per word)
309-310	I	(*SF)	SP,CD	Landmark #1: (X,Y) coordinates (km), always (0,0)
311	Ī	None	SP,CD	Landmark #1: Z-coordinate (m), always (0)

WOLDS TILD SOMETIME OF DATE.	WORDS	TYPE	SCALING	UPDATES
------------------------------	-------	------	---------	---------

DESCRIPTION OF CONTENTS

312-314	A		SP,CD	Name of landmark #2; name of radar if word $303 = 1$ (6
				char, 2 per word)
315-316	I	(*SF)	SP,CD	Landmark $\#2$ (X,Y) coordinates (km)
317	I	None	SP,CD	Landmark #2: Z-coordinate (m)
318-320	A		SP,CD	Name of landmark #3; name of 2nd radar if word $303 > 1$
			•	(6 char, 2 per word)
321 - 322	I	(*SF)	SP,CD	Landmark #3 (X,Y) coordinates (km)
323	I	Noné	SP,CD	Landmark #3: Z-coordinate (m)
+	A		•	, ,
+	I			
+	I			
342-344	A		SP,CD	Name of landmark #7; name of landmark if word $303 > 5$
				(6 char, 2 per word)
345-346	I	(*SF)	SP,CD	Landmark #7 (X,Y) coordinates (km)
347	I	None	SP,CD	Landmark #7: Z-coordinate (m)
348-395			•	Landmarks 8-15
396-510				—RESERVED FOR PROGRAM USE—

The header for CEDRIC levels consists of 10, 16-bit words that are to be interpreted as either two ASCII alphanumeric characters (A) or as signed integers (2's complement). Several of the integer values are scaled so that their true representation will be their integer value times or divided by this scaling factor. The general scaling factor is SF for general scaling (a value of 100). Header words that are updated by CEDRIC are listed as "CD"; those that are generated during interpolation using SPRINT are listed as "SP".

WORDS	TYPE	SCALING	UPDATES

DESCRIPTION OF CONTENTS

001	A		SP,CD	Always = "LE"
002	A		SP,CD	Always = "VE"
003	A		SP,CD	Always = L"
004	I	(*SF)	SP,CD	Coordinate of the plane (or level); (X, Y, or Z km)
005	I	None	SP,CD	Plane (or level) number within the volume
006	I	None	SP,CD	Number of fields
007	I	None	SP,CD	Number of grid points per plane (or level)
008	I	None	SP,CD	Number of records per field
009	I	None	SP,CD	Number of records per plane
010		Unused		

Leave this page blank

APPENDIX E RUNNING CEDRIC ON THE CRAY-YMP AT NCAR

In order to use CEDRIC on the NCAR CRAY computer, the user must construct an input deck with the appropriate Unix shell script commands for accessing and disposing any datasets that are to be created or manipulated. The user is assumed to be reasonably familiar with the Unix operating system and especially its commands and their structures. Those who are not familiar with Unix should contact the Scientific Computing Division (SCD) at NCAR for documentation or assistance. Alternatively, an excellent reference on writing Unix Bourne shell scripts is:

Kernighan, B.W. and R. Pike, 1984: The Unix Programming Environment. Prentice Hall.

The following is a complete template for setting up a CEDRIC run,including the actual CEDRIC command structure. Please refer to it for the remainder of this discussion. The first part of the script contains resource declarations. The amount of CPU time, the memory needed, and so forth are specified with the "QSUB" commands. Normally, a line that begins with a "#" is treated as a comment by the Cray. However, one exception is when a line starting with a "#" is followed by "QSUB". In that case, the parameters immediately following the "QSUB" are passed to the batch processing utility as resource requests.

Following the resource declarations are the input dataset acquisitions. Each dataset or file is acquired from the Mass Store System (MSS) with the "msread" command and placed on the Cray disks. These disk files must then be linked to FORTRAN unit numbers that will be used later when CEDRIC executes. The CEDRIC executable code must also be acquired from the MSS. Output volumes need to be linked as well before the execution of CEDRIC.

After the listing of the CEDRIC input card images comes the actual execution of the code. After execution, any output files are sent to the MSS with the "mswrite" command. There are many options for dealing with the graphics metacode file created by CEDRIC as well. The graphics file produced by CEDRIC always has the name "gmeta". This file can be sent to the Text and Graphics System (TAGS) for laser printing or for development on microfilm or microfiche. The file can also be transferred via the Internet to remote workstations for viewing. Remote viewing is accomplished using "ctrans" or "idt" that are part of the NCAR Graphics package.

```
++++++++A COMPLETE SCRIPT FOR RUNNING CEDRIC ON THE NCAR CRAY-YMP+++++++++
```

```
# QSUB -q econ
                       # put in economy queue
# QSUB -s /bin/sh
                        # use the Bourne shell
# QSUB -1T 5:00
                       # upper limit on CPU time for this script (here 5 min.)
# QSUB -1M 7Mw
                       # internal Cray memory needed to run Cedric
# QSUB -1F 40Mw
                       # upper limit on the sum of the sizes of files
                          created by this script
#start accounting
# move to large temporary directory since permanent directories are too small
cd $TMPDIR
# acquire the cedric executable; no compiling necessary
msread -f BI cedric.e /ANDERSNB/CEDRIC/cedric.e | exit
chmod +x cedric.e
# acquire input dataset from Mass Store and linked to fortran unit
# CHANGE the filenames here to yours
msread wdaft21 /TUTTLE/TREC/CART/CP3/25JUN01 || exit
ln -s wdaft21 fort.21
# link output volume to a fortran unit
ln -s wdaft31 fort.31
```

```
# the following is the cedric input being redirected to cedric.inp
# input is terminated by 'EOFA'
cat > cedric.inp << EOFA
COMMENT
P1......P2......P3......P4......P5......P6......P7......P8......P9......P10.....
COMEND
DEFINE
                                                                  Z
FUNCTIONNAME
                1.0
                                                                          WINDOW
        UEDIT
                Ρ
                         ONLYIFC<UTREC
                                         VVAR
                                                 0.5
        VEDIT
                Ρ
                         ONLYIFC<VTREC
                                         VVAR
                                                 0.5
        UEDIT
                Ρ
                         ONLYIFC>UEDIT
                                         VELVAR 8.0
        VEDIT
                         ONLYIFC>VEDIT
                                         VELVAR 8.0
END
                                         4.0
PATCHER UEDIT
                UEDIT
                        DECILOC 3.0
                                                 1.5
                UEDIT
                                         4.0
                                                 1.5
PATCHER UEDIT
                        DECILOC 3.0
PATCHER VEDIT
                VEDIT
                        DECILOC 3.0
                                         4.0
                                                 1.5
PATCHER VEDIT
                VEDIT
                        DECILOC 3.0
                                         4.0
                                                 1.5
PATCHER UEDIT
                UEDIT
                        FILLCON 5.0
                                         3.0
                                                 4.0
                                         3.0
PATCHER VEDIT
                VEDIT
                        FILLCON 5.0
                                                 4.0
FILTER UEDIT
                UEDIT
                        TWO
                VEDIT
FILTER VEDIT
                        TWO
WINDOW DISTANCE
                                                 2.0
                                                          3.0
GRAPHICS
                Ζ
                         1.0
                                         MAGTHR=0.5
                                                                          WINDOW
        VECTOR UEDIT
                                                          5.0
                                                                  PRO
                        VEDIT
                                 STREAM 1.0
                                                 10.0
END
WRITVOL 31.0
                                 APP
DEFEND
READVOL 21.
                NEXT
                         100000.
EXPAND
READVOL 21.
                NEXT
                         100000.
EXPAND
READVOL 21.
                NEXT
                         100000.
EXPAND
                         100000.
READVOL 21.
                NEXT
EXPAND
READVOL 21.
                NEXT
                         100000.
EXPAND
READVOL 21.
                NEXT
                         100000.
EXPAND
READVOL 21.
                NEXT
                         100000.
EXPAND
QUIT
P1.....P2.....P3.....P4.....P5.....P6.....P7.....P8.....P9......P10.....
EOFA
# run the program
```

cedric.e < cedric.inp</pre>

```
# a continuation of the Cray shell script
# dispose the cedric output file; CHANGE the filename here to yours
mswrite wdaft31 /ANDERSNB/TEST/output.mud
# save metacode file in a semi-permanent directory
# first, see if directory exists if so move file; if not, create then move file
# CHANGE 'andersnb' to your login id in the rest of this script
if (test -d /usr/tmp/andersnb) then
  mv gmeta /usr/tmp/andersnb/gmeta_test1
else
  mkdir /usr/tmp/andersnb
  mv gmeta /usr/tmp/andersnb/gmeta_test1
fi
# send color plotfile to color microfilm
sendtg /usr/tmp/andersnb/gmeta_test1 macr=viewercl qual=best
# send black and white plotfile to fiche
sendtg /usr/tmp/andersnb/gmeta_test1 macr=fiche titl=Cedric_Test_Run
# send black and white plotfile to Xerox printers on Mesa
plotmp /usr/tmp/andersnb/gmeta_test1
# generate accounting statistics
ia -cst
exit
```

Following are four simple setups to illustrate some of the basic aspects of the CEDRIC command structure. In all cases the above Unix shell script or one very similar to it must surround the CEDRIC commands. These setups are intended to convey some idea of how CEDRIC commands are structured, and how they are executed. Considerably more complicated setups are possible—some easily exceeding several hundreds of commands. This command structure can be viewed as a high-level (higher than Fortran) programming language that allows the user to construct a whole program, including subroutines (DEFINE blocks) that have been tailored to the user's needs.

+++++ Sample deck #1 +++++

Accessing a radar volume

The following deck accesses the first Cartesian radar volume found on the input tape assigned to unit 11 in the JCL. Statistics for the Z-planes of all the fields in the volume are also generated. This deck should be run by anyone using CEDRIC for the first time, since it is an excellent way to familiarize oneself with the required CRAY JCL without getting hung up on the details of the CEDRIC command set. The information following the QUIT command can be used as a positioning guide when supplying the parameterization required by CEDRIC commands, since any card images following the QUIT command are ignored.

```
READVOL 11.0 NEXT

COMMENT

THIS COMMENT WILL BE SENT APPEAR IN THE OUTPUT LISTING.
SO WILL THIS ONE !!!

COMEND

*

* COMMANDS WITH AN (*) IN COLUMN 1 ARE ALSO TREATED AS COMMENTS

*

STATS
Z
ALL

QUIT

P1.....P2....P3....P4.....P5.....P6.....P7.....P8.....P9.....P10.....
```

+++++ Sample deck #2 +++++

Accessing a radar volume and displaying data

The following deck accesses the first Cartesian radar volume found on the input tape assigned to unit 11.0 whose starting time is after 150000. A spatial window is set to permit the optional viewing of only those Z-locations between 3.0 and 8.0 kilometers inclusive. A field window is also defined to permit designation of the two fields DZNE and DMNE as being PRIMARY so that they can be optionally referred to using the shorthand notation PRI in place of an actual field name. Statistics and HISTO displays are generated for DZNE and DMNE using this facility for all Z-planes. CODED and DIGITAL displays of both fields are produced for every second Z-plane within the optional spatial window. Finally, the spatial window is reset to permit the viewing of all Z and X locations, but to resrict Y-locations to the range 10.0 km to 40.0 km. GRAPHICS contour displays of the DZNE field for every third Y-plane within that window are subsequently produced.

COMMENT									
P1	.P2	.P3	.P4	.P5	.P6	.P7	.P8	.P9	.P10
COMEND									
${\tt READVOL}$	11.	NEXT	150000.		YES				
WINDOW	DISTANCE	Ξ				3.0	8.0		
FIELDSE	ΓPRI	DZNE	DMNE						
STATS		Z		PRI					
HISTO	PRINT	Z							
	PRI	1.0	-120.0	70.0	10.0				
END									
CODED	PRINT	Z	2.0						WINDOW
	DZNE	1.0	0.0	5.0	0.	15.			
	DMNE	1.0	-110.	5.0	6.	17.			
END									
${\tt DIGITAL}$	PRINT	Z	2.0						WINDOW
	PRI	1.0	5.0						
END									
WINDOW	DISTANCE	Ξ		10.0	40.0				
GRAPHICS	3	Y	3.0	++++ TH	IS IS TI	TLING IN	FORMATION	1 ++++	WINDOW
	CONTOUR	DZNE	CONT			UNI	-10.	70.	10.
END									
QUIT									
P1	.P2	.P3	.P4	.P5	.P6	.P7	.P8	.P9	.P10

+++++ Sample deck #3 +++++

Accessing a radar volume and editing the data

The following deck CREATES a user defined Cartesian coordinate system into which all data from the radar volume called 8021809C is remapped upon transfer into CEDRIC. As in the previous examples, the input tape logical unit number is 11. The user can alter any of the (X,Y,Z) limits of the coordinate system as it appears on tape but may not modify the spacing. The DZNE field is filtered using the FILTER command; results are stored in a new field called DZFILT and statistics are generated for the new field. The FUNCTION command is used to produce the following new fields:

DZTHRSH contains the results of thresholding DZNE with a floor of 10.0 dBZ;

DZDIFF contains the difference between DZNE and DZFILT;

DZSUM contains the sum of DZNE and the absolute value of DZDIFF.

Finally, GRAPHICS contour and scatter plots are produced for every level, The fields DZSUM and DZTHRSH are DELETEd, and the edited volume is written to an output dataset called V12345 that has been assigned to fortran logical unit 35.

COMMENT									
P1	.P2	.P3	.P4	.P5	.P6	.P7	.P8	.P9	.P10
COMEND									
CREATE	-20.	30.	1.0	5.	70.	1.0	2.	12.	0.5
READVOL	11.	80218090	C		YES				
FILTER	DZFILT	DZNE	UNIFORM						
STATS		Z		DZFILT					
FUNCTION	NAME								
	DZTHRSH	PERM	FLOOR	DZNE		10.0			
	DZDIFF	PERM	_	DZNE	DZFILT				
	ABSDIF	TEMP	ABS	DZDIFF					
	DZSUM	PERM	+	DZNE	ABSDIF				
END									
GRAPHICS	3	Z		SAMPLE A	ANALYSIS	OF REFLI	ECTIVITY	FIELDS	
	CONTOUR	DZTHRSH	BOTH	1010100	0	UNIFORM	10.	70.	10.
	CONTOUR	DZDIFF	CONT			UNIFORM	-10.	10.	2.0
	SCATTER	DZNE	-10.	70.	DZFILT	-10.	70.	1.0	
END									
DELETE	DZSUM	DZTHRSH							
WRITVOL	35.	V12345	1809EDT	BEG					
QUIT									
P1	.P2	.P3	.P4	.P5	.P6	.P7	.P8	.P9	.P10

+++++ Sample deck #4 +++++

Synthesis of (U,V,W) wind components from multiple Doppler radars

The following deck CREATES a user defined Cartesian coordinate analysis space and SYNTHESizes radial velocity information from 6.0 independent Doppler radar volumes to produce the orthogonal components (U,V,W) of air motion. Differential advection is performed for the analysis time 181000 using a storm motion of 292.5 (deg) at 18.0 (M/S). Velocity and time fields are specified for each radar and reflectivity information is transferred to the output file from the first and second radars. These dBZ fields are renamed DZCP2 and DZCP3, respectively. Uniform (W=1.0) weighting is used. The output of the SYNTHESis becomes the active edit file and a statistical display is generated for every field that was created. Each input volume must be assigned to a unique logical unit number. In this example units 41.0 through 46.0 were used. If more than one input volume is contained on a single dataset, transfers to a temporary unit may be performed prior to the SYNTHESis by using READVOL and WRITVOL commands. The SYNTHESis output volume SYN1810 is written to an output dataset called V45678 that has been assigned to fortran logical unit 51.

COMMENT									
P1	.P2	.P3	.P4	.P5	.P6	.P7	.P8	.P9	.P10
COMEND									
CREATE	-30.	50.	1.0	0.0	80.	1.0	1.0	18.0	1.0
SYNTHES	SYN1810	6.0	.05	100.	100.		181000.	292.5	18.0
	41.	1809			YES	VFTH	DIF	TIME	YES
	INPUT	DZNE							
	OUTPUT	DZCP2							
	42.	1810			YES	VFTH	DIF	TIME	YES
	INPUT	DZNE							
	OUTPUT	DZCP3							
	43.	1810			YES	VFTH	DIF	TIME	
	44.	1810			YES	VETH	DIF	TIME	
	45.	1810			YES	VETH	DIF	TIME	
	46.	1806			YES	VETH	DIF	TIME	
END									
STATS		Z		ALL					
WRITVOL	51.	V45678	SYN1810	BEG					
QUIT									
P1	.P2	.P3	.P4	.P5	.P6	.P7	.P8	.P9	.P10

APPENDIX F MULTIPLE-DOPPLER RADAR WIND SYNTHESIS IN CEDRIC

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1. Cartesian components of motion from radial velocities

The normal meteorological coordinate system consists of northward distance y, eastward distance x, and upward distance or height z above mean sea level of a curved earth. The velocity components corresponding to these coordinates are v, u, and w. All distances are in kilometers, and all velocities are in meters per second. The mapping to height above mean sea level is made in the interpolation (SPRINT) and analysis (CEDRIC) software packages, and it will not be explicitly listed here. Usually Doppler radars detect particles so there is an additional component of motion, fallspeed of particles in still air, to be considered. The normal convention of positive radial velocity away from the radar is used.

This mathematical formulation comes from the lead author's unpublished notes that have been accumulated over the years, and parallels the formulations presented by Armijo (1969), Bohne and Srivastava (1975), Ray et al. (1978) and Ray et al. (1980).

a. Mathematical formulation

The projection of particle motion $(\hat{u}, \hat{v}, \hat{w}, \hat{w}_t)$ along the Doppler radar radial direction is

$$\hat{v}_r = \hat{u} \sin a \cos e + \hat{v} \cos a \cos e + (\widehat{w + w_t}) \sin e, \tag{1}$$

where a and e are the azimuth and elevation angles of the beam. The azimuth angle is measured clockwise from true north (the positive y axis), and the elevation angle is measured upward from the horizontal plane through the radar. The circumflex indicates an average value within the radar sample volume defined by pulse length and beamwidth. Two or more radar measurements are usually combined along with the mass continuity equation to obtain the unknown components of air motion $(\hat{u}, \hat{v}, \hat{w})$. In the case of only two radar measurements additional information about the precipitation fallspeed, \hat{w}_t , is needed to obtain a solution for the four unknown components of motion. A similar procedure is followed with three or more radar measurements to separate the vertical air motion from the precipitation fallspeed.

It is more convenient to express the radial velocity in terms of Cartesian coordinates since solutions are obtained after interpolation of the radar measurements at locations in spherical coordinates (r, a, e). Further, if the radar echo (storm) is moving with components (U, V), and the radial velocity samples are taken at time $t + \Delta t$, the above equation is replaced with (adapted from Gal-Chen, 1982)

$$\frac{[\hat{v}_r r]_{t+\Delta t}}{[r]_t} = \left[\hat{u} \left(\frac{x - x_o + U\Delta t}{r} \right) + \hat{v} \left(\frac{y - y_o + V\Delta t}{r} \right) + \widehat{W} \left(\frac{z - z_o}{r} \right) \right]_t, \tag{2}$$

for a radar at (x_o, y_o, z_o) with slant range

$$r = [(x - x_o)^2 + (y - y_o)^2 + (z - z_o)^2]^{1/2}.$$

Radial velocities are first multiplied by slant ranges from the radar at the sample time $t + \Delta t$. This field is then advected at the storm motion to new locations, where it is divided by slant ranges at the synthesis time t. The coefficients of \hat{u} and \hat{v} on the right hand side of (2) have been modified to account for a change in radar pointing direction.

For M radars, the linear system of equations to be solved at time t is

$$\hat{u}a_m + \hat{v}b_m + \widehat{W}c_m = d_m \; ; \; m = 1, 2, 3, \dots,$$
 (3)

where (a_m, b_m, c_m) are the coefficients and d_m is the term involving radial velocity on left hand side in (2), a set for each radar. In the method of least-squares, the error equation

$$Q = \Sigma E_m^2 = \Sigma (\hat{u}a_m + \hat{v}b_m + \widehat{W}c_m - d_m)^2$$
(4)

is minimized with respect to the unknown quantities $(\hat{u}, \hat{v}, \widehat{W})$. The resulting normal equations to be solved for three or two unknown quantities are:

$$\hat{u}\Sigma a_m a_m + \hat{v}\Sigma a_m b_m + \widehat{W}\Sigma a_m c_m = \Sigma a_m d_m$$

$$\hat{u}\Sigma b_m a_m + \hat{v}\Sigma b_m b_m + \widehat{W}\Sigma b_m c_m = \Sigma b_m d_m$$

$$\hat{u}\Sigma c_m a_m + \hat{v}\Sigma c_m b_m + \widehat{W}\Sigma c_m c_m = \Sigma c_m d_m,$$
(5)

or

$$\hat{u}\Sigma a_m a_m + \hat{v}\Sigma a_m b_m = \Sigma a_m d_m - \widehat{W}\Sigma a_m c_m$$

$$\hat{u}\Sigma a_m b_m + \hat{v}\Sigma b_m b_m = \Sigma b_m d_m - \widehat{W}\Sigma b_m c_m.$$
(6)

For the linear system of three equations

$$\hat{u} A_1 + \hat{v} B_1 + \widehat{W} C_1 = D_1$$

$$\hat{u} A_2 + \hat{v} B_2 + \widehat{W} C_2 = D_2$$

$$\hat{u} A_3 + \hat{v} B_3 + \widehat{W} C_3 = D_3,$$
(7)

the solutions are:

$$\hat{u} = D^{-1} [D_1 (B_2 C_3 - B_3 C_2) - D_2 (B_1 C_3 - B_3 C_1) + D_3 (B_1 C_2 - B_2 C_1)]$$

$$\hat{v} = D^{-1} [D_1 (A_3 C_2 - A_2 C_3) - D_2 (A_3 C_1 - A_1 C_3) + D_3 (A_2 C_1 - A_1 C_2)]$$

$$\hat{W} = D^{-1} [D_1 (A_2 B_3 - A_3 B_2) - D_2 (A_1 B_3 - A_3 B_1) + D_3 (A_1 B_2 - A_2 B_1)],$$
(8)

where the determinant of coefficients

$$D = A_1(B_2C_3 - B_3C_2) - A_2(B_1C_3 - B_3C_1) + A_3(B_1C_2 - B_2C_1).$$

The vertical component \widehat{W} can be separated into air motion and fallspeed either by using (\hat{u}, \hat{v}) in the mass continuity equation to obtain \hat{w} or by calculating fallspeed from radar reflectivity factor (or some other means).

For the system of two equations

$$\hat{u} A_1 + \hat{v} B_1 = D_1 - \widehat{W}C_1 \hat{u} A_2 + \hat{v} B_2 = D_2 - \widehat{W}C_2,$$
(9)

the solutions are

$$\hat{u} = \frac{D_1 B_2 - D_2 B_1}{D} + \widehat{W} \frac{B_1 C_2 - B_2 C_1}{D} = u' + \epsilon_u \widehat{W}$$

$$\hat{v} = \frac{D_2 A_1 - D_1 A_2}{D} + \widehat{W} \frac{A_2 C_1 - A_1 C_2}{D} = v' + \epsilon_v \widehat{W},$$
(10)

where the determinant of coefficients

$$D = A_1 B_2 - A_2 B_1$$
.

Appendix F-2

The quantities \hat{u} and \hat{v} depend not only on the radar measurements through (u', v') but also on an unknown \widehat{W} . The so-called over-determined, dual-Doppler approximations (e.g., Kessinger et al. 1987) use (u', v') as estimates of (\hat{u}, \hat{v}) . Since ϵ_u and ϵ_v depend only on geometry, the impact of neglecting the vertical component in (10) can be assessed if the bounds of \widehat{W} can be estimated.

It is clear from the preceding equations that the solutions for $(\hat{u}, \hat{v}, \widehat{W})$ are geometrically weighted sums of the interpolated radial velocities. Since the different radar radial velocity measurement errors are independent (the error in a particular radar measurement does not depend on other radar measurement errors even though the measurements themselves are related), the variance of the solutions given by (8) and (10) can be written as sums of radial velocity variance, weighted by the square of the geometric terms. From (8),

$$\sigma^{2}(\hat{u}) = \Sigma g_{um}^{2} \sigma^{2}(\hat{v}_{m})$$

$$\sigma^{2}(\hat{v}) = \Sigma g_{vm}^{2} \sigma^{2}(\hat{v}_{m})$$

$$\sigma^{2}(\widehat{W}) = \Sigma g_{Wm}^{2} \sigma^{2}(\hat{v}_{m}),$$

$$(11)$$

which, if all radial velocity variances $\sigma^2(\hat{v}_r)$ are equal, can be rewritten as normalized variances

$$\sigma_N^2(\hat{u}) = \frac{\sigma^2(\hat{u})}{\sigma^2(\hat{v}_r)} = \Sigma g_{um}^2$$

$$\sigma_N^2(\hat{v}) = \frac{\sigma^2(\hat{v})}{\sigma^2(\hat{v}_r)} = \Sigma g_{vm}^2$$

$$\sigma_N^2(\widehat{W}) = \frac{\sigma^2(\widehat{W})}{\sigma^2(\hat{v}_r)} = \Sigma g_{Wm}^2.$$
(12)

Likewise, from (10)

$$\sigma_N^2(u') = \frac{\sigma^2(u')}{\sigma^2(\hat{v}_r)} = \Sigma g_{um}^2$$

$$\sigma_N^2(v') = \frac{\sigma^2(v')}{\sigma^2(\hat{v}_r)} = \Sigma g_{vm}^2.$$
(13)

These normalized variances can be used to estimate the impact of geometry on the transformation from non-orthogonal radial velocities to the orthogonal Cartesian components. This geometric transformation is such that errors in the solutions generally exceed errors in the measured radial velocities.

Once horizontal wind components are found, the mass continuity equation can be used to obtain the vertical component of air motion. There are two ways to proceed, the first uses

$$\frac{\partial(\rho w)}{\partial z} + \frac{\partial(\rho u)}{\partial x} + \frac{\partial(\rho v)}{\partial y} = 0,$$

so that

$$\int_{z_k}^{z_{k+1}} \frac{\partial (\rho w)}{\partial z} dz = -\int_{z_k}^{z_{k+1}} \rho \left(\frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} \right) dz$$

or, in finite difference form,

$$(\rho w)_c = (\rho w)_p - \delta \Delta z \overline{\left[\rho \left(\frac{\partial u}{\partial x} + \frac{\partial v}{\partial y}\right)\right]_{p=c}},\tag{14}$$

where

$$\delta = \begin{cases} +1, & \text{for upward integration} \\ -1, & \text{for downward integration.} \end{cases}$$

The overbar represents an average of divergence values from the previous (p) and current (c) levels. The boundary condition $(\rho w)_b$ must be specified at every (x, y, z_b) at the bottom of the domain if integrating upward or at the top of the domain if integrating downward. This can be done by setting the boundary value

to a constant, by using a fraction of the first level divergence times a height increment, or by constructing a field using options such as found in the FUNCTION command. Equation (14) can also be integrated using a variational scheme where both upper and lower boundary conditions are specified within each integration column. Vertical motions rather than density-weighted values are output, where the user specifies the density weighting (an exponential form is provided, but another form can be constructed with the FUNCTION command).

An alternative path is available that is more mathematically rigorous when (u, v) come from the two-equation solution. The first step is to correct (u', v') for precipitation fallspeed using (10),

$$u_2 = u' + \epsilon_u \hat{w}_t$$
$$v_2 = v' + \epsilon_v \hat{w}_t,$$

then substitute

$$u = u_2 + \epsilon_u w$$
$$v = v_2 + \epsilon_v w$$

into the mass continuity equation and integrate. The proper form of the mass continuity equation becomes

$$\frac{\partial(\rho w)}{\partial z} + \frac{\partial(\rho u_2)}{\partial x} + \frac{\partial(\rho v_2)}{\partial y} + \frac{\partial(\rho \epsilon_u w)}{\partial x} + \frac{\partial(\rho \epsilon_v w)}{\partial y} = 0.$$

This partial differential equation can no longer be solved as done in (14) since the desired vertical component appears in the two terms involving horizontal derivatives. These terms cause the solutions for w at adjacent (x,y) grid points to be coupled. In finite difference form, the mass continuity equation becomes

$$\underbrace{(\rho w)_c}_{A} = \underbrace{(\rho w)_p}_{B} - \underbrace{\delta \Delta z} \overline{\left[\rho \left(\frac{\partial u_2}{\partial x} + \frac{\partial v_2}{\partial y}\right)\right]_{p-c}}_{C} - \underbrace{\delta \Delta z} \overline{\left[\frac{\partial (\rho \epsilon_u w)}{\partial x} + \frac{\partial (\rho \epsilon_v w)}{\partial y}\right]_{p-c}}_{D}.$$
(15a)

Term D consists of two parts:

$$-\underbrace{\frac{\delta \Delta z}{2} \left[\frac{\partial (\rho \epsilon_u w)}{\partial x} + \frac{\partial (\rho \epsilon_v w)}{\partial y} \right]_p}_{D1} - \underbrace{\frac{\delta \Delta z}{2} \left[\frac{\partial (\rho \epsilon_u w)}{\partial x} + \frac{\partial (\rho \epsilon_v w)}{\partial y} \right]_c}_{D2},$$
(15b)

where D1 is a function of horizontal derivatives at the previous level and D2 is a function of horizontal derivatives at the current level of integration.

To understand this integration scheme, start at a level where boundary conditions have first been applied. The horizontal divergence in (15a) is adjusted in the manner dictated by term D1, and $(\rho w)_c$ is estimated by integrating one level in the vertical direction. These first estimates of vertical motion at the current level are then multiplied by the (ϵ_u, ϵ_v) geometric factors and differentiated according to D2 in (15b) to readjust the layer convergence, and (15a) is reintegrated. Since only A and D2 change, for the nth iteration

$$A_n = B + C + D1 + D2_{n-1}$$

which proceeds from the previous to current levels until A in (15a) stops changing. The change in A is calculated at each grid point, and these differences are globally averaged for comparison with ϵ_o , a parameter set by the user:

$$|\overline{(\rho w)_{c,n}-(\rho w)_{c,n-1}}| \leq \epsilon_o.$$

Once this condition is satisfied, iterative integration is done from the current to the next level and so on until all levels have been integrated.

b. Synthesis tests

The synthesis in CEDRIC outputs several fields, depending on whether the three-equation or the two-equation is selected:

U: component of motion in the x direction, either \hat{u} in (8) or u' in (10),

V: component of motion in the y direction, either \hat{v} in (8) or v' in (10),

W: upward component of motion, \widehat{W} in (8),

USTD: normalized standard deviation, square root of normalized u-variance in (12) or (13),

VSTD: normalized standard deviation, square root of normalized v-variance in (12) or (13),

WSTD: normalized standard deviation, square root of normalized W-variance in (12), available only

when three-equation solution is selected,

EWU: geometric factor that multiplies vertical component \widehat{W} in (10), available only when two-

equation solution is selected,

EWV: geometric factor that multiplies vertical component \widehat{W} in (10), available only when two-

equation solution is selected.

The user specifies input parameters DTEST1, DTEST2, DTEST3 against which the above geometric parameters are tested. Selection of the two- or three- equation solution along with these test values determines the synthesis outcome at each (x, y, z) grid point. If only one radial velocity is present, no solution exists and all output fields are set to a bad data flag.

Two-equation solution (the number of radars, M > 2):

```
if the magnitudes of (EWU, EWV) are both less than DTEST1,
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and (USTD, VSTD) are both less than DTEST2,

the output (U, V) are given by (u', v') in (10).

Three-equation solution is selected (the number of radars, M > 3):

if (USTD, VSTD) are both less than DTEST2,

the output (U, V) are given by (\hat{u}, \hat{v}) in (8),

and if WSTD is less than DTEST3,

the output W is given by \widehat{W} in (8).

If only two radial velocities are present at the grid point, the procedure follows the one for a two-equation solution.

2. Coplane components of motion from radial velocities

Lhermitte and Miller (1972) first introduced COPLAN radar scanning where measurements are taken in a cylindrical coordinate system that is more natural for two radars (Fig. 1). One axis is along the baseline joining the two radars, another is perpendicular to the baseline, and the third is the coplane (dihedral) angle associated with a series of planes defined by the two radar beams and the horizontal plane passing through the radars. This coordinate system simplifies the mathematical formulation, and it is the same one used by Armijo (1969) in his transformation that was needed to solve the mass continuity equation for vertical motion. Miller and Strauch (1974) expanded on the coplane coordinate concept, including a detailed analysis of the errors involved in the synthesis. Doviak et al. (1976) also dealt with error analysis, and they included errors associated with the integration of the mass continuity equation. A series of papers by French scientists (Testud and Chong; Chong et al.; and Chong and Testud, 1983) revisited all aspects of coplane analysis, including interpolation, synthesis, and integration of the mass continuity equation.

a. Mathematical formulation

When the original radar sampling process is done in coplanes formed by the beams from two radars, a procedure similar to the one for the two-equation solution is followed. If only two radar measurements are available, rewrite (1) as

$$\hat{u}\sin a_1' + \hat{v}\cos a_1' = \frac{\hat{v}_1}{\cos e_1} - \widehat{W}\tan e_1
\hat{u}\sin a_2' + \hat{v}\cos a_2' = \frac{\hat{v}_2}{\cos e_2} - \widehat{W}\tan e_2,$$
(16)

where the angle $a' = a - a_0$ is measured from the baseline (at azimuth angle a_0) that joins the two radars. Equation (16) has the solution

$$\hat{u} = D^{-1} \left[\frac{\hat{v}_1 \cos a_2'}{\cos e_1} - \frac{\hat{v}_2 \cos a_1'}{\cos e_2} \right] - \widehat{W} \tan \alpha$$

$$\hat{v} = D^{-1} \left[\frac{\hat{v}_2 \sin a_1'}{\cos e_2} - \frac{\hat{v}_1 \sin a_2'}{\cos e_1} \right],$$
(17)

where $D = \sin(a_1' - a_2') = \sin(a_1 - a_2)$, and the coplane relations (Lhermitte and Miller, 1970)

$$\tan \alpha = \frac{\tan e_i}{\sin a_i'}; \ i = 1, 2 \tag{18}$$

have been used. The quantity α is the dihedral angle between the coplane defined by the two intersecting radar beams and the horizontal plane passing through the two radar locations. The radar beam is steered in the elevation angle direction as it is rotated in azimuth for a fixed coplane angle according to (18). Measurements are taken at range-azimuth locations in a series of these planes, with α increasing upwards from the horizontal plane of the two radars.

An alternative to (17) that will uncouple the vertical component from \hat{u} is to introduce coplane coordinates

$$x_c = (x^2 + z^2)^{1/2}$$
$$y_c = y$$
$$\alpha = Tan^{-1}(z/x),$$

and solve for components of the motion within coplanes:

$$\hat{u}_c(x_c, y_c) = \frac{r_1 \hat{v}_1(y_c - y_{c1}) - r_2 \hat{v}_2(y_c - y_{c2})}{2dx_c}$$

$$\hat{v}_c(x_c, y_c) = \frac{r_2 \hat{v}_2 - r_1 \hat{v}_1}{2d},$$
(19)

where 2d is the distance between the two radars located at $(0, y_{c1})$ and $(0, y_{c2})$. The coplane coordinates x_c and y_c are measured perpendicular and parallel to the radar baseline. Since the component of motion perpendicular to the radar beam is not measured by the radar, the component normal to the coplanes does not appear in (19). In coplanes, distances from the radars are

$$r_1 = \left[x_c^2 + (y_c - y_{c1})^2\right]^{1/2}$$
$$r_2 = \left[x_c^2 + (y_c + y_{c2})^2\right]^{1/2}.$$

Normalized variances within each coplane are similar in form to the ones for Cartesian components in (13). The two-equation Cartesian solution (in a relative coordinate system with y along the two-radar baseline) and the coplane solution give identical results in the horizontal plane ($\alpha = 0^{\circ}$).

After \hat{u}_c is corrected for fallspeed, the coplane components of air motion are:

$$u'_c = \hat{u}_c - \hat{w}_t \sin \alpha$$
$$v'_c = \hat{v}_c.$$

These components are integrated in the mass continuity equation written in the form

$$\frac{1}{x_c} \frac{\partial (\rho w_c')}{\partial \alpha} + \frac{1}{x_c} \frac{\partial}{\partial x_c} (\rho x_c u_c') + \frac{\partial}{\partial y_c} (\rho v_c') = 0$$
(20)

to obtain the component normal to the coplanes. A finite difference form of (20) similar to (14) is used, with an exponential density weighting provided. Once these coplane components are calculated, horizontal wind components are obtained:

$$\hat{u} = u'_c \cos \alpha - w'_c \sin \alpha$$

$$\hat{v} = v'_c$$

$$\hat{w} = u'_c \sin \alpha + w'_c \cos \alpha.$$
(21)

The velocity transformation in (21) is done when the winds at coplane coordinates are interpolated to Cartesian coordinates with the REMAP command.

b. Synthesis tests

For coplane synthesis, CEDRIC outputs a subset of fields:

U: component of motion perpendicular to the baseline, \hat{u}_c in (19)

V: component of motion parallel to the baseline, \hat{v}_c in (19)

USTD: normalized standard deviation, similar to the square root of normalized u-variance in (13),

VSTD: normalized standard deviation, similar to the square root of normalized v-variance in (13),

The user specifies input parameters DTEST2 and DTEST3 against which the above geometric parameters are tested. Selection of coplane coordinate option (housekeeping words are tested or the COORD command is used) along with these test values determines the synthesis outcome at each (x_c, y_c, c) grid point. If only one radial velocity is present, no solution exists and all output fields are set to a bad data flag.

Two-radar coplane solution (the number of radars, M = 2):

if (USTD, VSTD) are both less than DTEST2,

the output (U, V) are given by (u_c, v_c) in (19).

(EWU, EWV) are zero in coplane coordinates so they are not output.

The following steps are taken for multiple-Doppler radar wind synthesis:

- 1. Interpolate the radar measurements using the SPRINT software package. If measurements were originally taken in the coplane coordinate system, interpolation within these coplanes is selected. If measurements were taken in the normal radar spherical coordinate system, interpolation to Cartesian coordinates should be done. There is little advantage in interpolating to coplanes if the data were not taken in this coordinate system. The SPRINT package has no provision for such interpolation; however, the REORDER package of ATD/RDP does.
- 2. Select the appropriate coordinate system synthesis, integration and interpolation path in CEDRIC. This is done automatically if the appropriate housekeeping words are correctly set. Otherwise, the user must invoke the COORD command to force the correct choice of mathematical formulation.
- 3. Specify the necessary parameters in the SYNTHES command in CEDRIC. The three-equation solution fields come from (8) and (12). The Cartesian synthesis allows for an over-determined, two-equation solution with the various fields given by (10) and (13). For coplane synthesis at coplane coordinates, only two radars are allowed, and the solutions come from (19).
- 4. Invoke the CONVERGE command to compute horizontal or coplane convergence, the negative of divergence of the horizontal winds in (8) or (10) or the coplane winds in (19).

5. Specify the necessary parameters in the INTEGR command for Cartesian (14) or coplane (20) integration. If the user wishes to use the iterative integration of (15), the MASS2 command is used.

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APPENDIX G COORDINATE SYSTEMS THAT CAN BE USED IN CEDRIC

The most common coordinate system that data will be in for use in CEDRIC is a three dimensional Cartesian coordinate system. A staggered grid is not allowed. There are other specialized coordinate systems that can be used, however.

One of these is a coplane coordinate system. This is only a brief discussion of the coplane coordinate system. Users unfamiliar with the coplane coordinate system and its associated mathematics should examine Miller and Strauch (1974) and Appendix F in the CEDRIC documentation.

As a radar antenna rotates in azimuth, the elevation angle is continuously changed to keep the beam in a flat plane passing through the baseline joining two radars. This plane contains the intersecting beams from the two radars and the baseline. In this scanning scheme, measurements are taken at range-azimuth locations within each plane nearly simultaneously by the two radars, and then the two antennaes step to the next tilted coplane. The coplane angle is the angle formed by the tilted coplane and the horizonal plane through the radar positions, and it is measured upward from the horizontal tangent plane.

The gridded coplane coordinate system consists of three orthogonal directions: if you look in a direction from one radar toward the other (along the baseline between the radars) and with the region of interest to your right then the positive X-direction is perpendicular and outward from the baseline toward the region of interest, the positive Y-direction is parallel to the baseline in the direction you are looking, and C remains the coplane angle. Within each coplane, X and Y constitute a two-dimensional Cartesian coordinate system. Data in this coordinate system can be displayed and analyzed as in a Cartesian system. Beware of displays where a dimension other than C is held fixed, however. No stretching is done to account for the curved coordinate system.

Another kind of coordinate system usable in CEDRIC is a PPI-like coordinate system where the levels are constant elevation surfaces instead of constant height surfaces. Graphical displays and some statistical output can be generated for data in this coordinate system; many analysis commands will not work for this coordinate system, however. For the most part, only displays should be generated.